High-Speed Data Transfer via HPSS using Striped Gigabit Ethernet Communications

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Why stripe?

- HPC no longer rules the roost: must use relatively cheap (good!), relatively slow(bad!) mass market components
- Remove badness via combining multiple slow components to make single fast one
- Disk stripes well accepted, RAID added failure mitigation, tape striping less common, RAIT and channel bonding are novel
- We used simple tape and network striping





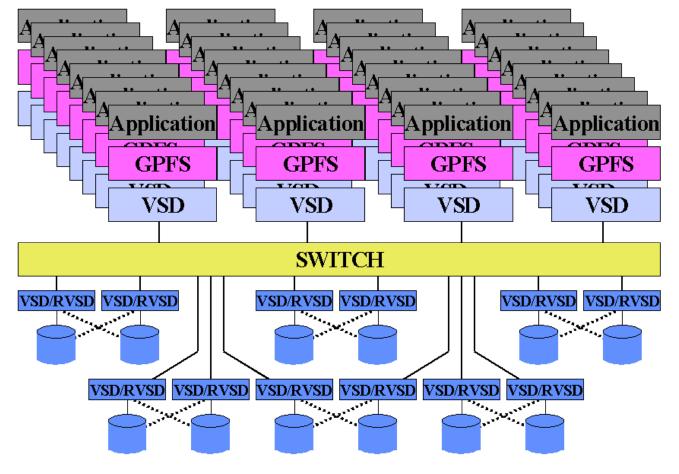
What are we moving data between?

- Blue Horizon: IBM SP with 144 8-processor 375 MHz NightHawk2 nodes.
- Floating point rating = 144 X 8 X 375 MHz X 4 flops/cycle = 1.7 Tflops. One of the NSF Supercomputer resources.
- HPSS: High Performance Storage System, >260 TB in store. Combination of robotic tape storage and disk cache
- Data moved across Gigabit Ethernet (GbE) to either HPSS tape drives or HPSS disk cache





The GPFS file system layers for a 32-node application



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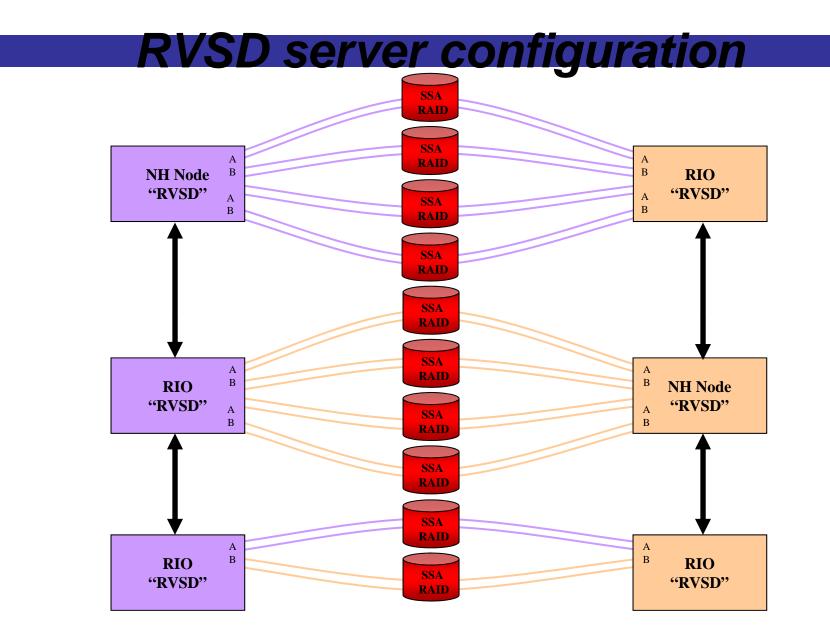


RVSD Server Configuration

- 12 RVSD servers in the system in 6 redundant pairs (2-processor, 222 MHz NightHawk1 nodes)
- Each server drives 2 16-disk drawers of disk as primary with 2 additional during failover
- Each drawer configured as three 4+p RAID 5 arrays with a hot spare disk
- Total of 24 drawers of 18GB disks (384 disks, 288 spindles contribute) 5.2 TB net









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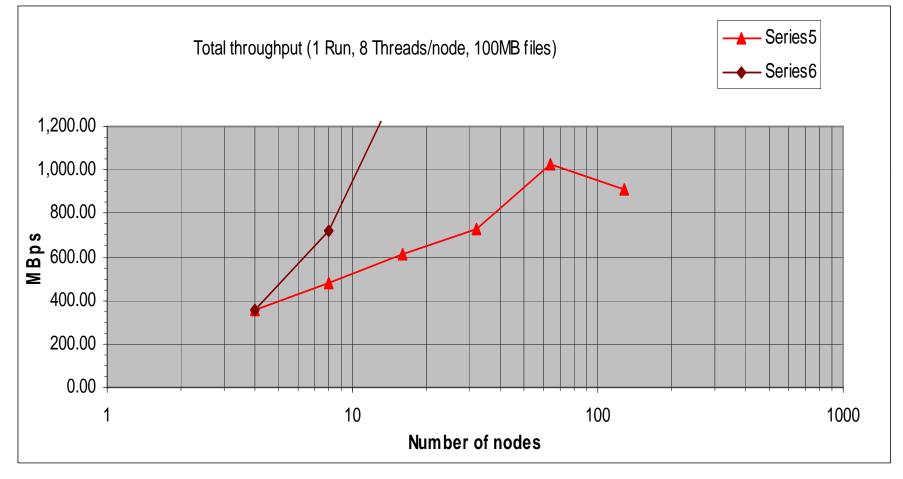
Reads from GPFS

- Each file in GPFS is striped over every disk in the file system (256 KB block size)
- One 5.2 TB file system (to maximize spindle count)
- First runs at 8 threads per node, 4-128 nodes connected via Trailblazer switch (150 MB/s)
- Second runs were done with the Colony switch (450 MB/s), significantly better results





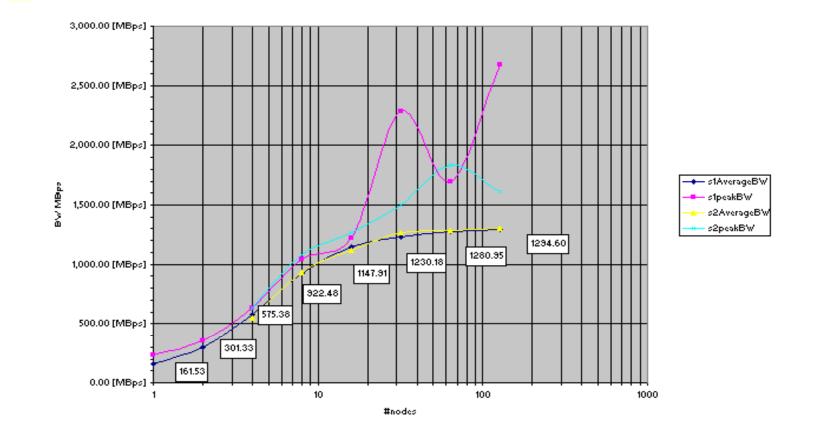
GPFS reads with TBX switch



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GPFS reads with Colony switch



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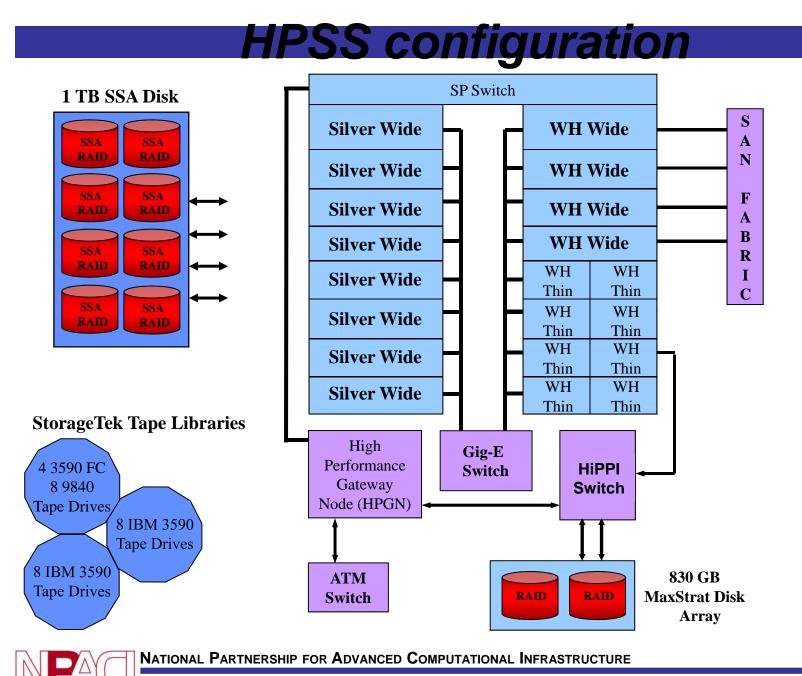


HPSS Configuration

- SP system with 20 nodes; 8 silver wides, 4 Winterhawk wides, and 8 Winterhawk thins
- Direct network connectivity through Gigabit Ethernet, and HiPPI. ATM via HPGN.
- Close to 2 TB of disk cache as SSA raid or MaxStrat raid, 3TB of Fibrechannel T3 cache
- 28 tape drives; 20 IBM 3590E and 8 STK 9840
- Striping essential for required performance









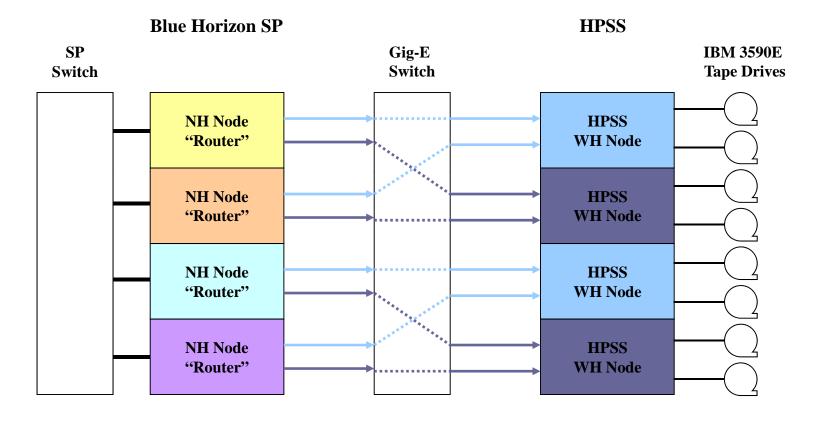
Striped Data Transfers to HPSS

- Machines are logically sub-netted at the router
- "Blue Horizon" SP is organized in 4 network 'quadrants'
- HPSS servers divided across 2 networks
- "Router" nodes do network I/O to HPSS on behalf of remaining nodes in a quadrant.





8-way striped GbE transfers to HPSS



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Transfers directly to HPSS tape

- Used up to 8 IBM 3590E tape drives (14 MB/s nominal, compression always on)
- All striping of single data sources was by HPSS software (no parity)
- Transfers were by the HSI software interface which allows multiple parallel data streams





Write performance to HPSS tape

Transfer type	Sparse file	Uncompressible file	Scientific data
One one-way	16.4 MB/s	11.4 MB/s	16.3 MB/s
One two-way	29 MB/s	23.7 MB/s	25.5 MB/s
Two two-ways	52.1 MB/s	45.5 MB/s	50.4 MB/s
Four two-ways	108 MB/s	89.6 MB/s	106.3 MB/s
One eight-way	36.6 MB/s	30.8 MB/s	31.7 MB/s



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HPSS Disk Cache Configuration

- IBM 9GB SSA drives in a 6+P RAID 5, 25 MB/s per RAID stripe
- MaxStrat HiPPI attached disk, (HiPPI limited into box)
- Sun T3 Fibre Channel disk, 72GB drives in an 8+P RAID 5, 55 MB/s per brick, attached via Storage Area Network (4 x 16 port Brocade switches)





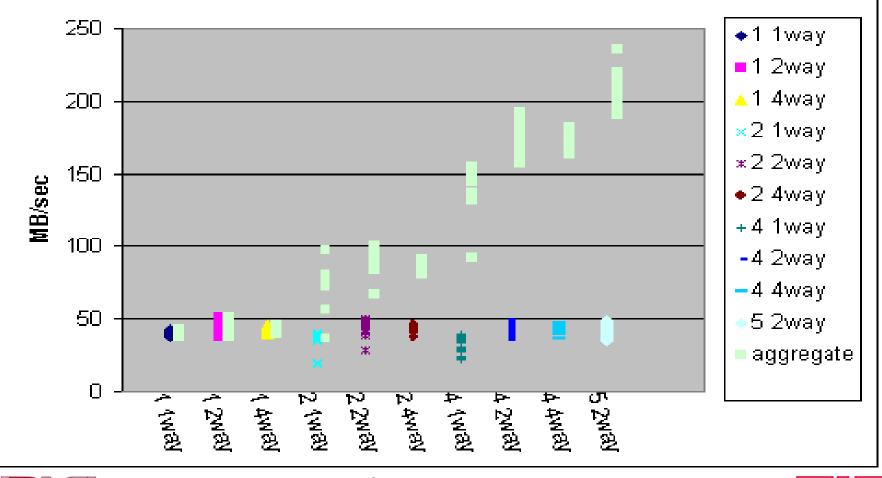
Transfers to HPSS Disk Cache

- Used up to 6 Sun T3 FC disk "bricks"
- Used GbE "jumbo" packets (actually 9000 bytes)
- Believe limited by GbE at ~55 MB/s
- Best performance, 197 MB/s using 4 physical GbE connections, 235 MB/s, 5 nodes, two streams per node (5 physical connections)





BH transfers to HPSS disk cache



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Futures

- Heavily into SAN operations, looking at direct disk-tape transfers using "extended copy" commands. See Poster later today
- Hope to use true "RAIT" (Redundant Array of Independent Tape-drives) in combination with FC SAN access
- Expect to see GbE -> 10 GbE and FC/SAN to go 1->2->10 Gb/sec



