

# BLUE WATERS

SUSTAINED PETASCALE COMPUTING

## *Why RAIT for BW at NCSA?*

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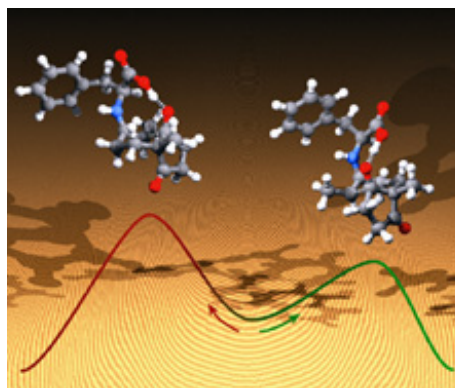
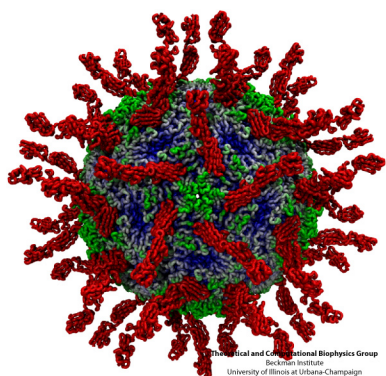


GREAT LAKES CONSORTIUM  
FOR PETASCALE COMPUTATION

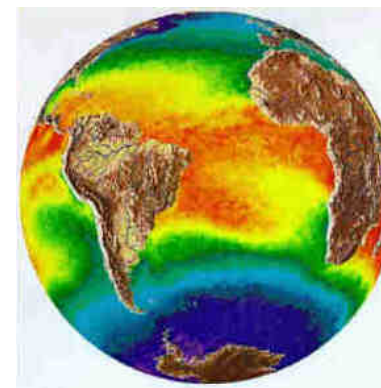
## Science & Engineering on Blue Waters

*Blue Waters will enable advances in a broad range of science and engineering disciplines. Examples include:*

### Molecular Science



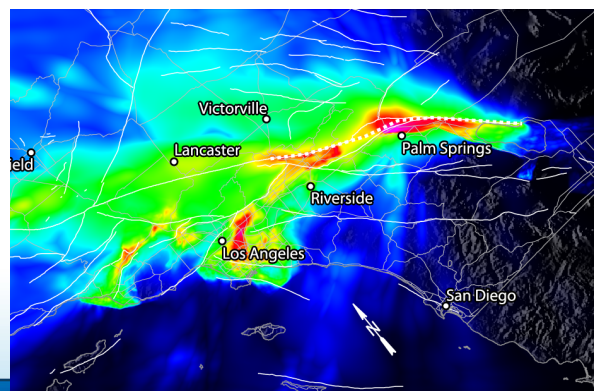
### Weather & Climate Forecasting



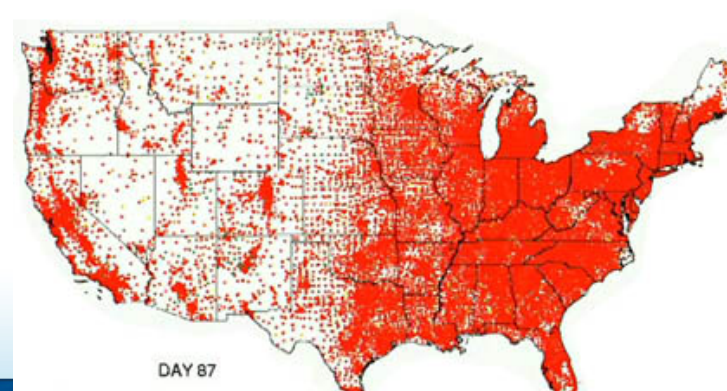
### Astronomy



### Earth Science



### Health





## Diverse Large Scale Science

Science areas	Current Number of Teams	General Purpose Balanced System	High Speed CPU	High Performance Memory	High Interconnect Bandwidth	Large Memory Capacity	Low Interconnect Latency/ Acceleration	High Storage and Network Bandwidth
Nano/ Material Science	2		X	X		X		
Chemistry	3	X	X	X	X	X	X	X
Biophysics	2	X	X	X	X		X	
GeoScience	3	X		X		X	X	X
Climate/Weather	3	X		X		X	X	X
Turbulence	1	X		X	X			X
Astrophysics/ Cosmology/ Astronomy	6	X		X		X	X	X
Life Science	2	X		X	X	X	X	
Nuclear/QCD	1	X	X	X		X	X	
Plasma	1	X				X	X	X
System Balance Tests	Total 24	ALL	PS-NAMD PS-MILC WRF PARATEC HPL	PS-DNS3D PS-NAMD NSF-MILC WRF PARATEC STREAM	PS-DNS3D PS-NAMD PARATEC	HPL	PS-MILC PS-NAMD	IOR PS-DNS3D

# National Petascale Computing Facility



## Partners

EYP MCF/  
Gensler  
IBM  
Yahoo!

- **Modern Data Center**

- 90,000+ ft<sup>2</sup> total
- 30,000 ft<sup>2</sup> raised floor
- 20,000 ft<sup>2</sup> machine room gallery

- **Energy Efficiency**

- LEED certified Gold
- Power Utilization Efficiency = 1.1–1.2



## Building Blue Waters

**Blue Waters** will be the most powerful computer in the world for scientific research when it comes on line in 2011-2.



**Blue Waters**  
≥10 PF Peak  
~1 PF sustained  
≥300,000 cores  
≥1 PB of memory  
>25 PB of disk storage  
500 PB of archival storage  
≥100 Gbps connectivity

### Blue Waters 3-Rack Building Block

32 IH server nodes  
256 TF (peak)  
32 TB memory  
128 TB/s memory bw  
4 Storage systems (>500 TB)  
10 Tape drive connections

### IH Supernode

4 IH Server Nodes  
1024 cores  
Up to 32 TF (*peak*)  
41 TB memory  
16 TB/s bw  
32 Hub chips  
36 TB/s bw

### IH Server Node

8 QCM's (256 cores)  
Up to 8 TF (*peak*)  
1 TB memory  
4 TB/s bw  
8 Hub chips  
9 TB/s bw  
Power supplies  
PCIe slots

*Fully water cooled*

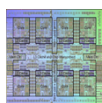


### Quad-chip Module

4 Power7 chips  
Up to 1 TF (*peak*)  
128 GB memory  
512 GB/s bw

### Hub Chip

1.128 TB/s bw



### Power7 Chip

8 cores, 32 threads  
L1, L2, L3 cache (32 MB)  
Up to 256 GF (*peak*)  
128 Gb/s memory bw  
45 nm technology

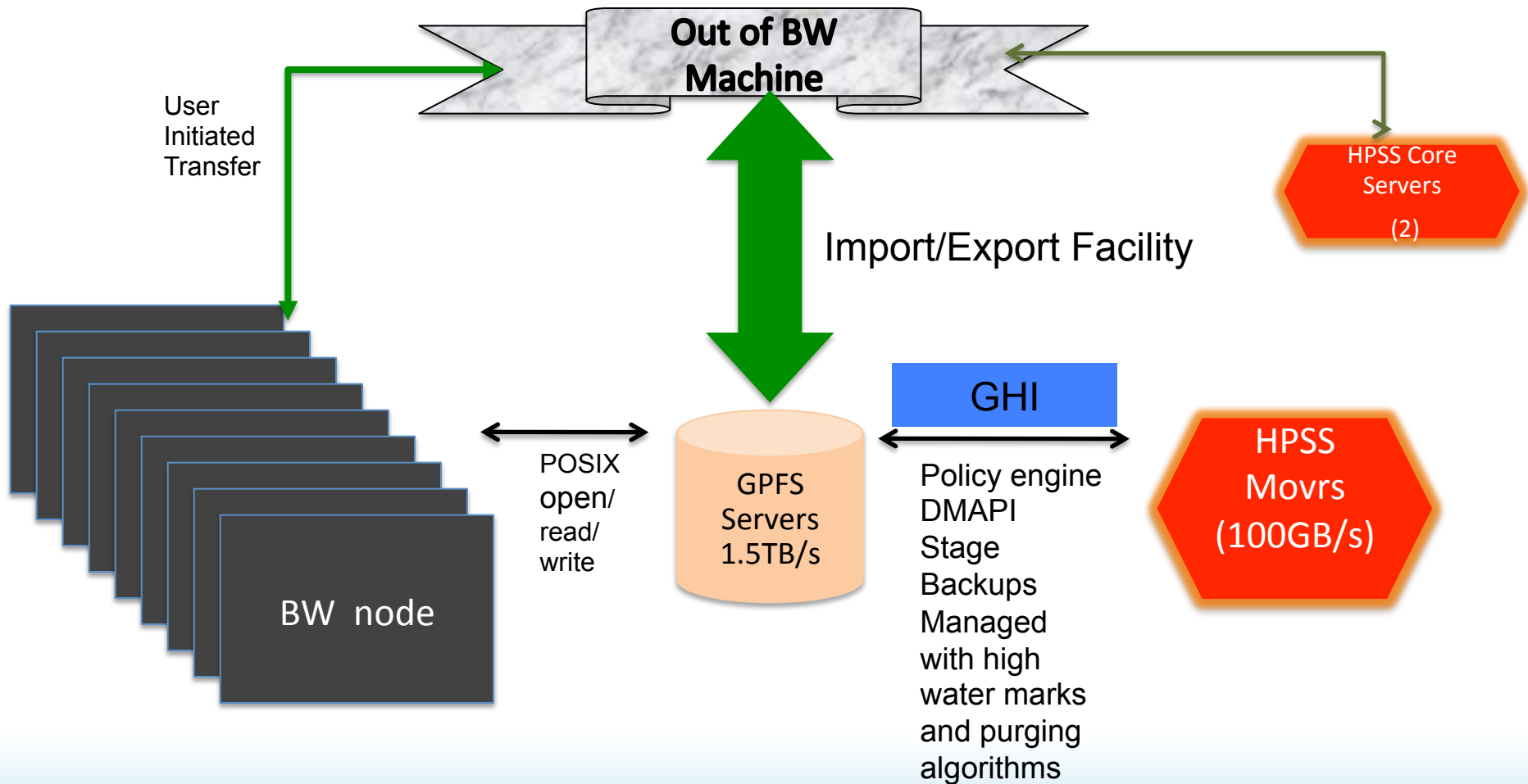
**Blue Waters** is built from components that can also be used to build systems with a wide range of capabilities—from desk side to beyond Blue Waters.



## Blue Waters Computing System

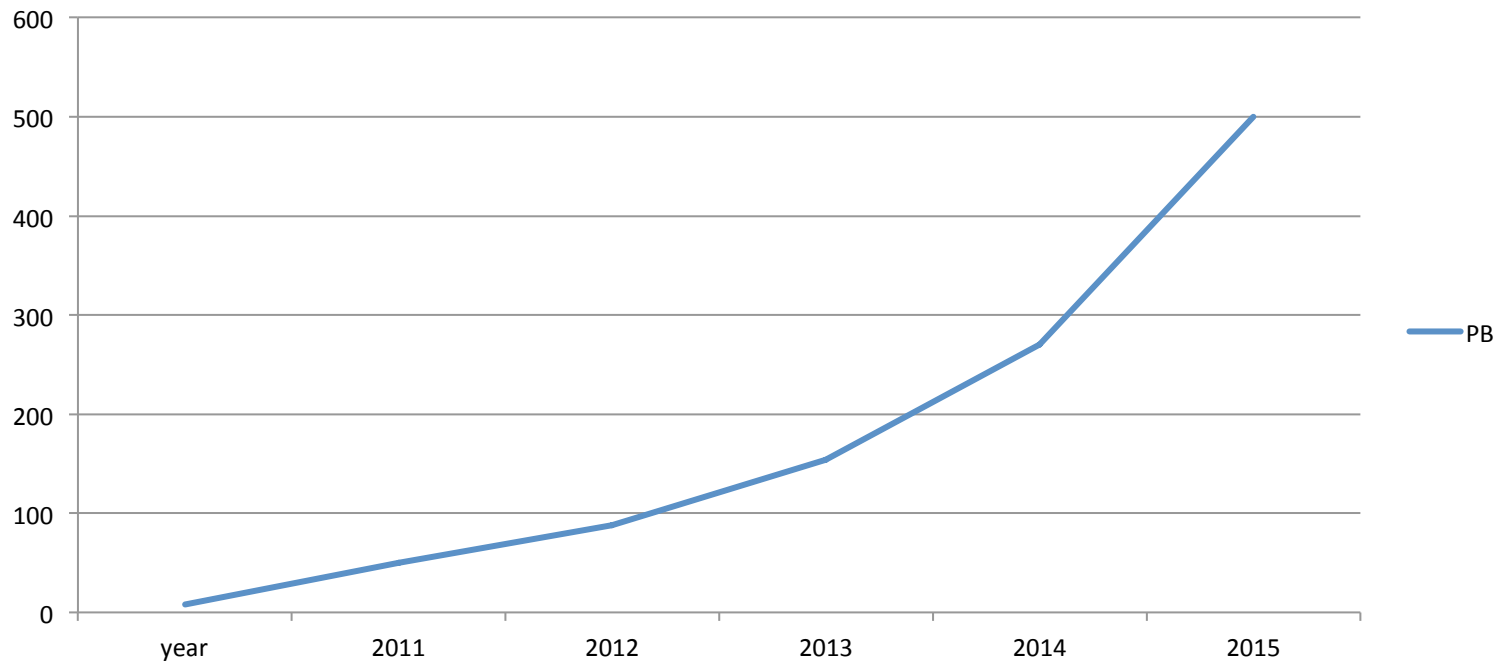
System Attribute	JAGUAR		Blue Waters
Vendor	CRAY XT5		IBM
Processor	AMD OPTERON		IBM Power7
Peak Performance (PF)	2.3	<b>4x</b>	>10
Sustained Performance (PF)	≤1		≥1
Number of Cores/Chip	6	<b>1.3X</b>	8
Number of Processor Cores	224,256	<b>1.2X</b>	>300,000
Amount of Memory (TB)	299	<b>4X</b>	1,200
Memory Bandwidth (PB/s)	.478	<b>10X</b>	>5
Interconnect Bisection BW (TB/s)	~2	<b>2X</b>	~1
Interconnect HW Latency (μs)		<b>&gt;&gt;</b>	
Amount of Disk Storage (PB)	5	<b>3X</b>	18
I/O Aggregate BW (TB/s)	.24	<b>6X</b>	>1.5
Amount of Archival Storage (PB)	20	<b>25X</b>	>500
External Bandwidth (Gbps)			100-400

# I/O Software environment



# 5 Years of Growth

**BW Estimated Growth**





## Why RAIT at NCSA

- Tape is still viable solution:
  - At the scale that we are at (500PB in 5 years)
    - To date no reliable, scalable disk solution that has a cheaper TOC
      - TOC is total cost of ownership
        - Power & cooling required
        - Floor Space required
        - Length of time for use/viable solution
        - Rolling forward for use of 10 years?
- Tape is still the name of the game
  - 2TB archive site – 20 years ago is a different story

## Why RAIT at NCSA

- Primary reason is for Data Protection.
  - At BW scale, we could NOT afford to duplicate copy this data which is current practice at NCSA today.
  - A redundant array of tapes with 8 data and 2 parity can survive the loss of 2 tapes at a cost of only 25% more tapes than unmirrored, single tape
- In last 25 years NCSA has lost 2 user files.
  - We have seen on numerous occasions the need for the second tape.
    - Firmware being one of the worst occasions LTO1/LTO2
    - Library drop tape, tape drive eat tape are more rare, but still occasionally happen

## Why RAIT at NCSA

- HPSS already had striped data on tape.
  - NCSA and HPSS collaboration are adding RAIT engine to the overall HPSS environment.
    - Will generate the data that is required to be written in parity.
    - Depending on environment sites will need multiple RAIT Engines and should not be the bottleneck to the tape device. Parity takes COMPUTE CYCLES!
    - Up to 16 wide devices and 8+8 is the highest level of parity (8 levels).
      - $D+P \leq 16$ ;  $D \geq P$ ;  $D \geq 2$ , ( $P \leq 8$ )