



**LAMBDA**<sup>™</sup>  
OpticalSystems

Presentation Version or Other Info  
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# **The Lambda Grid – Mass Storage Systems over a Dynamic Optical Network**

NASA/IEEE MSST2006



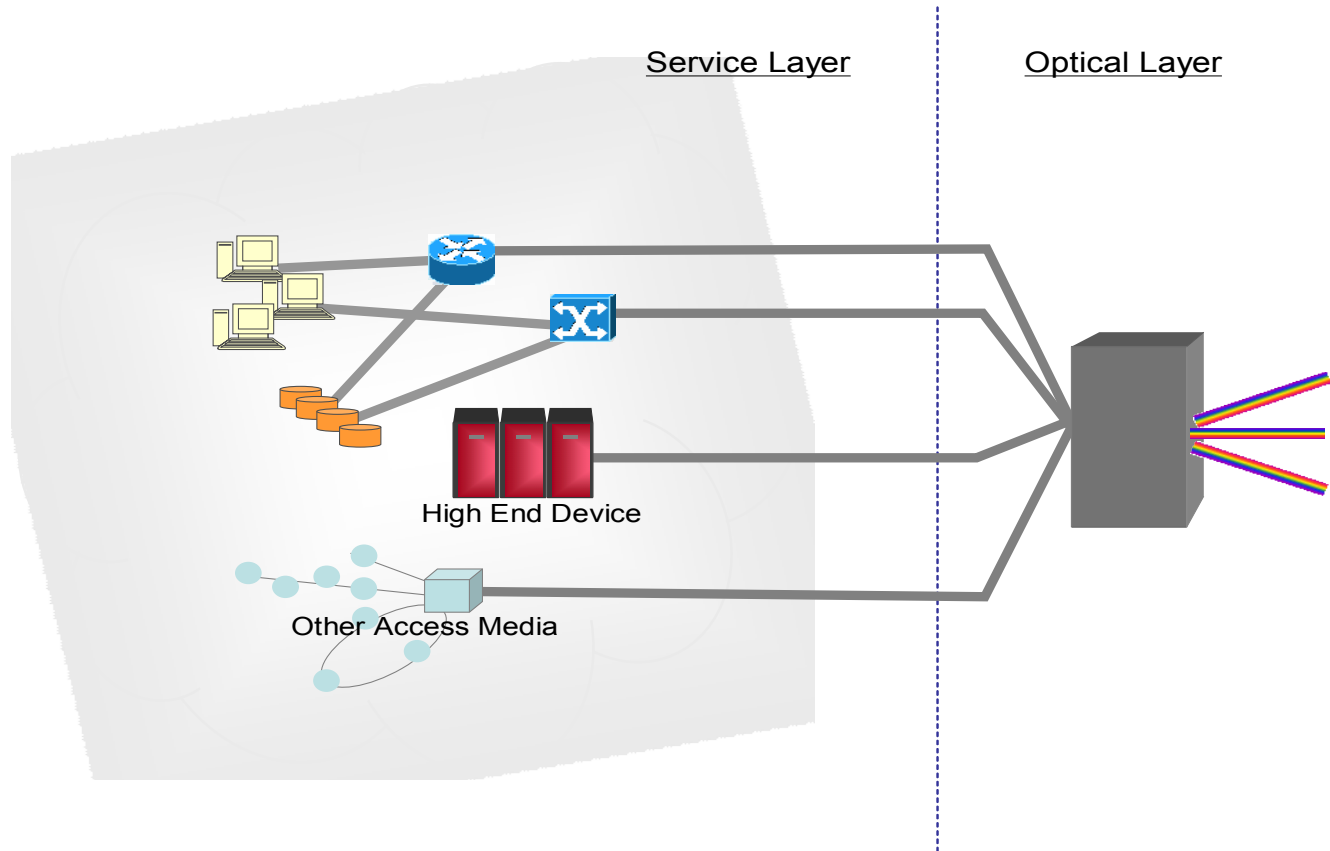
## Why Storage over WAN?

- ❑ Consolidated backups and archives
- ❑ Disk mirroring, backups to disaster recovery sites
- ❑ High availability mission critical databases
- ❑ Distributed (logical) server clustering
- ❑ Disk virtualisation

# Requirements - Performance

- ❑ What determines Storage performance ?
  - ❑ Available bandwidth
  - ❑ Latency
- ❑ What are the Wide Area Storage connection requirements ?
  - ❑ Guaranteed bandwidth
  - ❑ Guaranteed low delay
  - ❑ Guaranteed low error rate

# 2 Layer Network



## Lambda Grid

Realize a metro network that can set up connections between any points, at any data rate, independent of format, temporarily or permanently.

**Switched Transport Network**  
**Dynamic Transport Network**



## Major attributes of this solution include

- ❑ Dynamic connectivity with high bandwidth and low latency using GMPLS to enable fast service discovery and allocation
- ❑ Ability to redistribute bandwidth statically or dynamically as new computing or storage element comes on-line or more bandwidth is required for an immediate large transfer.
- ❑ Low latency. There is no queuing in the path and minimum latency is guaranteed across the Lambda Grid .
- ❑ No congestion. The Lambda Grid uses either static dedicated wavelengths between servers and disk arrays or on-demand wavelengths to satisfy irregular large transfers.
- ❑ Wavelength services isolate traffic and provide immunity against congestions. Large clusters for example can grab wavelengths on-demand to satisfy huge transfers without affecting regular daily jobs.
- ❑ Last but not least, consolidation of all services over a single elegant, cost-effective, and scalable optical infrastructure.

# What are the challenges ?

- ❑ Cost of the network – optical technology is available
- ❑ Today most of the transport is un-switched
- ❑ Try switching for a change - innovative switching architectures
  - ❑ Move around traffic at ease
  - ❑ Reconfigure network base on traffic demand
  - ❑ Turn up new bandwidth quickly
- ❑ Need Distributed Control Plane and a Service-Oriented Network Management System



# DWDM is the technology of choice



- Increase distance: EFEC, 2R, Dispersion, OA
- Increase bit rate : 40G and higher
- Increase number of wavelengths

## Performance

## Integration

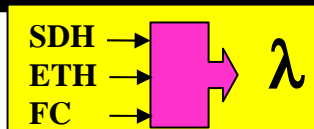
- Switching + Transport
- Multiservice, Multiprotocol (TDM + Packet)
- Tunables & Pluggables (XFP, SFP)

## High Capacity & Transparency

## Automation

- Dynamic provisioning
- Fast installation
- Reduce operator errors

GMPLS & OIF U

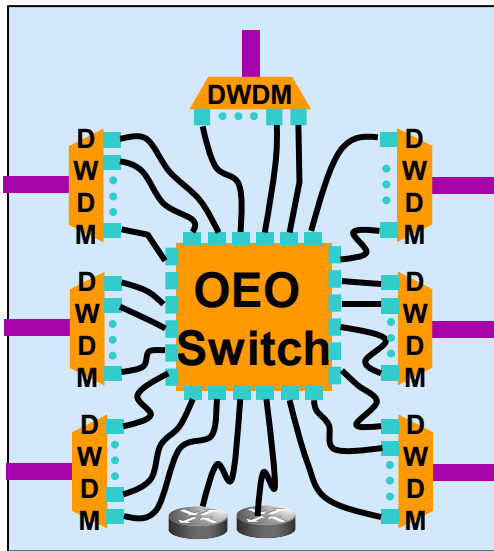




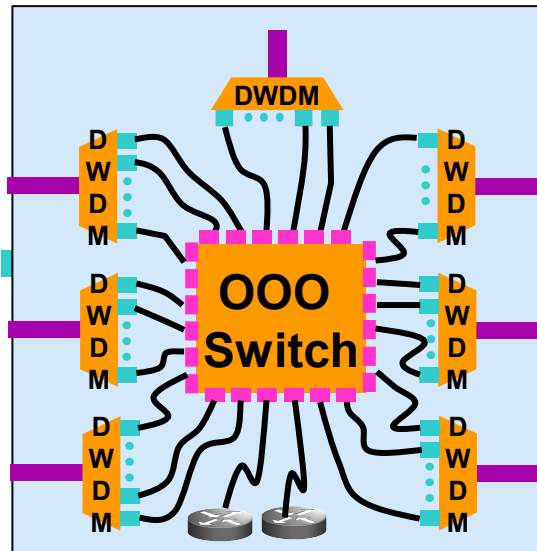
# Integrated DWDM and Optical switching

An all-optical switch with integrated DWDM, under a GMPLS control plane, provides the highest levels of simplification and cost savings.

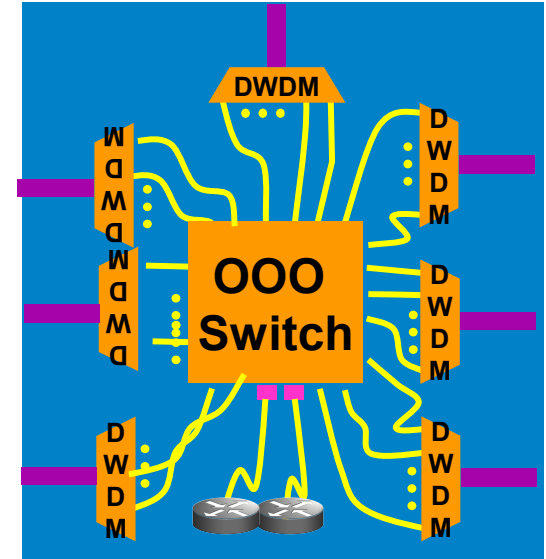
**OEO**



**OXC + external DWDM**



**OXC+internal DWDM**

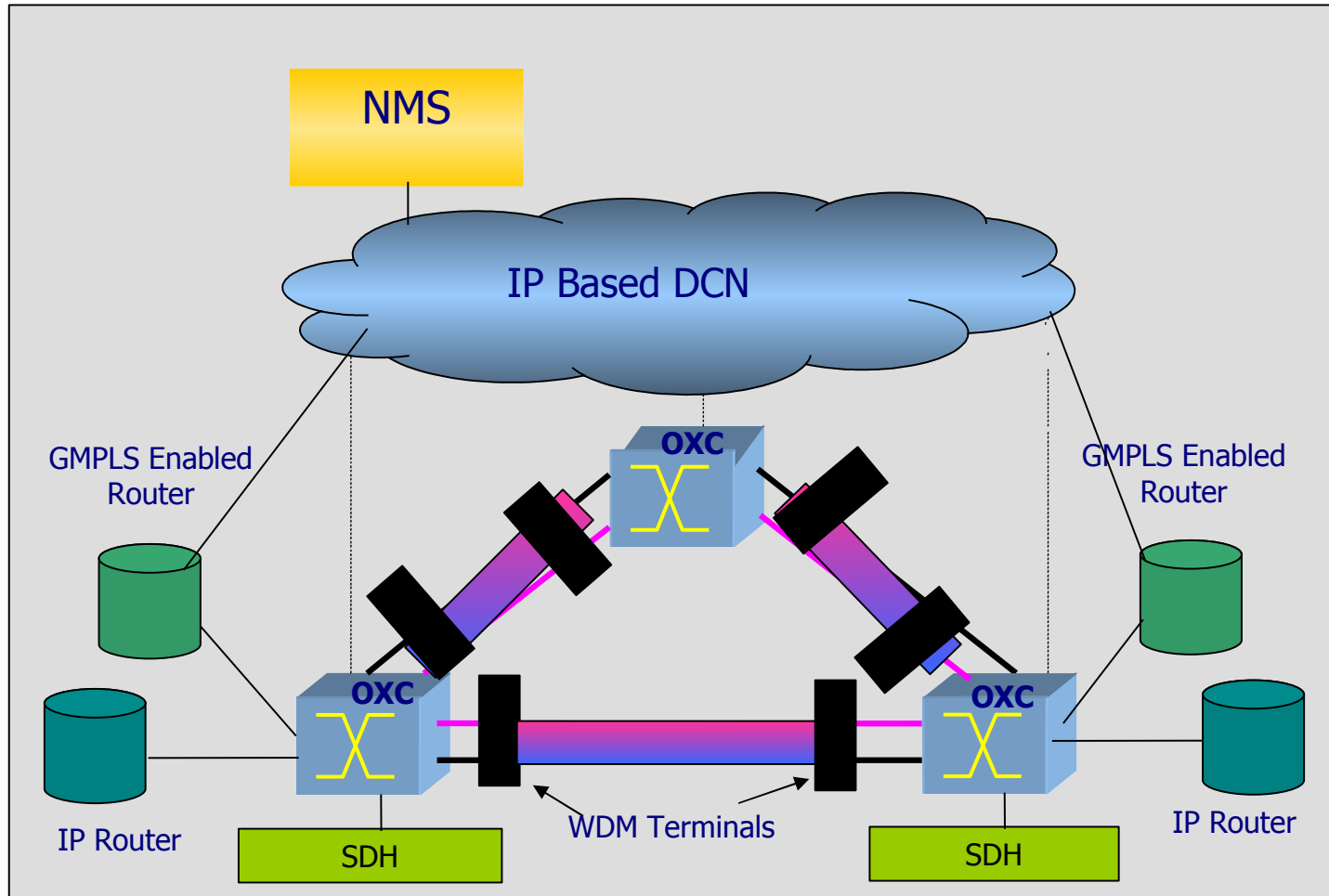


□ = \$ 10G, 40G  
OEO tax.

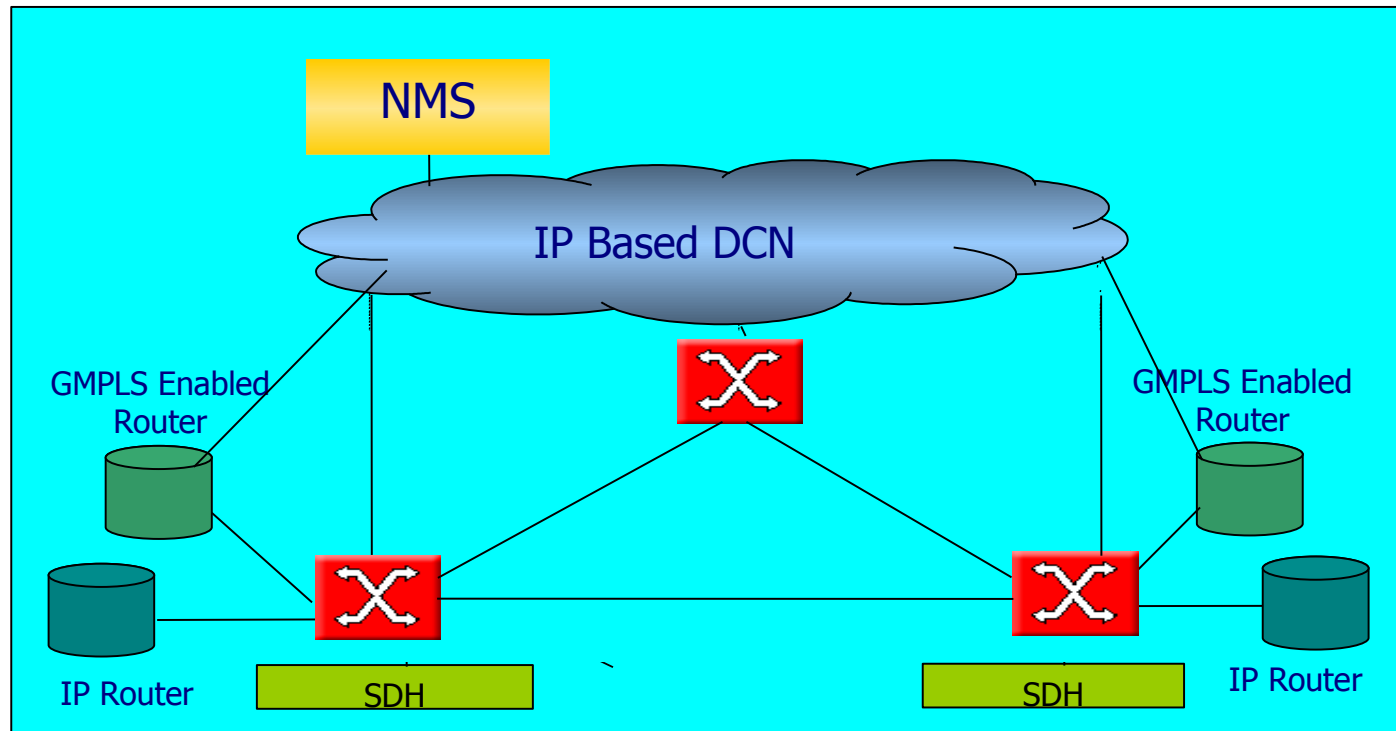
**\$\$\$ OPEX.**



# OXC approach



# OXC + DWDM approach



# Wavelength Switching Scalability

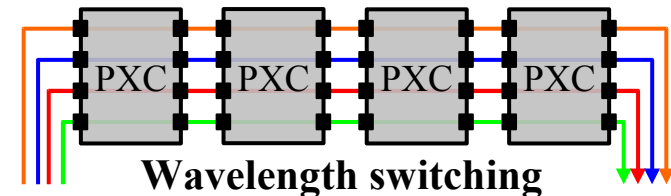
- Grid-scale applications will ultimately press even wavelength switching – Example:

Require too many optical ports to provide non-blocking connectivity!

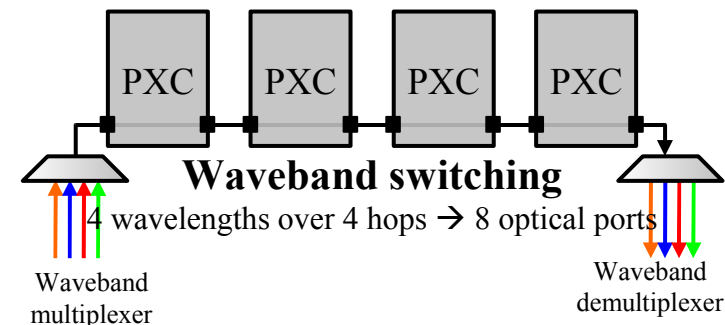
Year	Production	Experimental	Remarks
2001	0.155	0.622-2.5	SONET/SDH
2002	0.622	2.5	SONET/SDH DWDM; GigE Integ.
2003	2.5	10	DWDM; 1 + 10 GigE Integration
2005	10	2-4 X 10	$\lambda$ Switch; $\lambda$ Provisioning
2007	2-4 X 10	~10 X 10; 40 Gbps	1 <sup>st</sup> Gen. $\lambda$ Grids
2009	~10 X 10 or 1-2 X 40	~5 X 40 or ~20-50 X 10	40 Gbps $\lambda$ Switching
2011	~5 X 40 or ~20 X 10	~25 X 40 or ~100 X 10	2 <sup>nd</sup> Gen $\lambda$ Grids Terabit Networks
2013	~Terabit	~MultiTbps	~Fill One Fiber

Source: Larry Smarr, “The Optiputer - Toward a Terabit LAN,” The On\*VECTOR Terabit LAN Workshop Hosted by Calit2, University of California, San Diego - January 2005

- Similar to any other switching technology, aggregation is essential for scalability of wavelength switching
- Emergence of transparent multigranular (wavelength and waveband) switching architectures



4 wavelengths over 4 hops → 32 optical ports



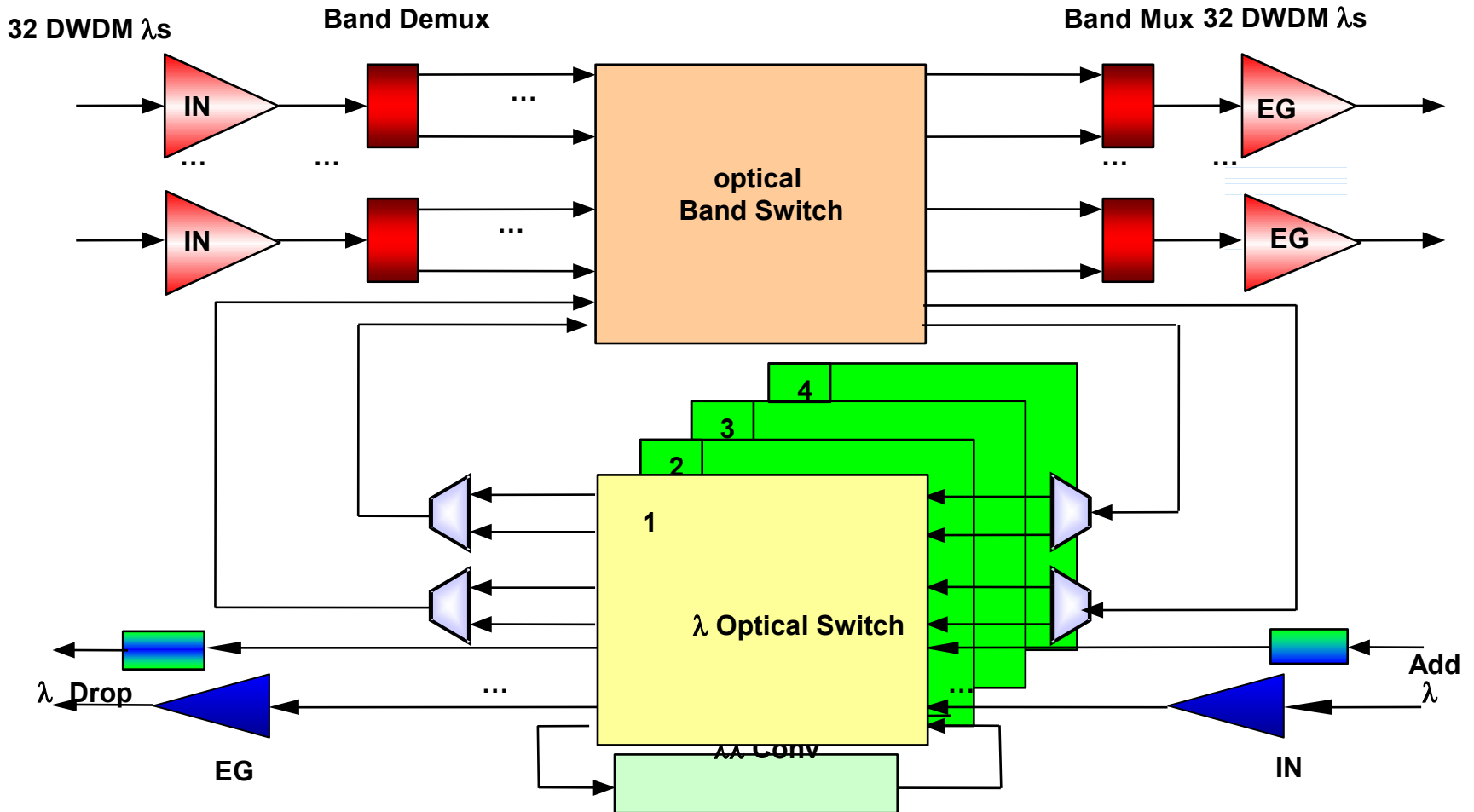
## What happens when traffic grows ?

- Growth in DWDM traffic → large number of wavelengths → large photonic fabrics.
- Larger OXC → higher cost and complexity → unproven reliability → hinder deployment.

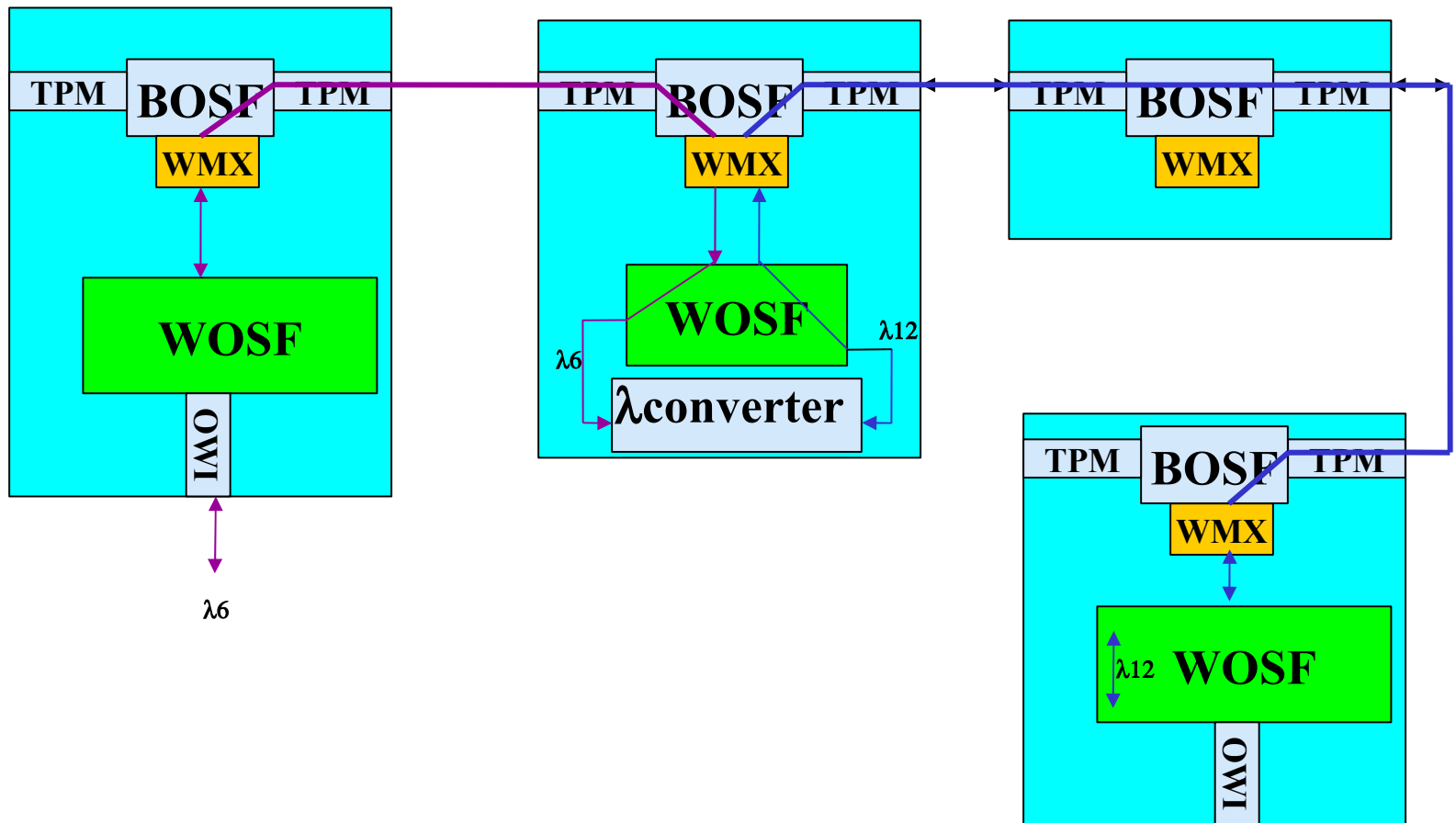
### Use Wavebands

- Several wavelengths are switched as a band using a single port
- Port reduction → smaller fabrics → more scalable & less power consumption

# Waveband and Wavelength switching

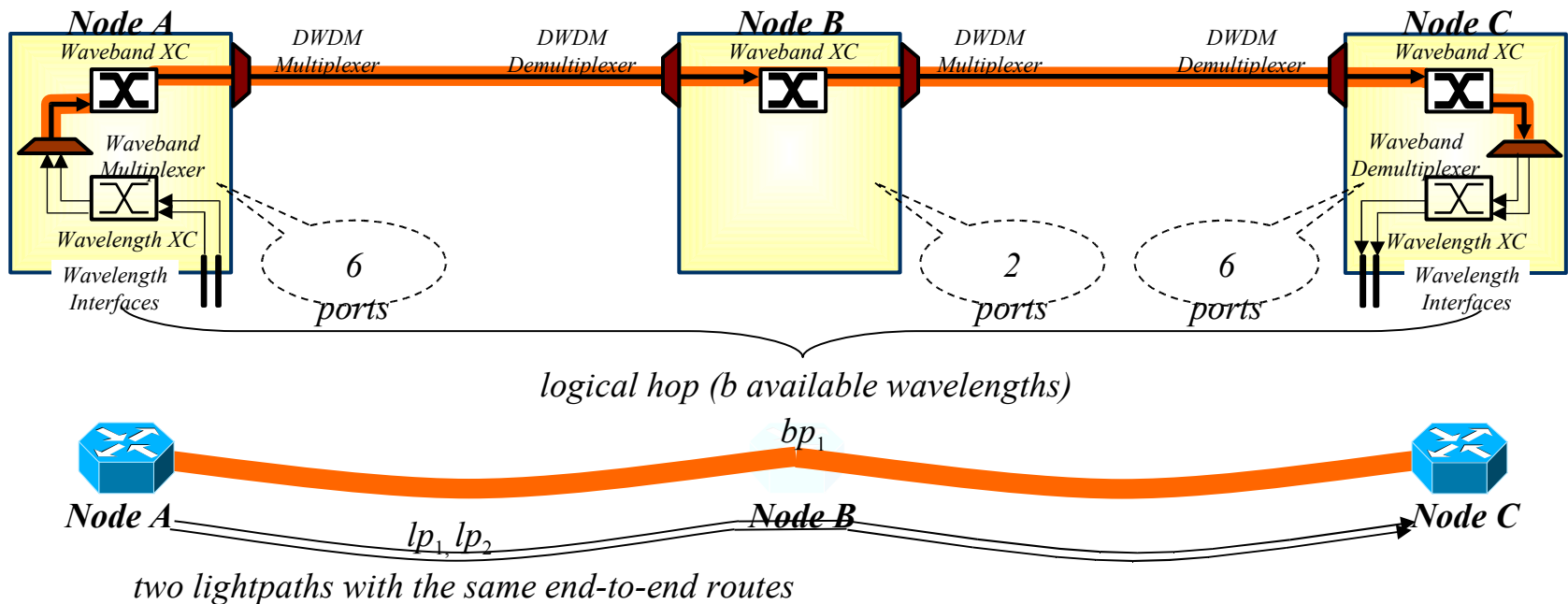


# Circuit with $\lambda$ Conversion



# Wavebanding – Simple Case

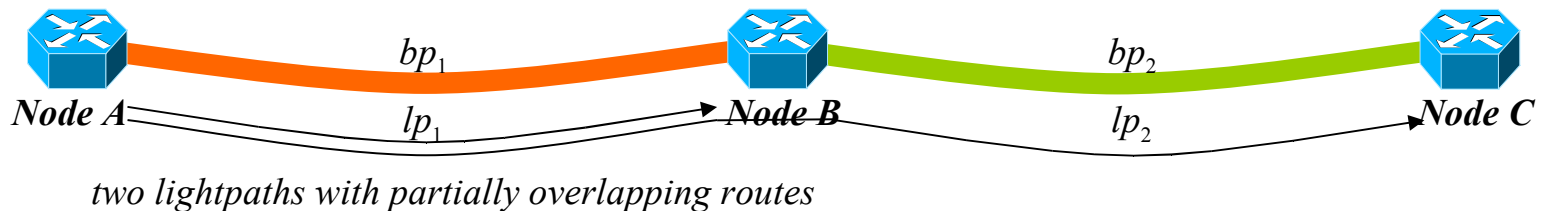
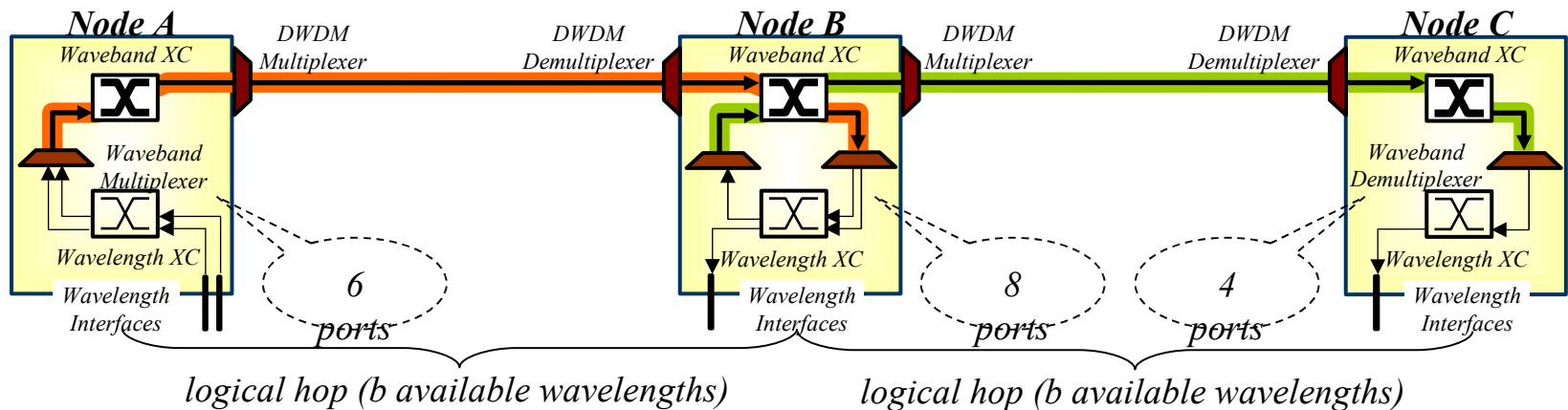
- In the simple case, wavelength circuits (lightpaths) with the same source and destination nodes are grouped together in a waveband
- Logically, these lightpaths can be thought of as being routed on a *logical link* made of one or more waveband circuits (bandpaths)
- Transit nodes switch the signal at waveband level and therefore take only two optical ports for each switched waveband
- End nodes have to terminate the waveband and therefore need more ports





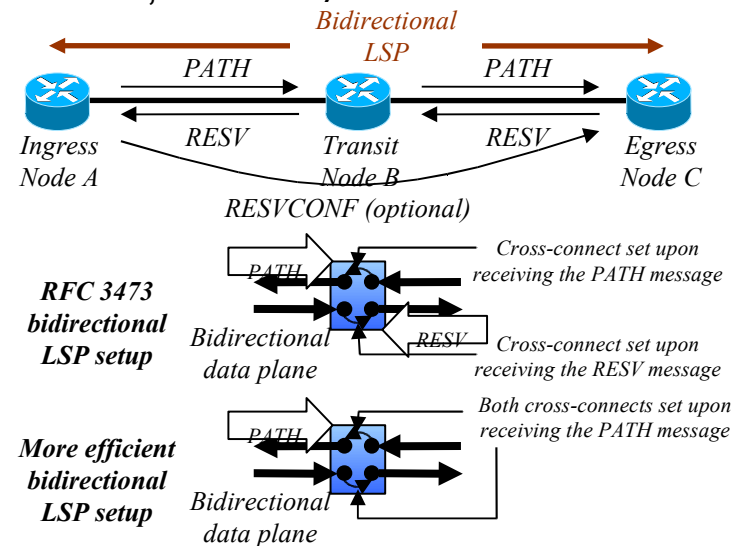
# Wavebanding – More Complex Case

- In the simple case, wavelength circuits (lightpaths) with the same source and destination nodes are grouped together in a waveband
- Logically, these lightpaths can be thought of as being routed on a *logical link* made of one or more waveband circuits (bandpaths)
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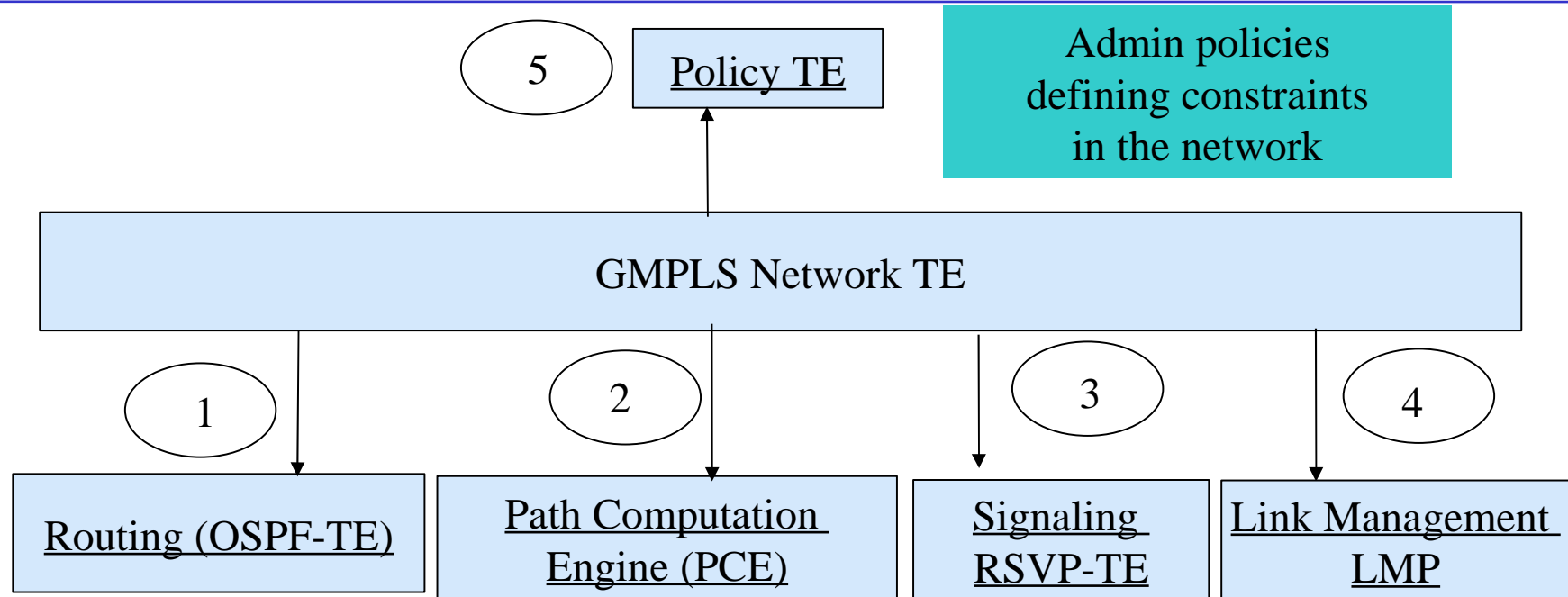


# Generalized Multiprotocol Label Switching

- IP-based control plane paradigm to control packet, time slot (TDM), wavelength, waveband and space (fiber) switching across multiple switching layers, and across multiple domains.
- Developed by IETF – CCAMP workgroup with liaison work with OIF and ITU-T
- Mature standard now (RFC 3945) with various extensions for different switching technologies (Layer 2, wavelength/waveband, SONET/SDH,...)
- Basic functionalities/protocols
  - Neighbor discovery/link management (Link Management Protocol - LMP)
  - Routing with traffic engineering extensions (OSPF-TE, ISIS-TE)
  - Signaling (RSVP-TE with GMPLS extensions)
- Applications/solutions
  - Recovery (protection, restoration)
  - Make-before-break
  - Layer 1 VPN (L1VPN working group)



# GMPLS functional components



**Distribution and Discovery of Reachability & TE link information**

**CSPF-based Algorithms on each GMPLS node Or Centralized off-line**

**Ability to Establish & maintain bidirectional paths (LSPs)**

**allows adjacent NEs to determine IP addresses of each other and port-level local connectivity information**



# GMPLS – RSVP-TE

- ❑ PATH request
  - ❑ what's a Label, Bandwidth for an Optical Switch ?
  - ❑ How to differentiate between a Fiber, Waveband, Wavelength connection request ?
  - ❑ How to differentiate between SONET or ETHER connection request ?

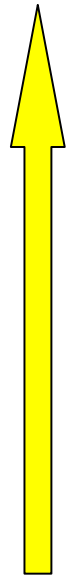
**Generalized Label: Switching capability and encoding type**

Exple: LSC, SONET-SDH, OC-48

- ❑ Alarm generation suppress and graceful teardowns → ADMIN\_STATUS
- ❑ Data plane not affected by control plane faults → graceful restart

# RSVP-TE Scalability

- Set regions based on Switching Capability
- LSP hierarchy – Interface switching Capability



- **Fiber Switch Capable (FSC)**
- **Band Switch Capable (BSC)**
- **Lambda Switch Capable (LSC)**
- **Time Division Multiplexing Capable (TDM)**
- **Packet Switch Capable (PSC)**

# Optical Networks – GMPLS based QoS

- **Low Priority** – no restoration, no protection, pre-emptable
- **Basic** – no restoration, no protection, not pre-emptable
- **Auto-Restore** – no protection, not pre-emptable
- **1:1** – protected. Protection path may be used for low priority traffic. Both protection and working paths have restoration.
- **1:N** – protected. Protection path is shared and may be used for low priority traffic. Upon failure of the working path, a switchover to the protection path occurs if and only if that path is not in use by another 1:N path, preempting any low priority traffic. Auto-restoration is also provided for both the working and protection paths.
- **1+1** – protected. Both working and protection paths carry data. Upon failure of the working path, a switchover to the protection path occurs. Auto-restoration is provided for both the working and protection paths.

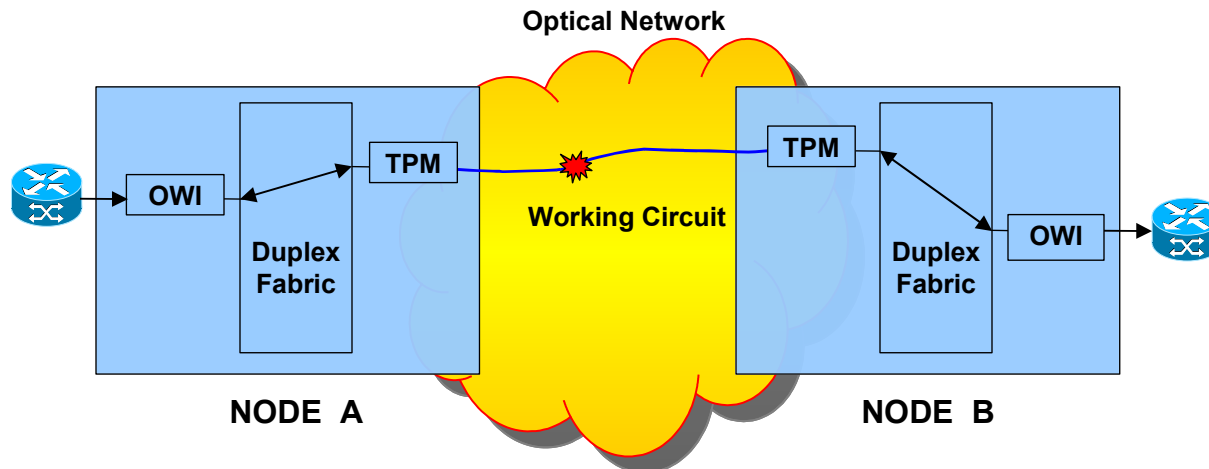
**Application intelligence  
(replication, migration)**



**Network intelligence  
(1+1 protection)**

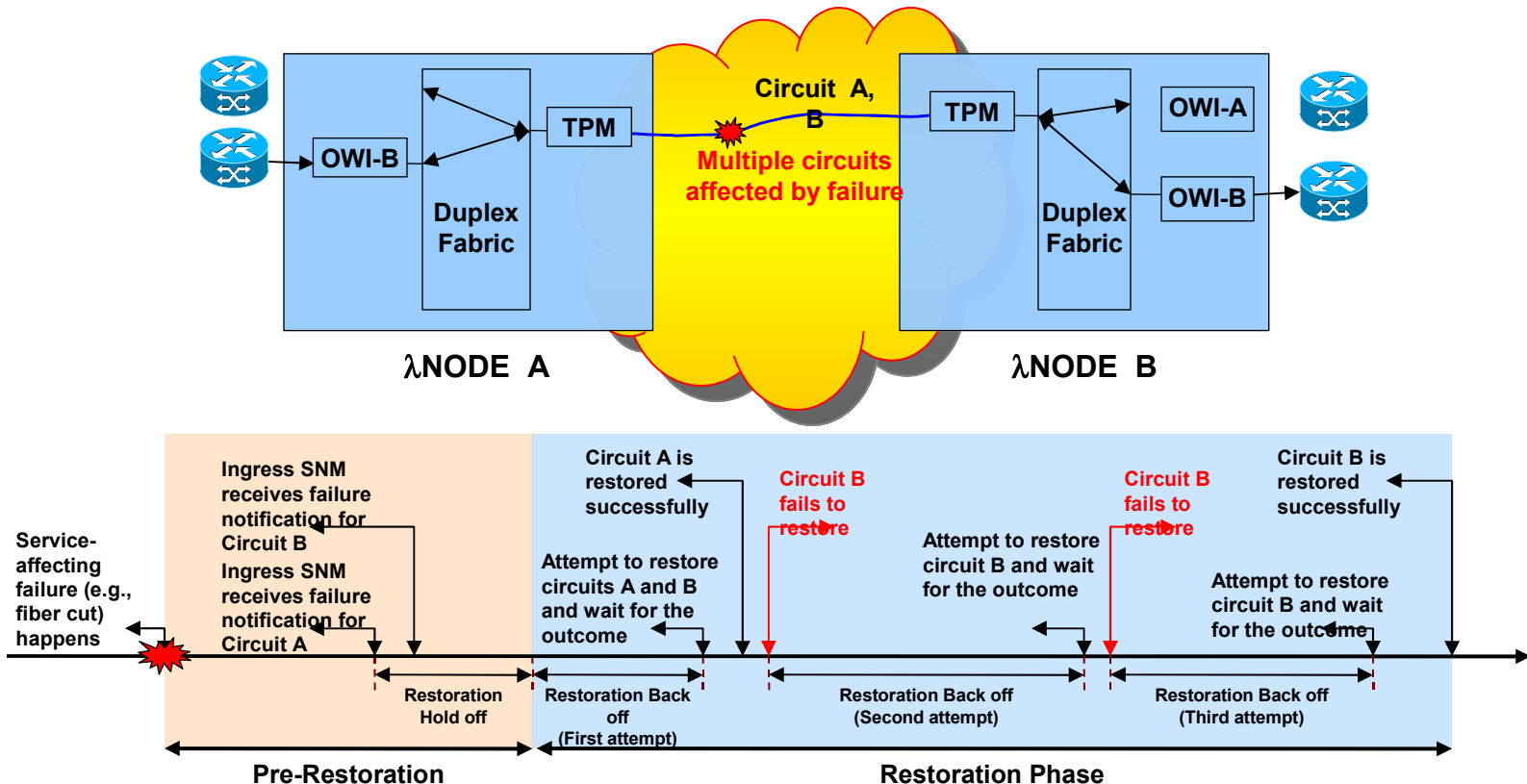
# Basic Service Level

- No recovery, service is torn down if its circuit is not repaired before a certain time.



# Auto-Restoration Service Level

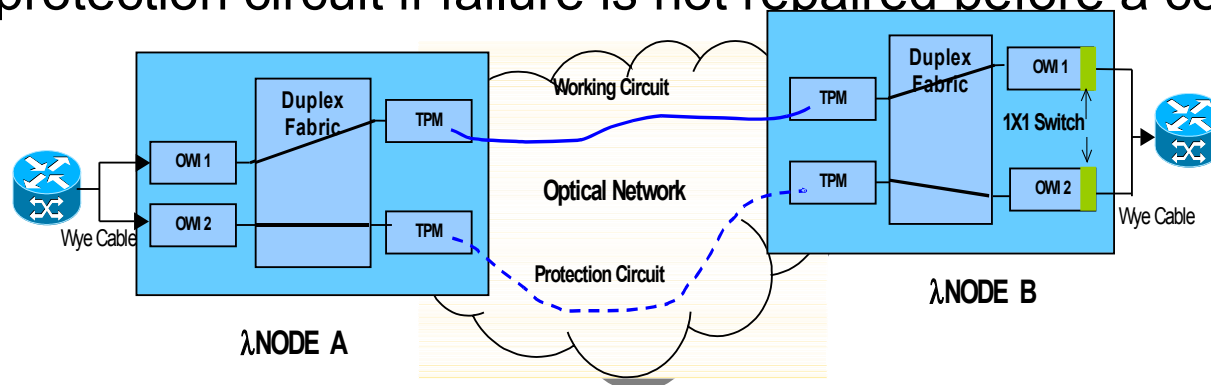
- Recovery is in the form of restoration; service is restored on new circuit if the failed circuit is not repaired before a certain time.
- Multiple failed services with the same ingress node are restored at the same time, allowing more efficient use of resources
- A random back-off mechanism is provided to handle resource contention





# 1+1 Path Protection Service Level

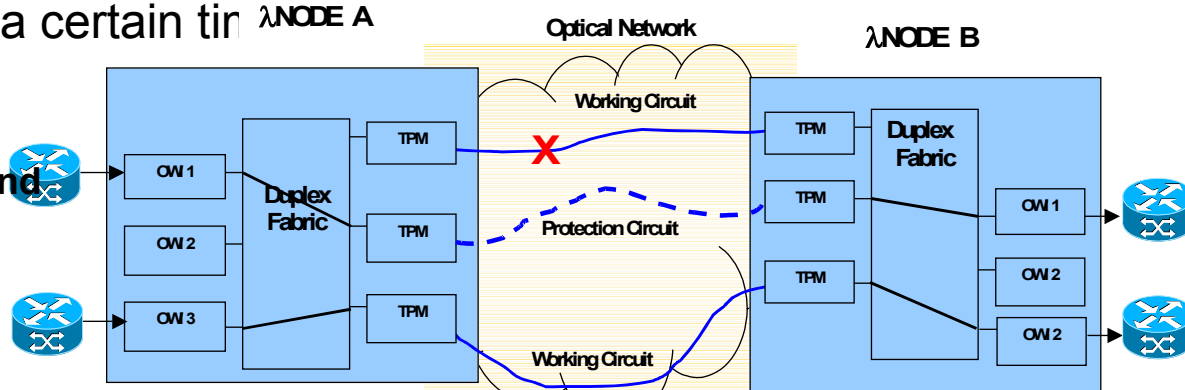
- ❑ Strongest recovery performance with dedicated protection
- ❑ Service is protected against transponder failure as well
- ❑ Switching in the failed direction done in less than 50 msec
- ❑ Switching is always bidirectional, but switching in the working direction may take more than 50 msec (no effect on service)
- ❑ Switchover to working or protection circuit can also be done manually through the management plane
- ❑ 1+1 protected status is restored by establishing a new protection circuit if failure is not repaired before a certain time



# 1:N Path Protection Service Level

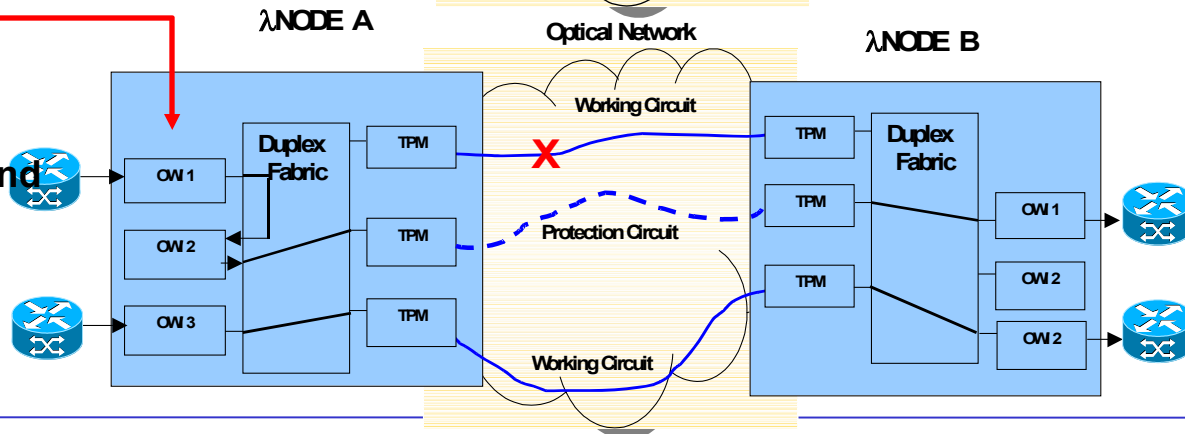
- Multiple services share one protection circuit
- To avoid inefficient use of transponder, service is revertive
- 1:N protected status is restored by moving back the working circuit to the repaired circuit, or another new circuit if failure is not repaired before a certain time

Case 1: Working and protection circuits start on the same wavelength

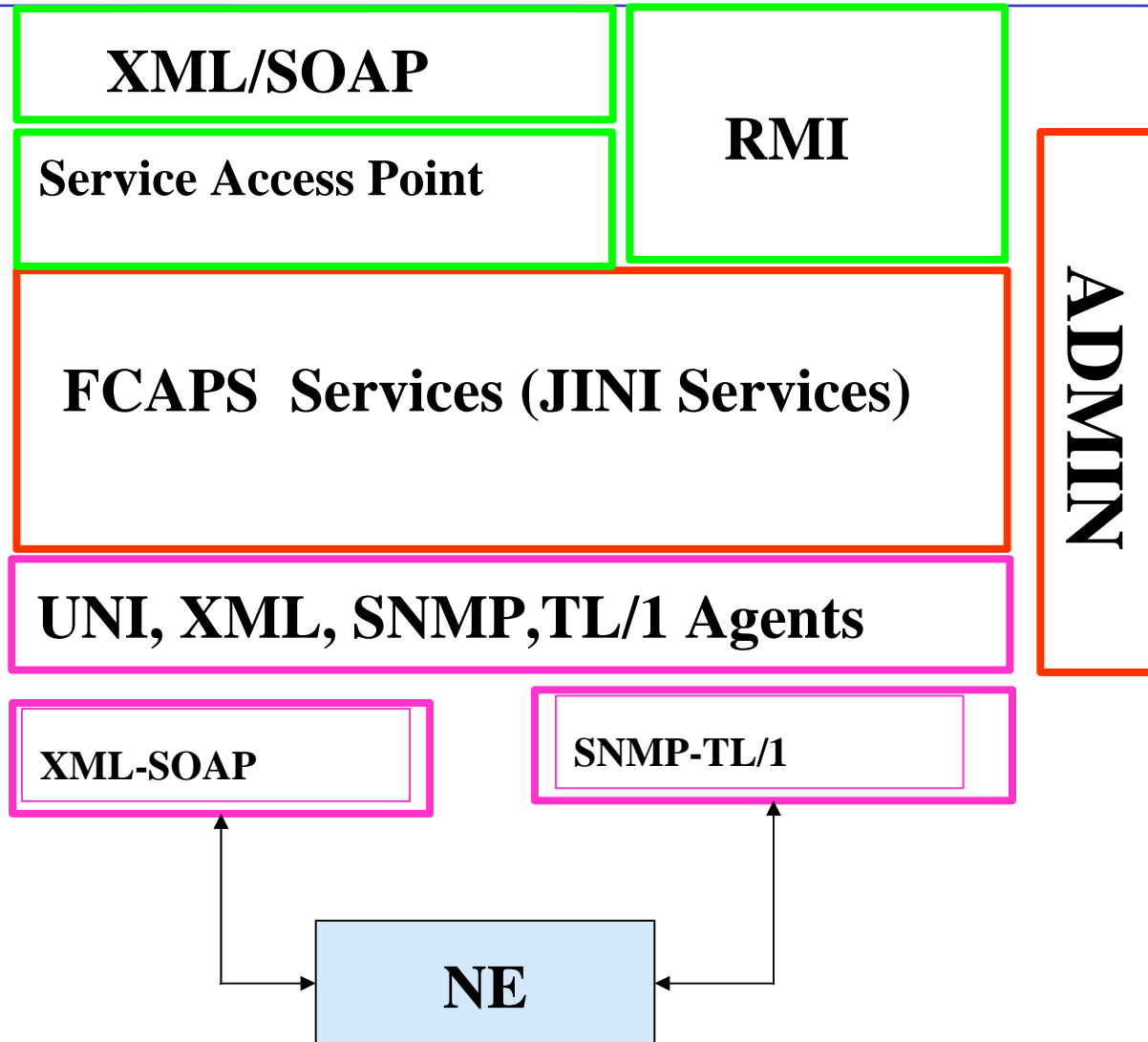


One OWI is serving as wavelength converter!

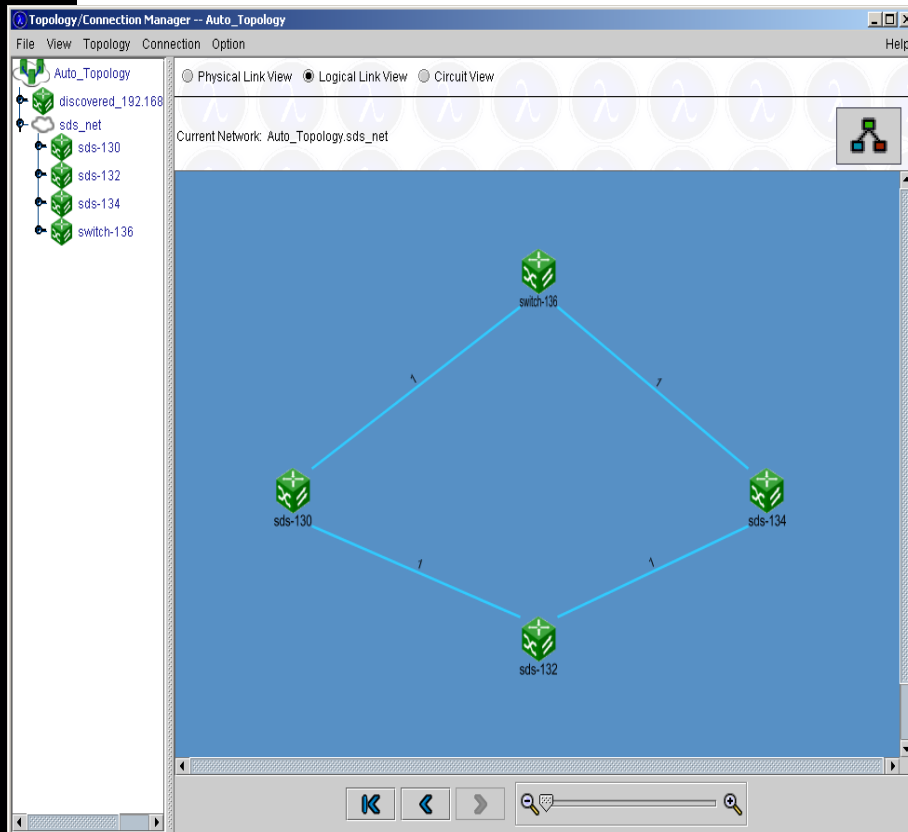
Case 2: Working and protection circuits start on different wavelengths



# SDS – Service Delivery System



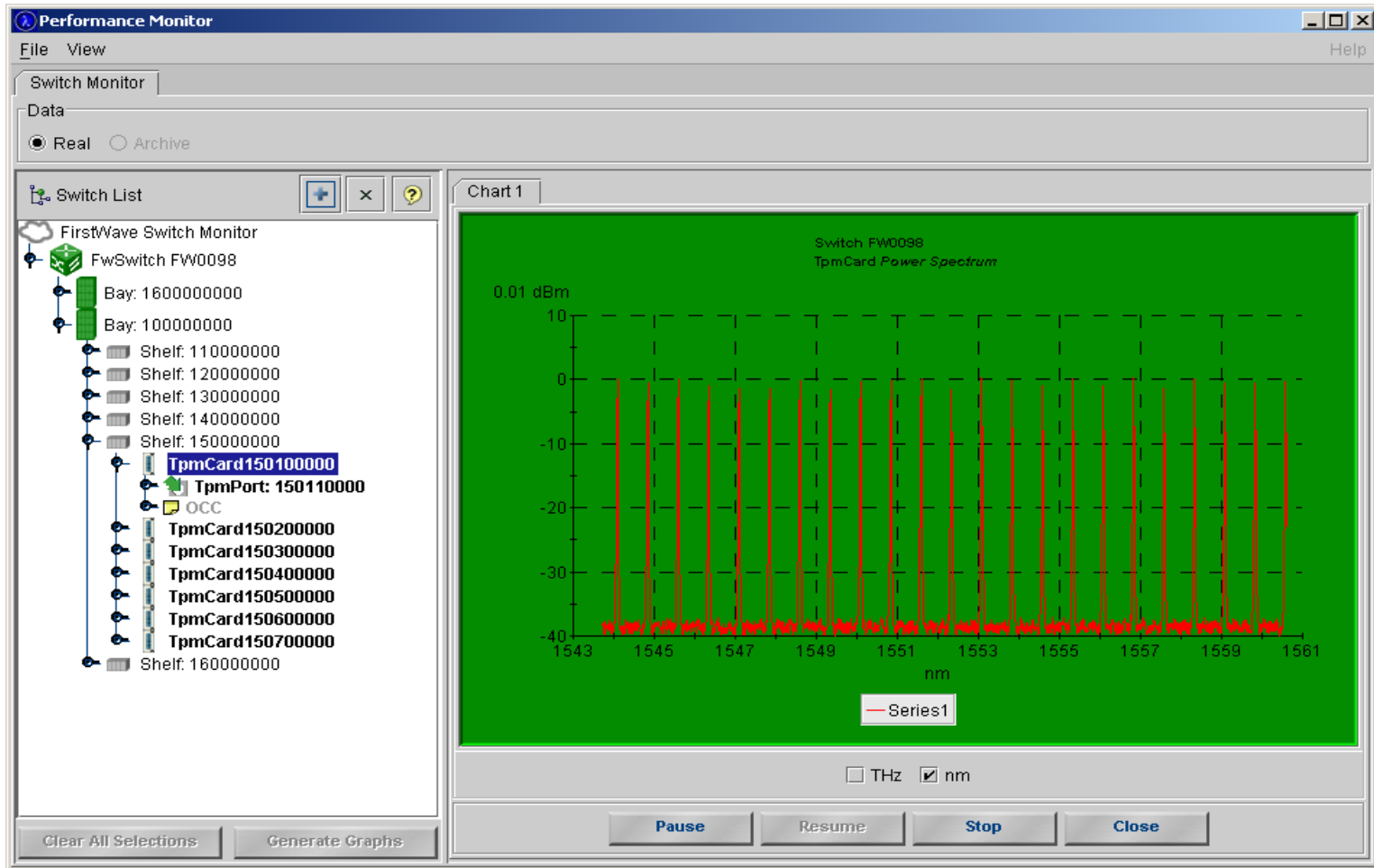
# Network Management with JINI



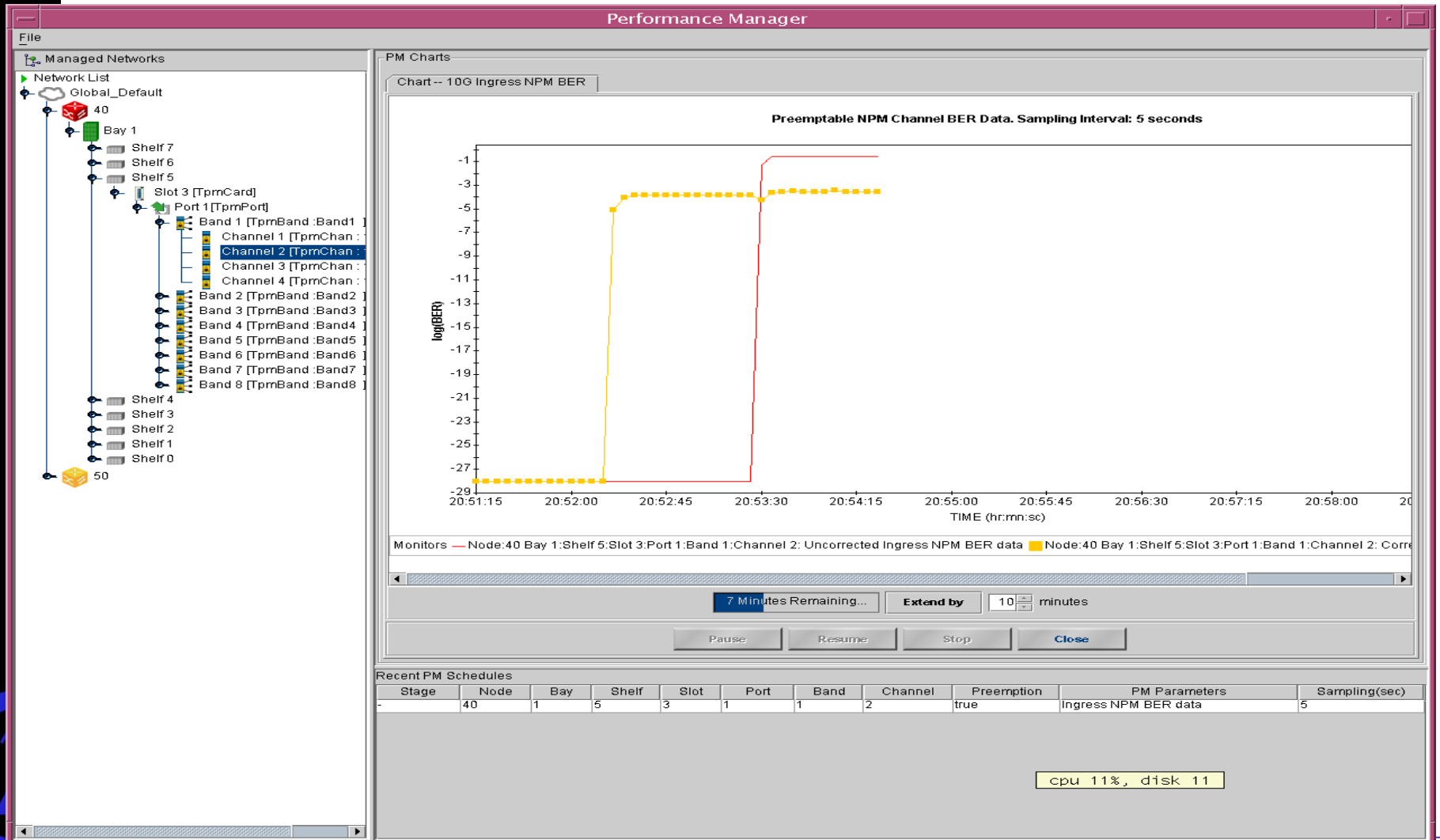
- Extensibility – easy & fast
  - **Deploy new services at run-time, find each other automatically**
- Exchange of services on-the-fly
  - **leasing to replace old services without power-down**
- Fault-tolerance
  - **services entries are leased**
  - **deploy multiple instances - redundancy**
- Scalability
  - **deploy multiple instances of same service**
  - **hierarchical federations**



# Performance Management View

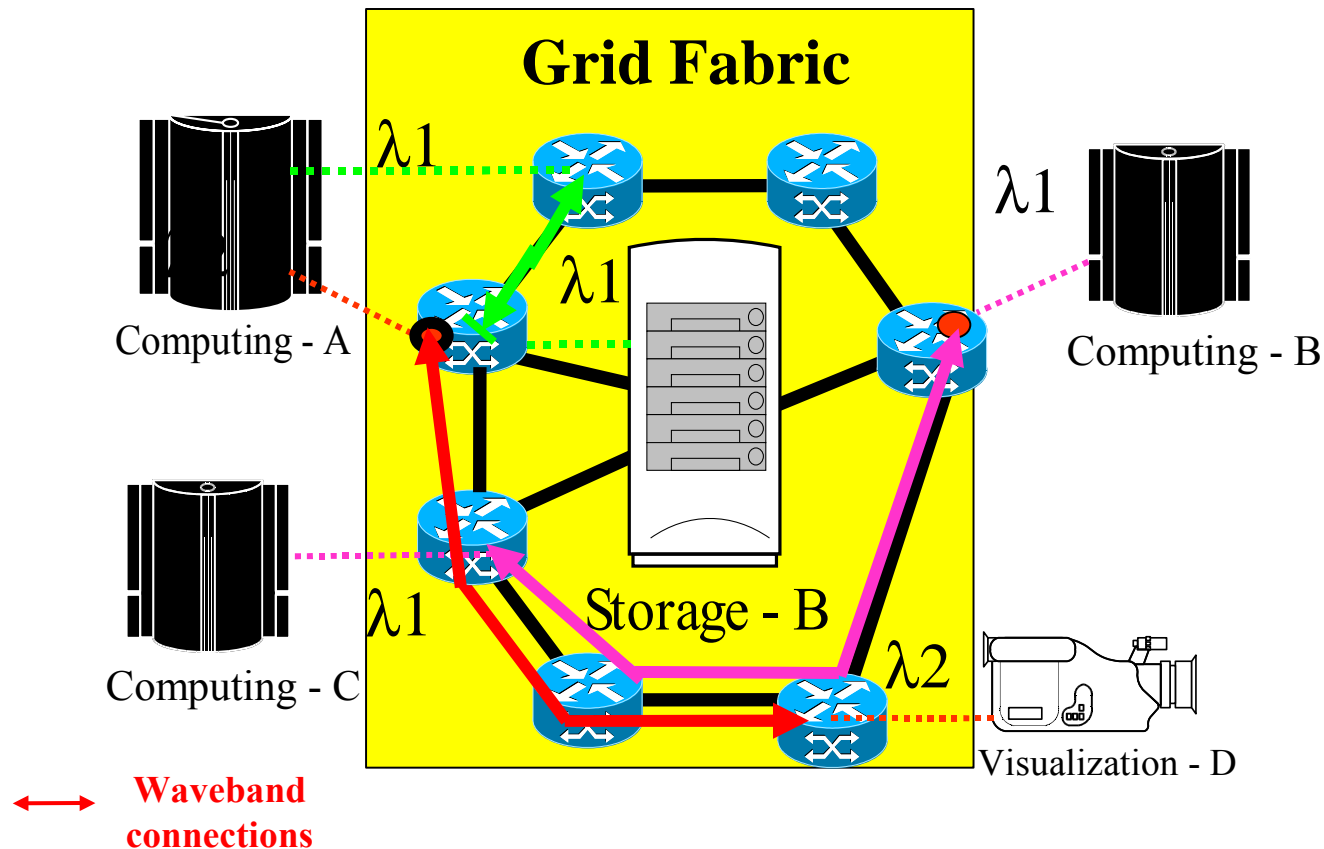


# Digital performance

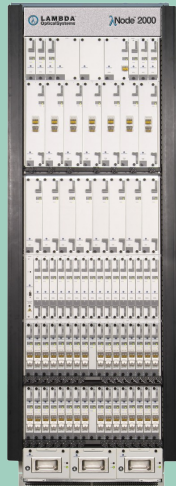


# Dynamically direct BW to where it is needed

- Update dynamically the logical topology
- Dynamic wavelength connection



# Lambda OpticalSystems Product Family



## LambdaNode 2000

- ❑ Multi-degree intelligent all-optical switch for regional and metro core applications
- ❑ Integrated DWDM transport and optical amplifiers
- ❑ GMPLS Control Plane offers Opex savings and Mesh Protection
- ❑ Up to 256 wavelengths in one rack, 40Gbs ready



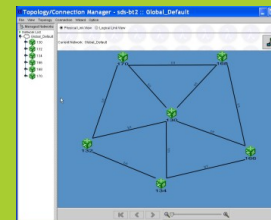
## LambdaNode 3000

- ❑ Intelligent optical cross-connect
- ❑ Carrier grade solution
  - ❑ Redundant fabric, control, line cards
- ❑ Up to 128x128 port capacity
- ❑ GMPLS Control Plane



## LambdaNode 200

- ❑ All-optical switch with GMPLS control plane
- ❑ 64x64 ports (bidirectional)
- ❑ Ports run at any optical speed
- ❑ Access, campus applications



## LambdaCreate

- ❑ GUI-based Network Management System
- ❑ Full FCAPS: fault, configuration, accounting, provisioning, security
- ❑ SNMP, TL1 and TMF-814 Northbound interface