

# CineGrid @ IEEE MSST 2008

**Building a New User Community for Very High Quality Media  
Applications On Very High Speed Networks**

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# What is CineGrid?

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- ❑ CineGrid is a non-profit international membership organization.
- ❑ CineGrid's mission is to build an interdisciplinary community focused on the research, development, and demonstration of networked collaborative tools to enable the production, use and exchange of very high-quality digital media over high-speed photonic networks.
- ❑ Members of CineGrid are a mix of media arts schools, research universities, scientific laboratories, post-production facilities and hardware/software developers around the world connected by 1 Gigabit Ethernet and 10 Gigabit Ethernet networks used for research and education.



# CineGrid

## Founding Members

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- Cisco Systems
- Keio University DMC
- Lucasfilm Ltd.
- NTT Network Innovation Laboratories
- Pacific Interface Inc.
- Ryerson University/Rogers Communications Centre
- San Francisco State University/INGI
- Sony Electronics America
- University of Amsterdam
- University of California San Diego/Calit2/CRCA
- University of Illinois at Urbana-Champaign/NCSA
- University of Illinois Chicago/EVL
- University of Southern California, School of Cinematic Arts
- University of Washington/Research Channel



# CineGrid

## Institutional Members

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- California Academy of Sciences
- Cinepost, ACE Prague
- Dark Strand
- i2CAT
- JVC America
- Korea Advanced Institute of Science and Technology (KAIST)
- Louisiana State University, Center for Com and Tech
- Mechdyne
- Meyer Sound Laboratories
- Nortel Networks
- Renaissance Computing Initiative (RENCI)
- SARA
- Sharp Corporation Japan
- Sharp Labs USA
- Swedish Royal Institute of Technology
- Tohoku University/Kawamata Lab
- Waag Society



# CineGrid

## Network/Exchange Members

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- CANARIE
- CENIC
- CESNET
- CzechLight
- Internet 2
- JANET
- Japan Gigabit Network 2
- National LambdaRail
- NetherLight
- Pacific Wave
- Pacific North West GigaPOP
- StarLight
- SURFnet
- WIDE



# Cinema combines art and science, culture and commerce. Increasingly digital.

- ❑ In California alone, movie industry employed 245,000 with \$17 billion payroll in 2005.
- ❑ Movie-making is going global. Local talent is key!
- ❑ Regional and international networks become “infrastructure incentives” for digital media companies to attract jobs and deliver results worldwide.

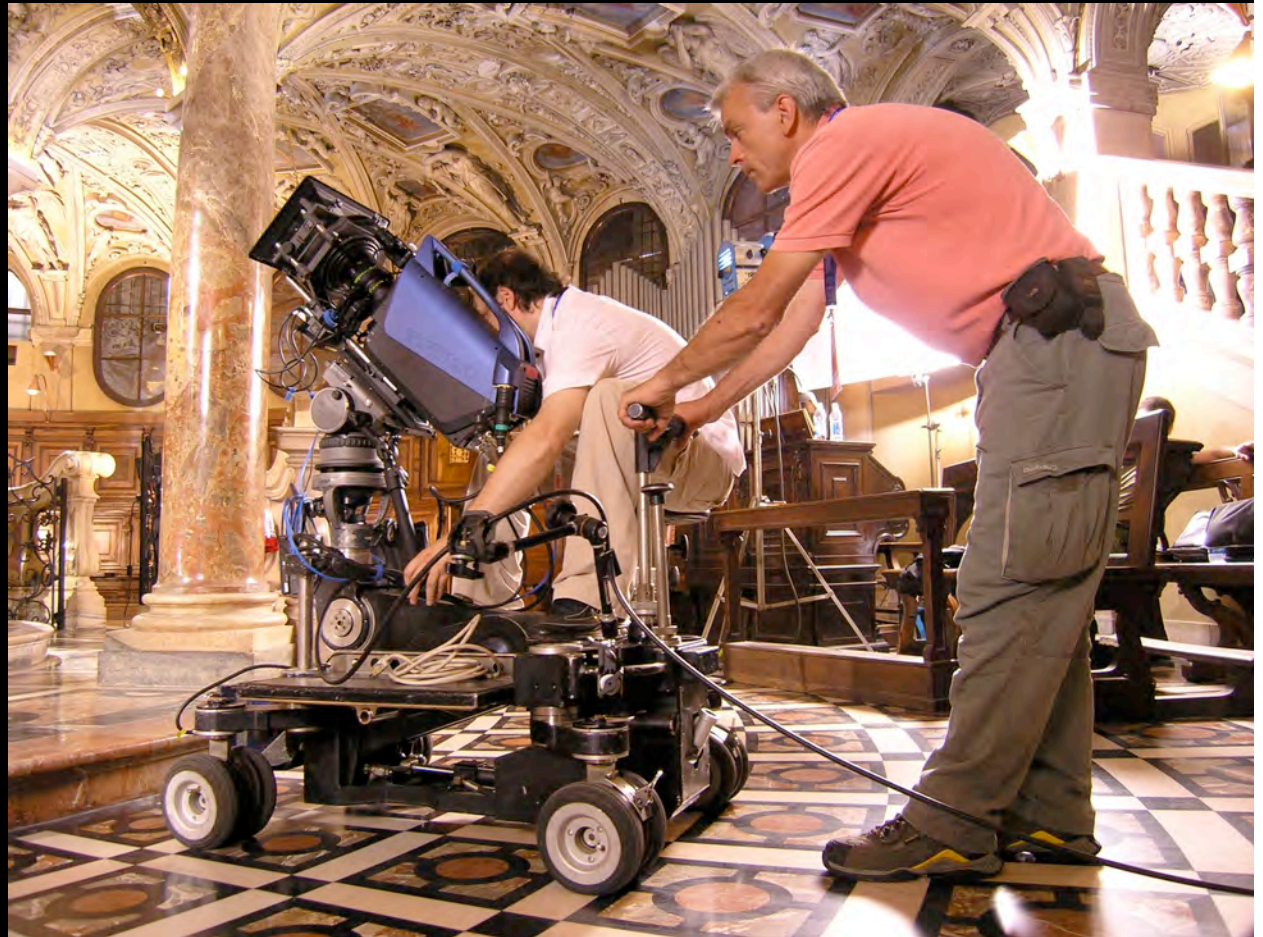


Photo: Naohisa Ohta



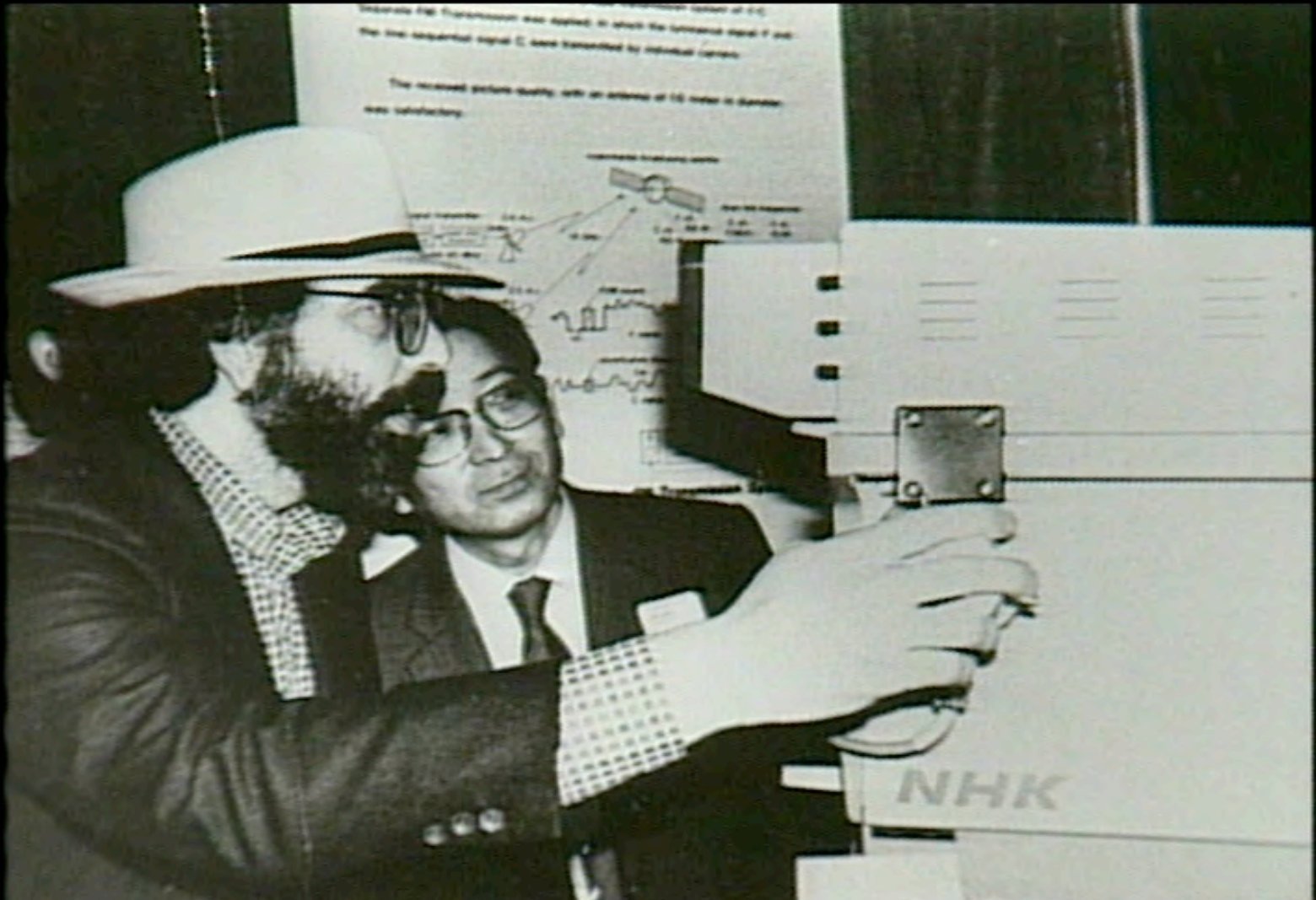


**1981**

**Francis Ford Coppola with Dr. Takashi Fujio**

**“First Look” at HDTV Electronic Cinema**

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2001

NTT Network Innovations Laboratory

# “First Look” at 4K Digital Cinema

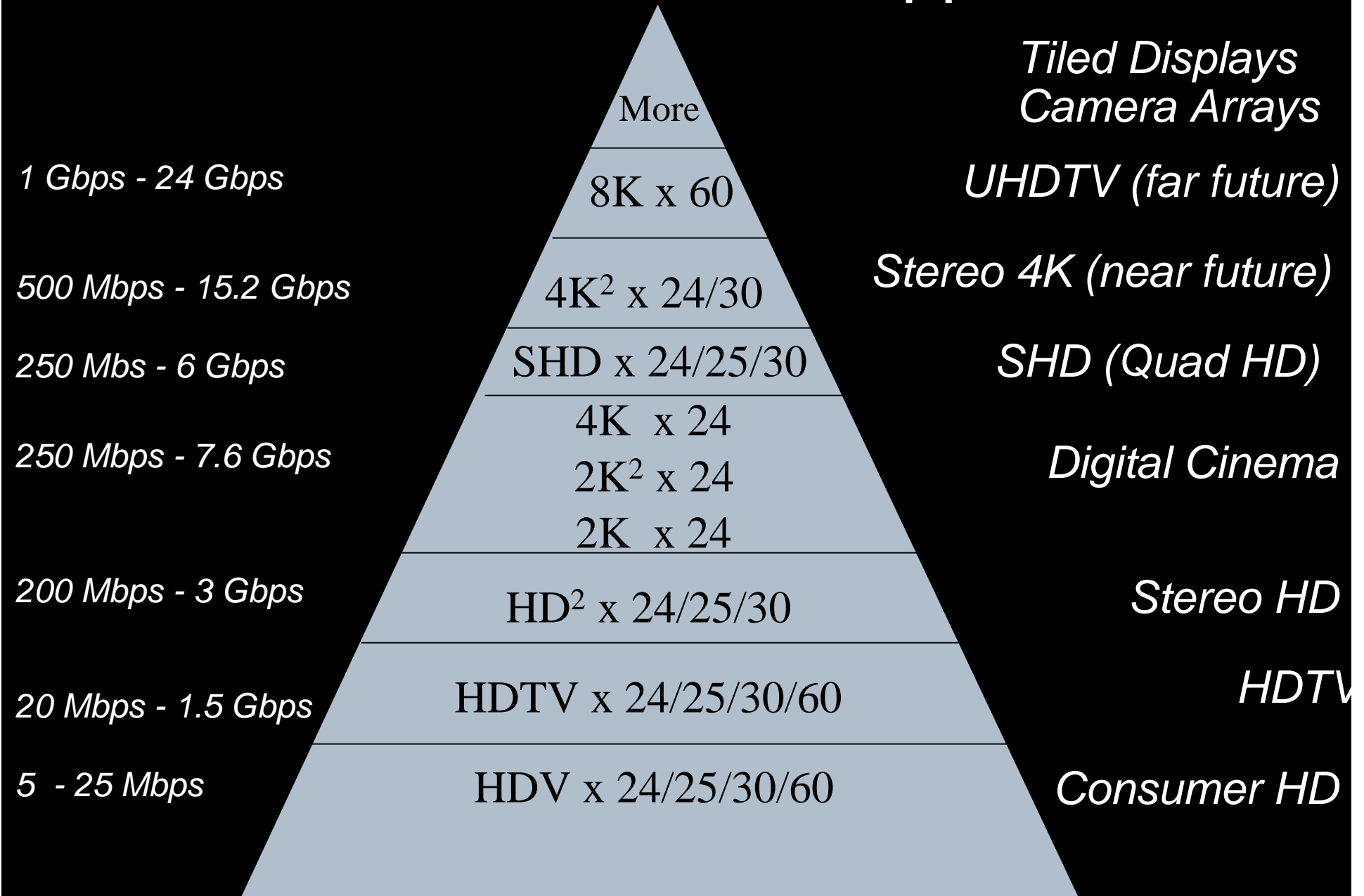




# 2004 "First Look" at 100 Mpixel OptIPortal for Scientific Visualization and Remote Collaboration



# CineGrid: A Scalable Approach



# Need to Big Data Objects Globally

## □ Digital Motion Picture for Audio Post-Production

- 1 TV Episode Dubbing Reference ~ 1 GB
- 1 Theatrical 5.1 Final Mix ~ 8 GB
- 1 Theatrical Feature Dubbing reference ~ 30 GB

## □ Digital Motion Picture Acquisition

- 4K RGB x 24 FPS x 10bit/color: ~ 48MB/Frame uncompressed (*ideal*)
- 6:1 ~ 20:1 shooting ratios => 48TB ~ 160TB digital camera originals

## □ Digital Dailies

- HD compressed MPEG-2 @ 25 ~ 50 Mb/s

## □ Digital Post-production and Visual Effects

- Gigabytes - Terabytes to Select Sites Depending on Project

## □ Digital Motion Picture Distribution

- Film Printing in Regions
  - Features ~ 8TB
  - Trailers ~ 200GB
- Digital Cinema Package to Theatres
  - Features ~ 100 - 300GB per DCP
  - Trailers ~ 2 - 4GB per DCP
- Web Download to Consumers
  - Features ~ 1.3GB
  - TV Shows ~ 600MB

# CineGrid Testbed for Networked Media

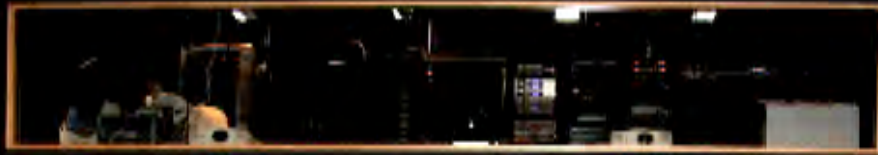
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- ❑ CineGrid community is creating a virtual cyber-infrastructure comprised of “nodes” and “networks” capable of being used as a global-scale, non-profit testbed for new digital media workflows
- ❑ CineGrid testbed is fast enough to carry high-quality media formats - digital cinema or scientific visualization - in real-time or “fast enough” to explore new types of workflows and collaboration systems that assume the use of persistent 1 Gbps or 10 Gbps network access
- ❑ CineGrid members can prototype new networked media applications using next generation wide-area networking technology before it is widely available commercially, without requiring them individually to make long-term upfront cyber-infrastructure investments during pre-commercial phase of high risk innovation.





# CineGrid "Node" at UCSD/Calit2



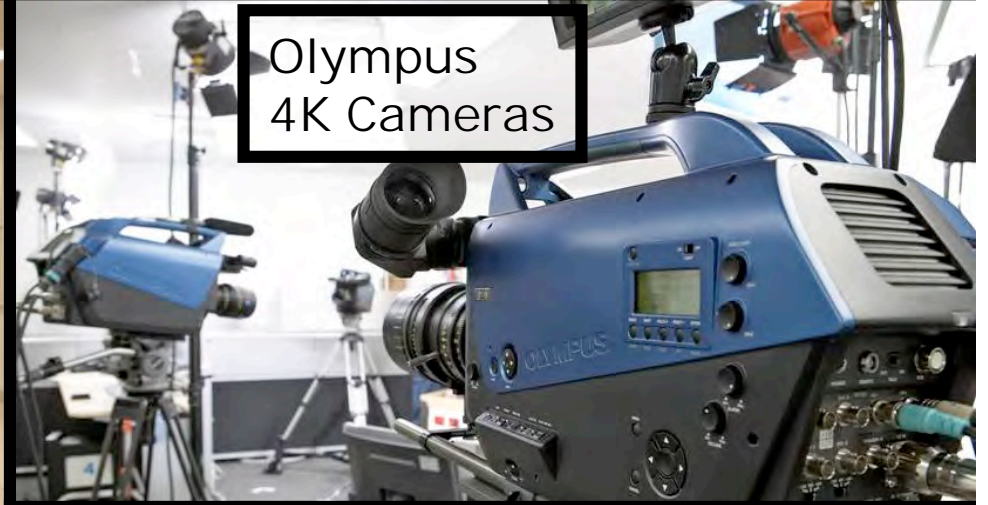
**200 Person Stadium Seating**  
**Sony SXR4 4K/HDTV projector**  
**2 x Christie Powerpoint projector**  
**30' x 15' Stewart screen**  
**Meyer Sound speakers for 8.2 audio**  
**SGI Prism w/21TB fast disk**  
**NTT JPEG 2000 4K streaming codec**  
**Zaxel 4K uncompressed recorder/player**  
**10 GE connectivity**

# CineGrid “Node” at Keio University/DMC

Sony 4K Projectors



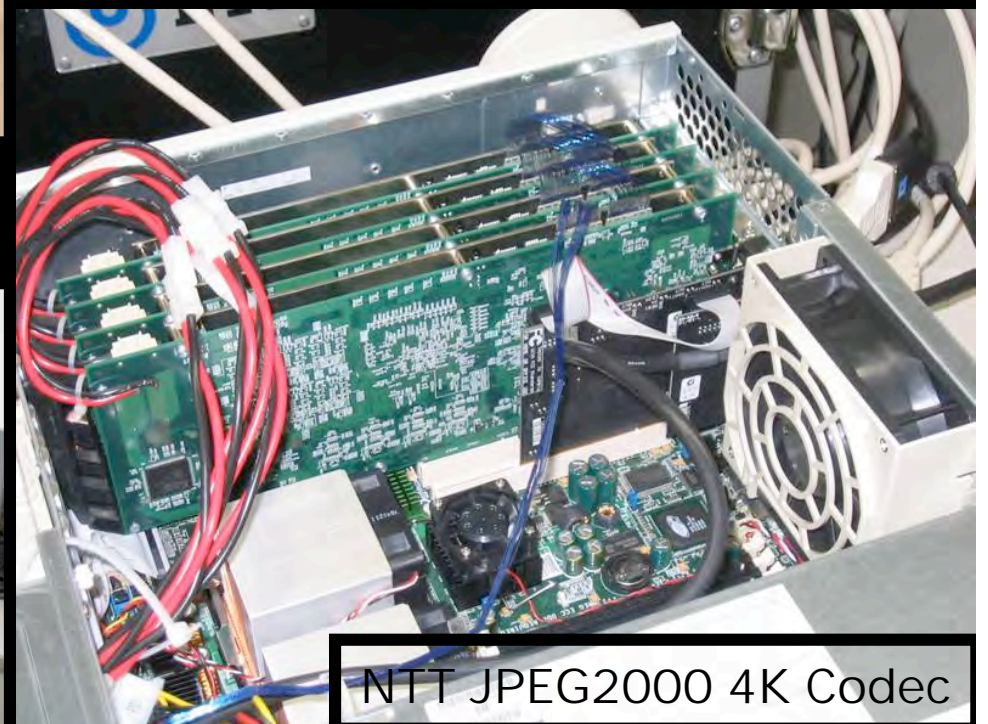
Olympus 4K Cameras



Imagica 4K Film Scanner



NTT JPEG2000 4K Codec





# CENIC is CineGrid's Backbone in California

To date, CineGrid has primarily utilized:

- Los Angeles to San Diego
- Los Angeles to San Francisco
- San Diego to San Francisco



# NLR is CineGrid's Backbone in USA



Cisco has built 3 x 10 GigE waves on NLR and installed 6506 switches for access points in San Diego, Los Angeles, Sunnyvale, Seattle, Chicago and McLean that can be used by CineGrid projects.





# CineGrid Projects: “Learning by Doing”



CineGrid @ iGrid 2005



CineGrid @ AES 2006



CineGrid @ Holland Festival 2007



CineGrid @ GLIF 2007



# CineGrid Exchange

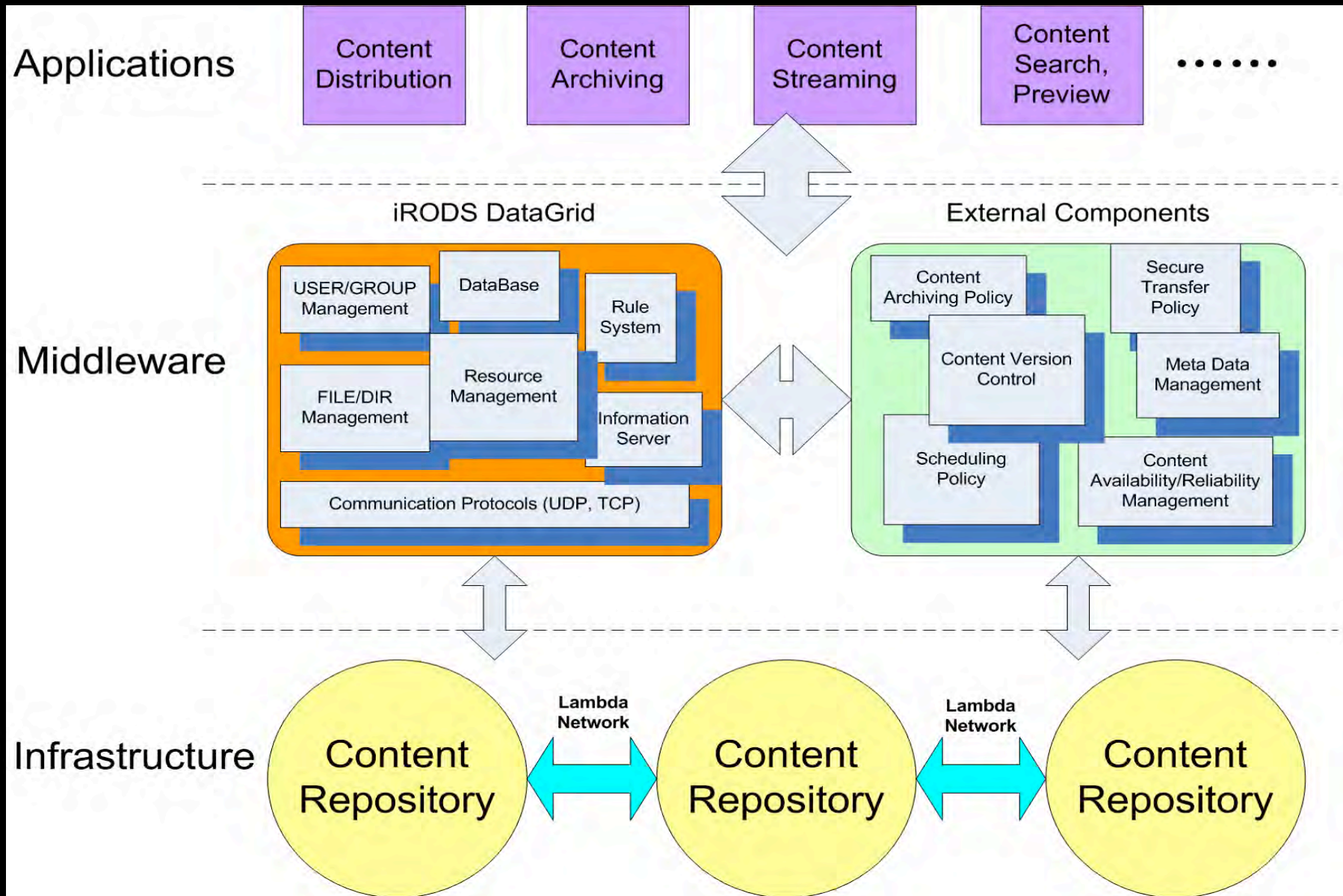
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- CineGrid Exchange collects high quality digital media assets, including (but not limited to) 4K, 2K, HD, mono & stereo, still & motion pictures; plus audio with various channel counts. Future addition of 8K, gigapixel, high FPS.
- CineGrid Exchange first three digital repositories already established: more to be added as offered by members
  - UCSD/Calit2 in San Diego
  - UvA in Amsterdam
  - Keio/DMC in Tokyo
- CineGrid has written permissions to make Exchange media accessible to CineGrid members via fast network access.
- CineGrid Exchange will support member-driven testbeds for networked digital media asset management, transcoding, distribution and preservation experiments.





# CineGrid Exchange Architecture





# CineGrid Exchange Repositories Linked by Networks

San Diego @ UCSD/Calit2 (56 TB with 10Gbps connectivity)

Amsterdam @ UvA (20 TB with 10Gbps connectivity)

Tokyo @ Keio/DMC (8 TB with 10 Gbps connectivity)

Total length = 21,000 km



# Integrating File Transfer for CineGrid Exchange

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- ❑ FTP: most common protocol
- ❑ UDT: UDP-based Data Transfer
- ❑ RBUDP: Reliable Blast UDP appears fastest for CineGrid Exchange
- ❑ Integrated RBUDP into iRODS to support more efficient workflows
  - Convert RBUDP protocol from C++ to C
  - Integrate RBUDP into iRODS communication library
  - Adapt RBUDP functions to iRODS's communication model
  - Test RBUDP + iRODS performance (ongoing)
- ❑ Future developments for fast(er) file transfer capabilities
  - Make RBUDP multi-threading capable
  - Reduce RBUDP per file ACK to increase throughput for small files
  - Accelerate disk-to-disk media file transfer via 10 Gbps network



# CineGrid Exchange Data Transfer Experiments

## “4K Digital Camera Originals”

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- Live performance of “Magic Lanterns” at AMPAS shot using Dalsa 4K digital cinema cameras connected to purpose-built CODEX field recorder, then copied to external Ciprico disk slower than real-time
- Camera data transferred via network from Los Angeles to CineGrid Exchange in San Diego ~ 100 miles
  - RAW frame size: 16MB
  - RAW data rate: 3.2 Gbps
  - Data volume: 11 TB
  - Network: 1Gbps VLAN over CENIC
- Transfer Speeds Measured: Disk to Disk via network
  - Parallel FTP ( MTU 1500 ) = 160 Mbps
  - Parallel FTP ( MTU 9000 ) = 216 Mbps
  - Parallel FTP + FastSoft (MTU 1500 ) = 272 Mbps
  - RBUDP ( MTU 9000 ) = 336 Mbps *[RAM to RAM = 930 Mbps]*



# CineGrid Exchange Data Transfer Experiments

Network Capacity	<b>1Gbps</b>	<b>10Gbps</b>	<b>10Gbps</b>	<b>10Gbps</b>
Average Media File Size	<b>2.2 GB</b>	<b>1 GB</b>	<b>1 GB</b>	<b>1 GB</b>
Media Data Volume	<b>2.2 TB</b>	<b>1 TB</b>	<b>1 TB</b>	<b>1 TB</b>
Media Source	<b>Tokyo</b>	<b>San Diego</b>	<b>Amsterdam</b>	<b>Amsterdam</b>
Media Destination	<b>San Diego</b>	<b>Tokyo</b>	<b>San Diego</b>	<b>Tokyo</b>
Disk read speed	<b>4.9Gbps</b>	<b>5.4Gbps</b>	<b>5.3Gbps</b>	<b>5.3Gbps</b>
Disk write speed	<b>3.8Gbps</b>	<b>3.6Gbps</b>	<b>3.5Gbps</b>	<b>3.6Gbps</b>
Network speed (iperf)	<b>750Mbps</b>	<b>6.4Gbps</b>	<b>6Gbps</b>	<b>6Gbps</b>
Disk-2-Disk XFR speed (iRODS+RBUDP)	<b>650Mbps</b>	<b>1.2Gbps</b>	<b>1.2Gbps</b>	<b>1.05Gbps</b>



# CineGrid Projects: 2008-2009

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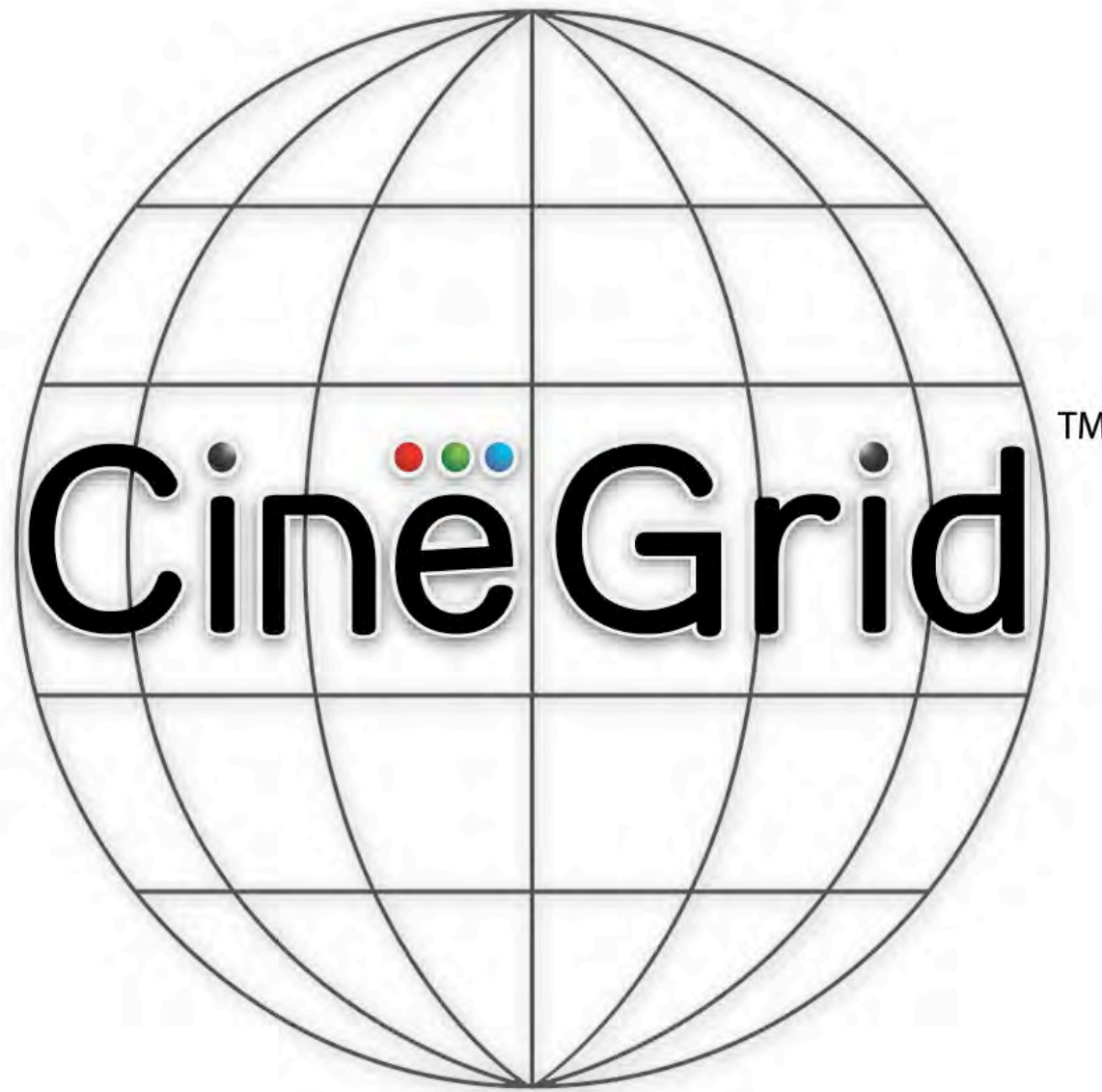
- ❑ CineGrid Exchange (UCSD/Calit2, Keio/DMC, UvA)
- ❑ GreenLight Project (UCSD/Calit2)
- ❑ Magic Lanterns (AMPAS/STC, UCSD/Calit2, USC/SCA)
- ❑ Alternate Endings (USC/SCA, UCSD/Calit2)
- ❑ CineGrid Audio Studio (UCSD/Calit2, Lucasfilm)
- ❑ VizCasting (UIC/EVL, Sharp Labs, others)
- ❑ Two-Way 4K (NTT, Keio/DMC, UCSD/Calit2, UIC/EVL)
- ❑ Photonic Multicasting (CESNET, StarLight, UW)
- ❑ Future of the Story (USC/SCA, Keio/DMC)
- ❑ And many more.... *Your Project Here !*





CineGrid International Workshop 2007  
@ UCSD/Calit2 in San Diego  
*Save the Date: December 7-10, 2008*





[www.cinegrid.org](http://www.cinegrid.org)