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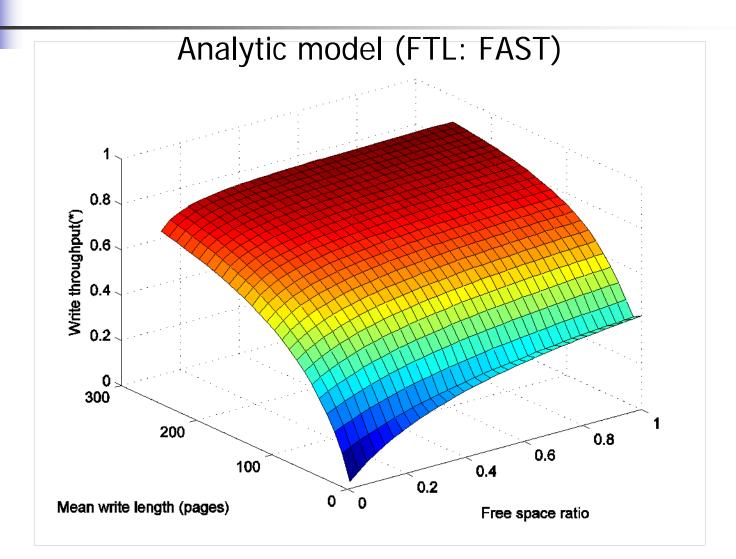


- Performance of flash devices on real workloads is hard to characterize and predict:
 - workload-dependent
 - real workloads are not well-behaved
 - depends on the Flash Translation Layer (FTL) implementation
 - this implementation is often not known

Comparison with previous work

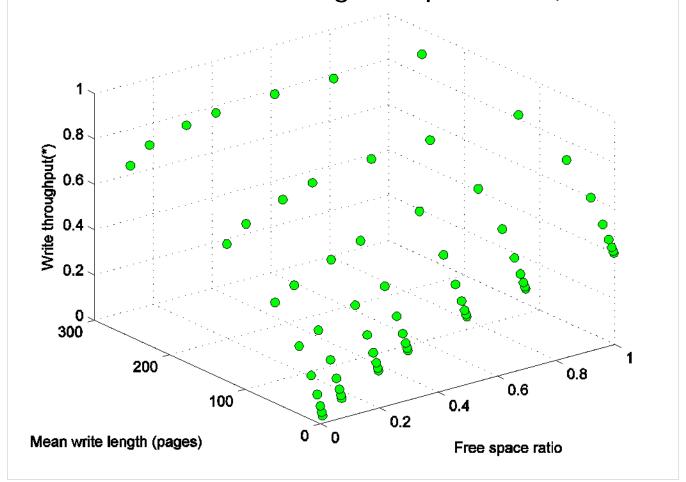
- Benchmarking (e.g. uFLIP) :
 - Performance measures for specific IO patterns from synthetic workloads
- Trace-driven simulations:
 - Run each trace entirely and get exact performance values per trace
- Our work:
 - Performance estimations for real workloads with real IO patterns
 - Black-box model (2 phases):
 - Training:
 - One-time preparation phase per SSD, consisting in running multiple synthetic workloads
 - Application:
 - Given a real workload, compute two statistics and use them to estimate performance, without running the trace on the SSD;
 - Analytic model for specific FTLs (probabilistic model for FAST, BAST)

Model



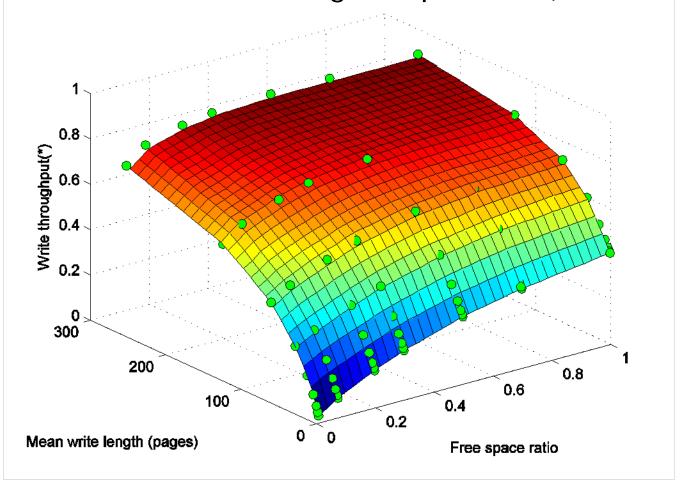
Model

Black-box model using interpolation (FTL: FAST)



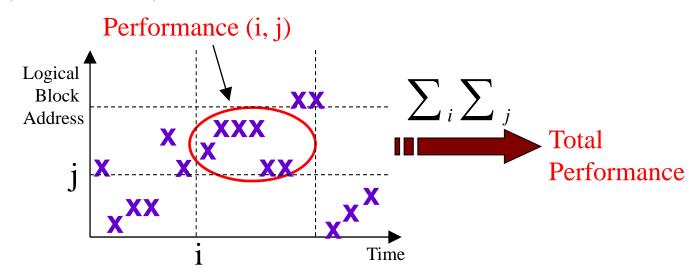
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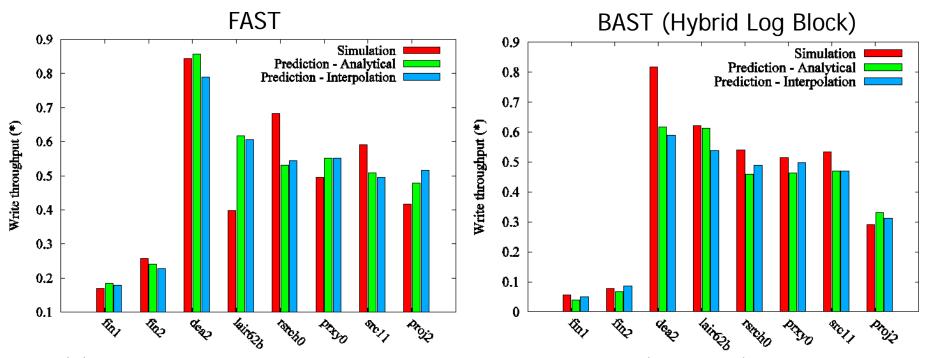
Method

- For each workload segment:
 - assume well-behaved traffic: uniformly distributed requests; exponentially distributed write lengths
 - compute 2 statistics which give the parameters of the model (traffic sequentiality, free space utilization across workload segments)
 - estimate performance: using an interpolation-based black-box model constructed from multiple simulated (FlashSim) or measured (SSDs) data points, or analytically (for FAST, BAST)



Simulation results

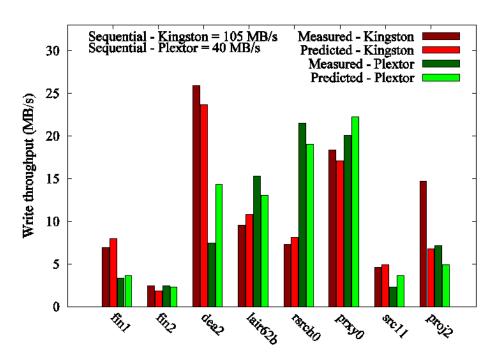
Analytical and interpolation-based performance prediction for real workloads



(*) "Write throughput" is erasure cost – based: Writes (in blocks) / erasures.

SSD results

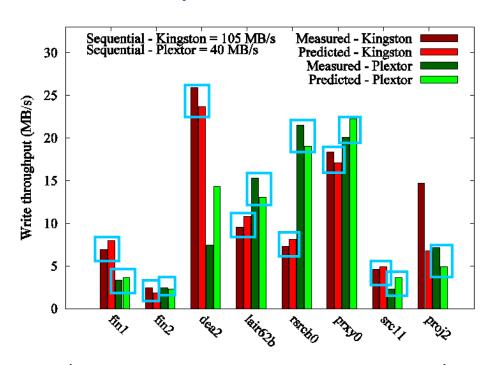
SSD performance predictions on real workloads



In all but two cases (dea2 for Plextor, proj2 for Kingston) good correspondence between predicted and measured throughput was observed.

SSD results

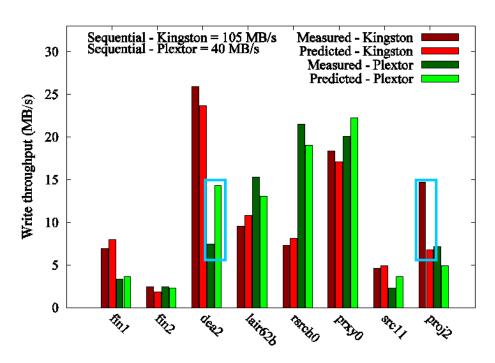
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SSD results

SSD performance predictions on real workloads



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