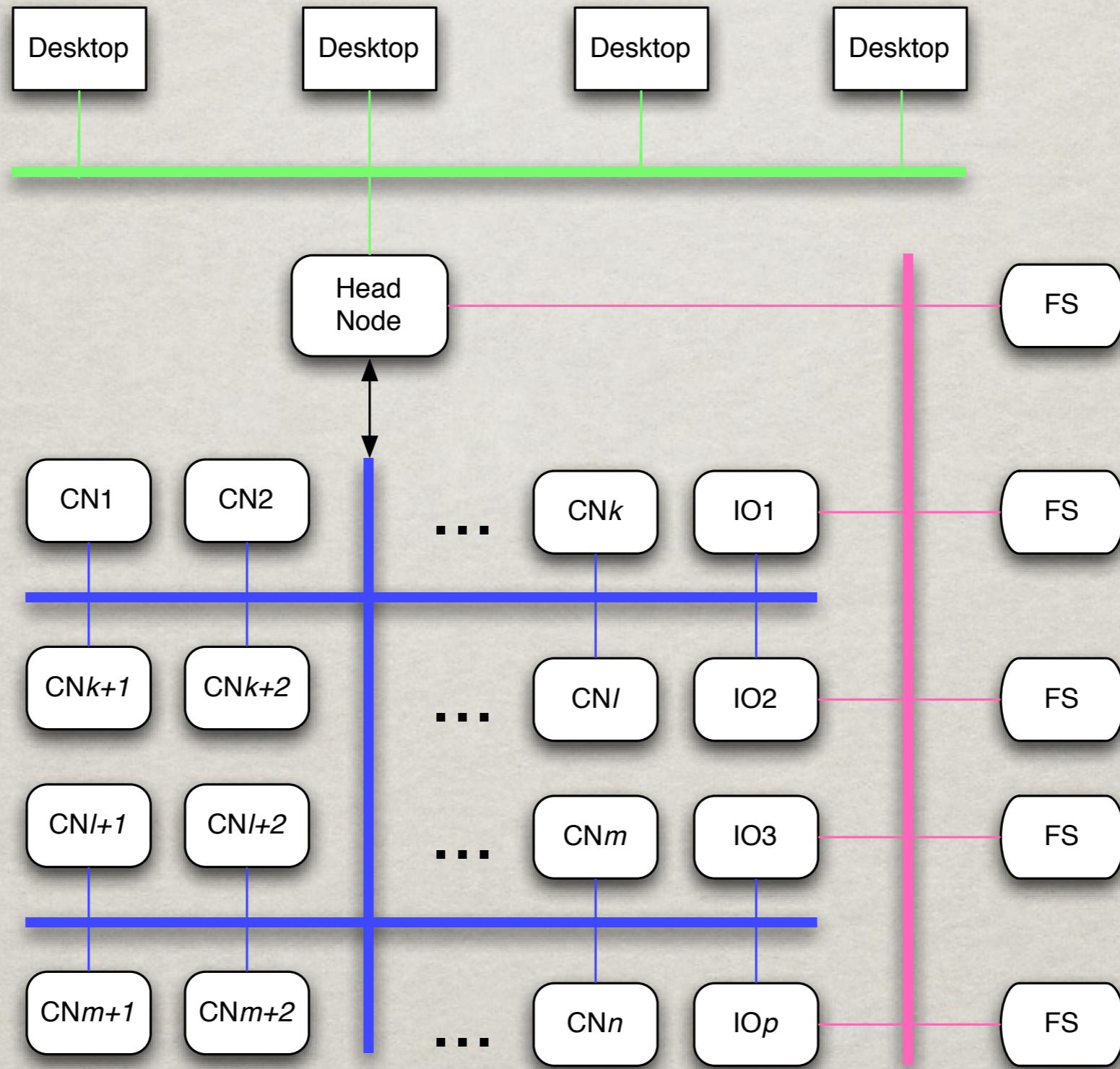


DREPL OPTIMIZING ACCESS TO APPLICATION DATA FOR ANALYSIS AND VISUALIZATION

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DATA STORAGE

- ✿ Data stored in files
- ✿ Many applications use legacy formats
- ✿ Data is stored in format, convenient for the producer
- ✿ In-situ and in-transit data analysis slow

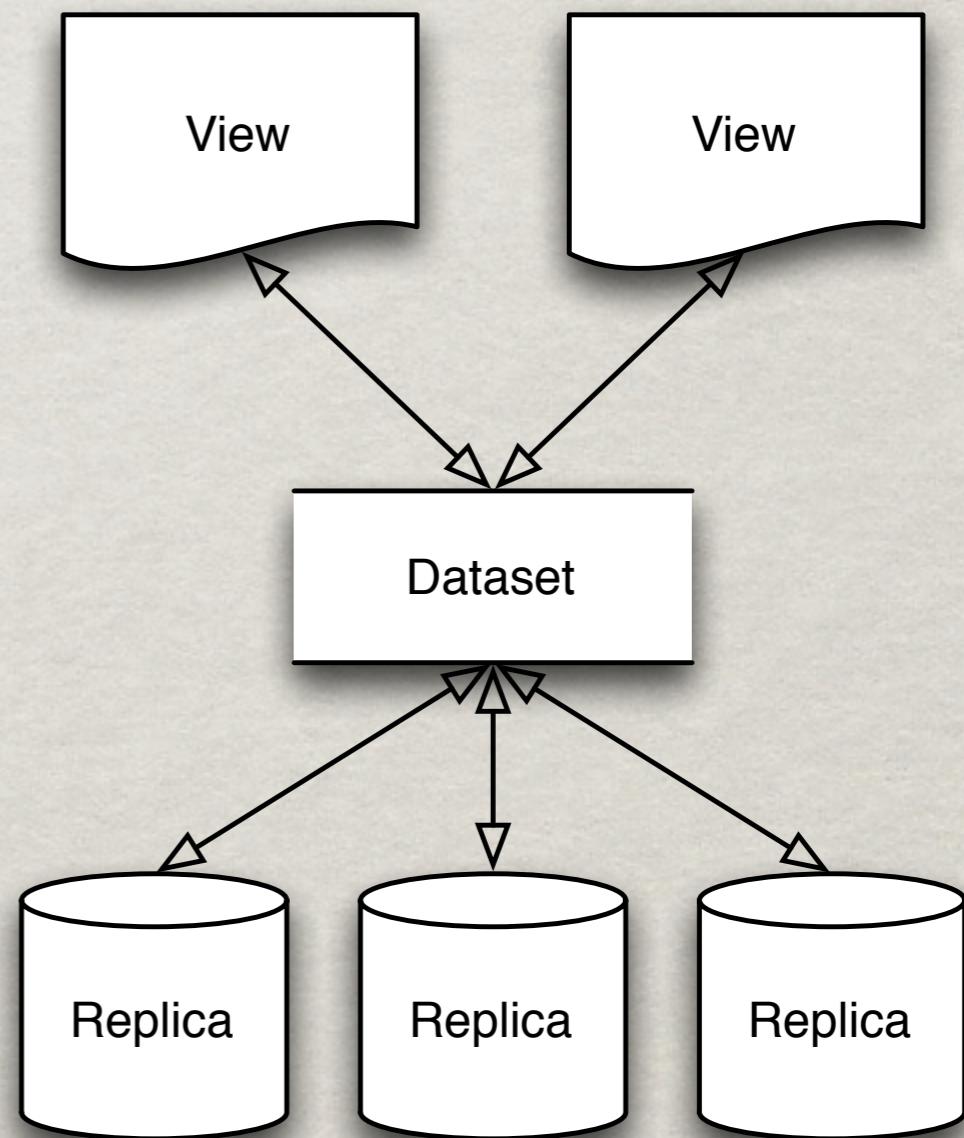
OBJECTIVE

- ✿ Decouple storage data layout from application data layout(s)
- ✿ Make replicas with different data layouts
- ✿ Each application working with the data can use a layout that is optimized for it
- ✿ Allow both materialized (on-storage) and on-the-fly data layouts

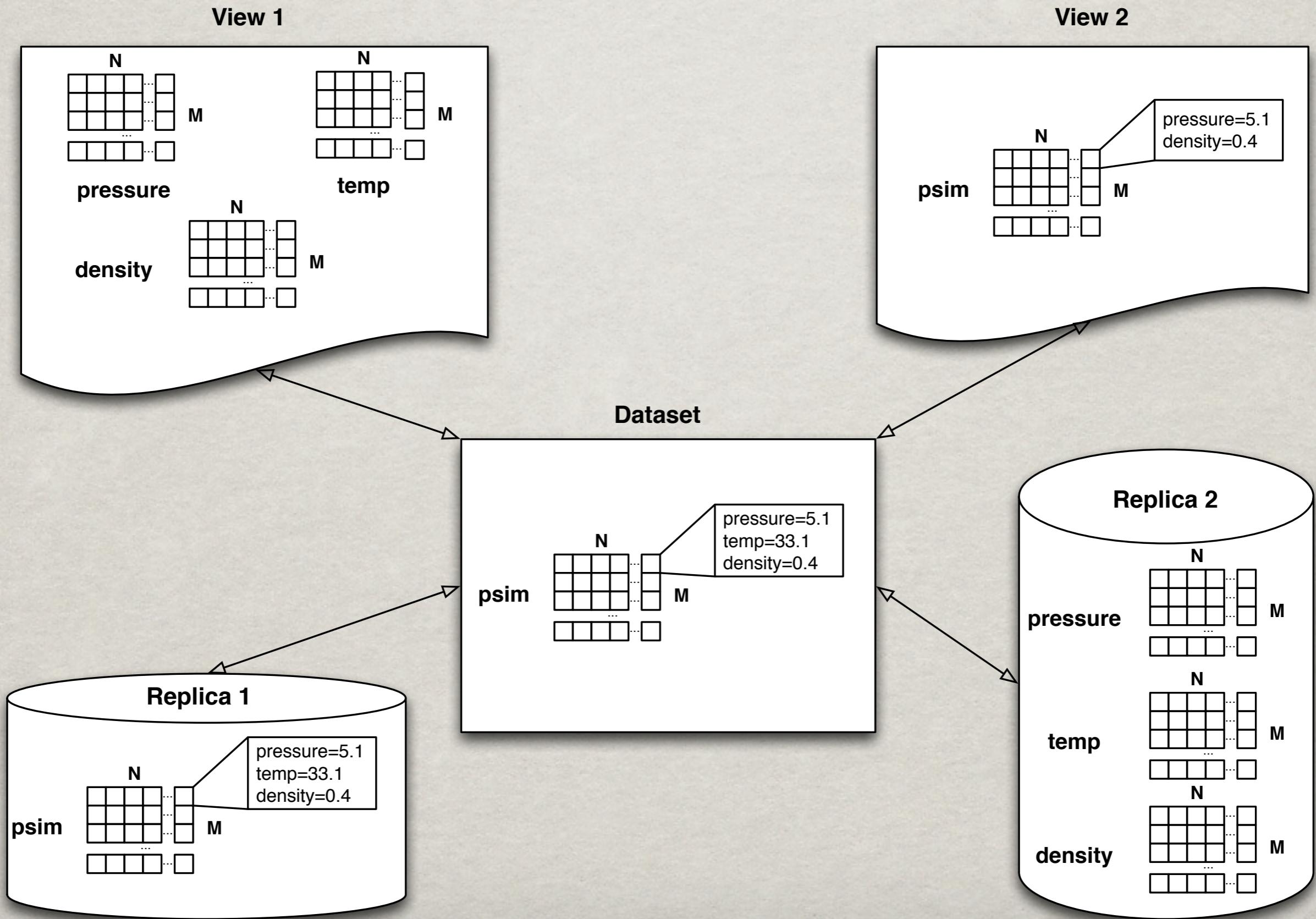
DESIGN

- ❖ Definitions

- ❖ **Dataset** -- abstract data model
- ❖ **Views** -- how applications see the data
- ❖ **Replicas** -- how the data is stored
- ❖ Provision of an easy way to express how data is used by the applications



EXAMPLE



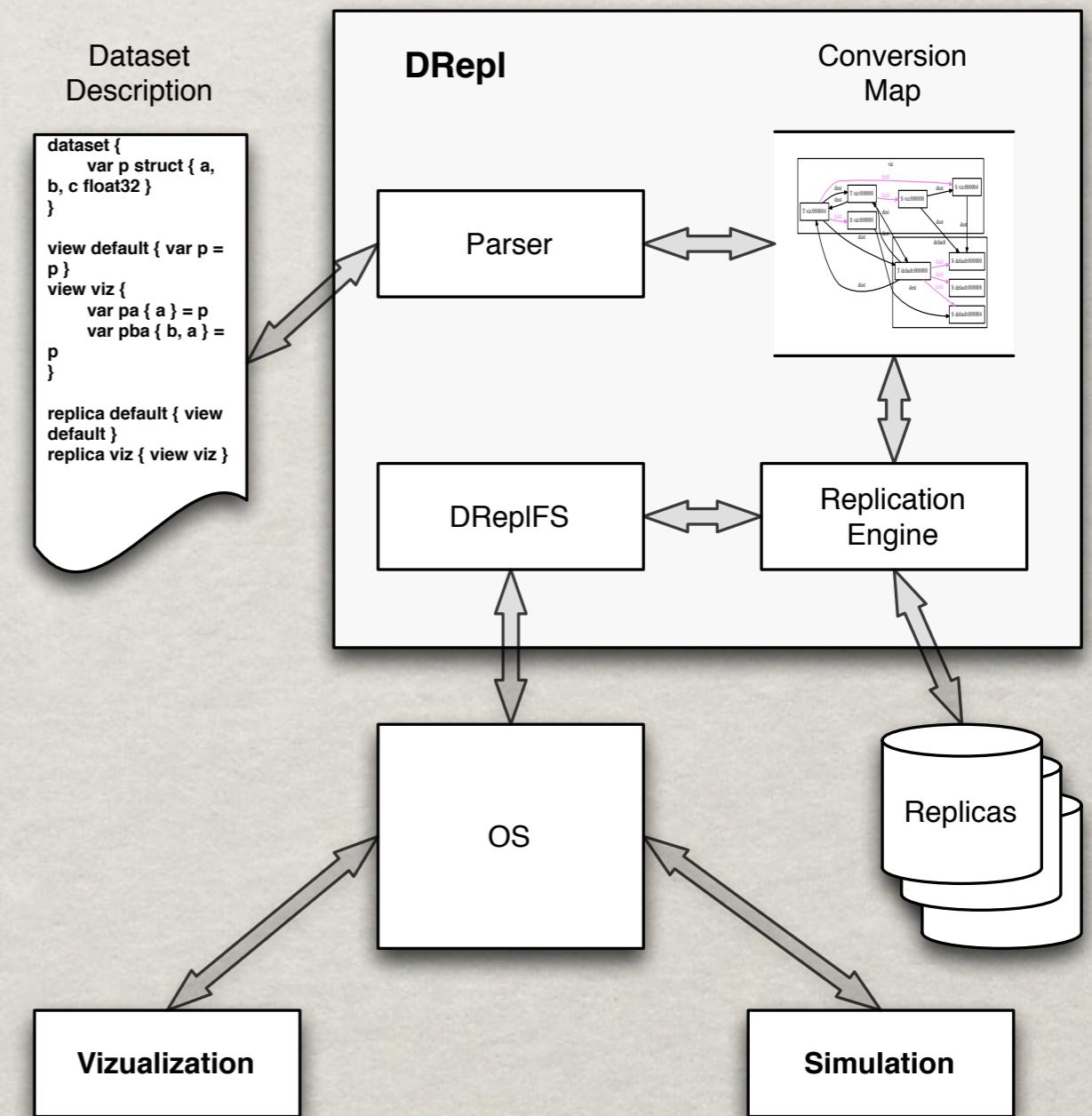
DREPL

Dataset Language

Parser

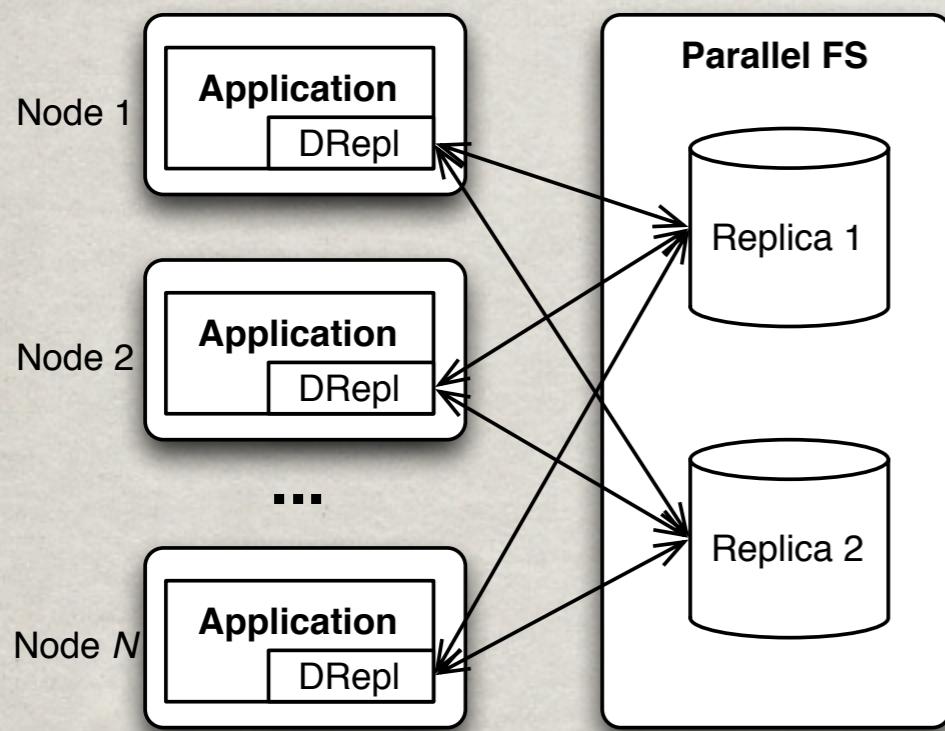
Replication Engine

File Server

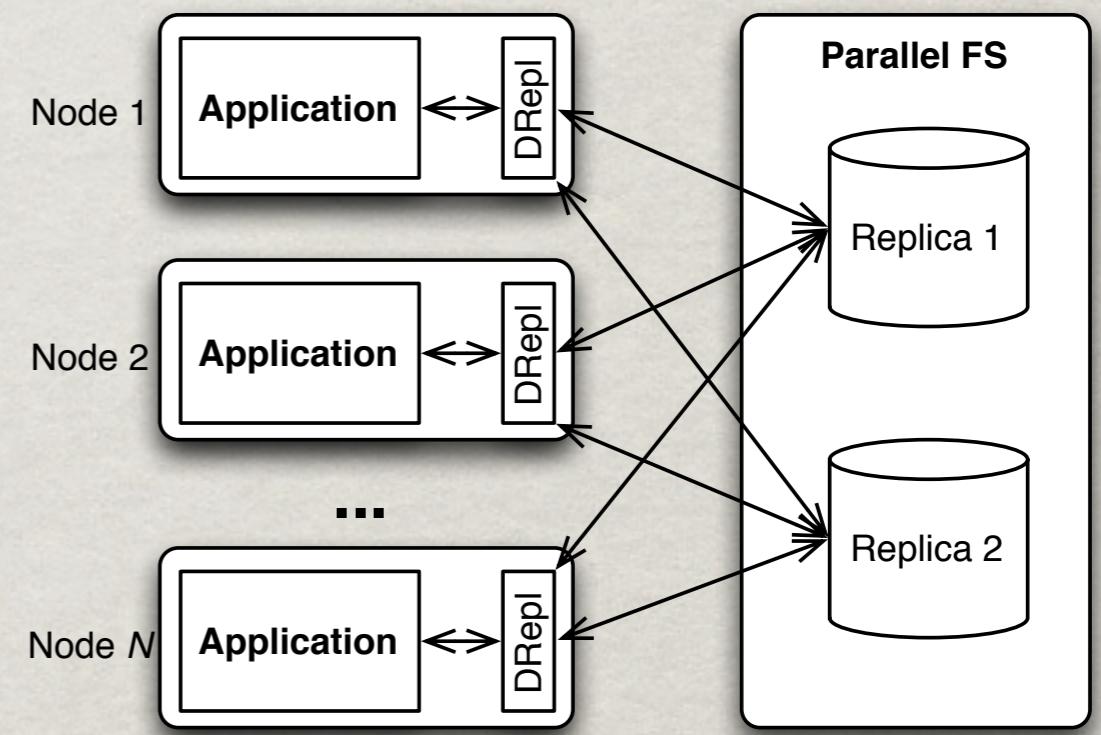


CONFIGURATIONS

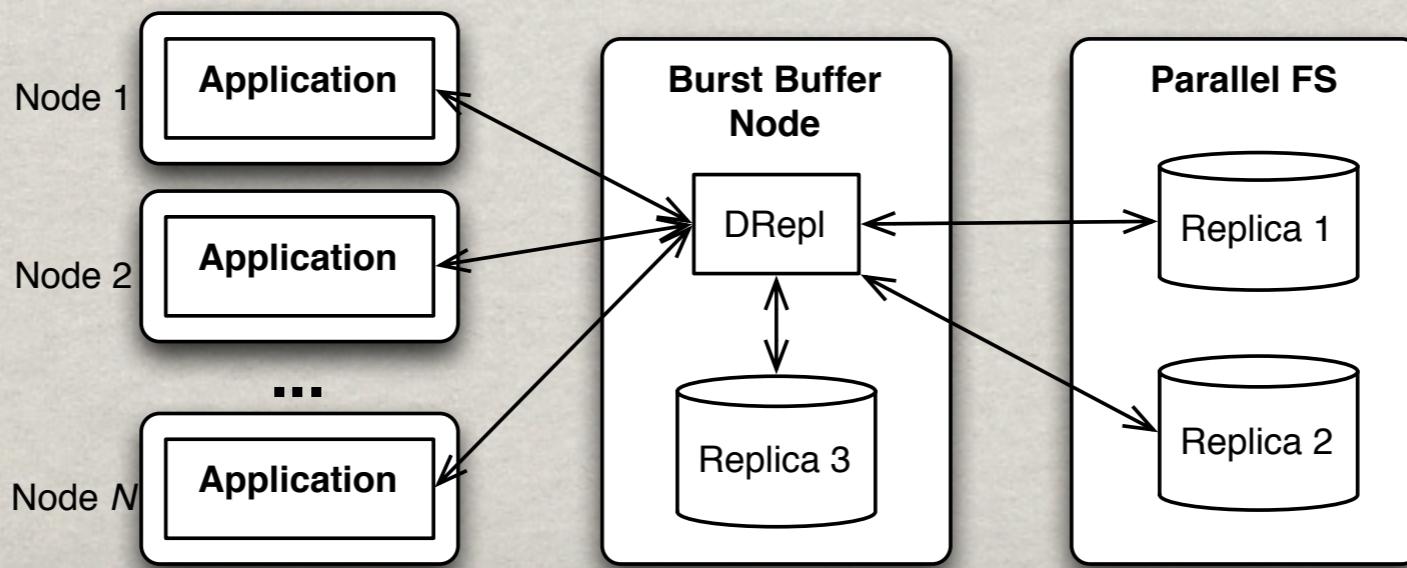
Embedded



Separate



Burst Buffer



DATASET LANGUAGE

- ✿ Syntax Similar to C, C++, Java
- ✿ Dataset
 - ✿ define data types (structs, arrays)
 - ✿ define named data of the types
- ✿ View(s)
 - ✿ define substructs and subarrays
 - ✿ define named data based on the dataset data
- ✿ Replica(s)

DATASET LANGUAGE

- ✿ Primary types - **int8**, **int16**, **int32**, **int64**, **float32**, **float64**, **stringN**
- ✿ Structs

```
struct {  
    a, b, c float64  
}
```
- ✿ Multidimensional arrays
`[50, 40, 21] Point`
- ✿ Custom types
`type int64 Point`
- ✿ Arithmetic expressions in the subarray definitions
 $a[i^*3, j + 2] = aa[j, i - 1]$
- ✿ Support for different array orders -- row-major, row-minor, in future Hilbert and z-order

LANGUAGE EXAMPLE

```
dataset {
    const N = 500

    type Data struct {
        a, b, c float32
    }

    var data [N]Data
}

view array-of-structs {
    var ds = data
}

view struct-of-arrays {
    var a[i]{a} = data[i]
    var b[i]{b} = data[i]
    var c[i]{c} = data[i]
}

view ab rowmajor {
    var ab[i]{a,b} = data[i]
}

replica array-of-structs {
    view array-of-structs
}

replica struct-of-arrays {
    view struct-of-arrays
}

replica other {
    view array-of-structs
    view ab
}
```

SUBARRAY EXAMPLES

```
dataset {
    const N = 500
    const M = 200

    var data [N, M] float32
}

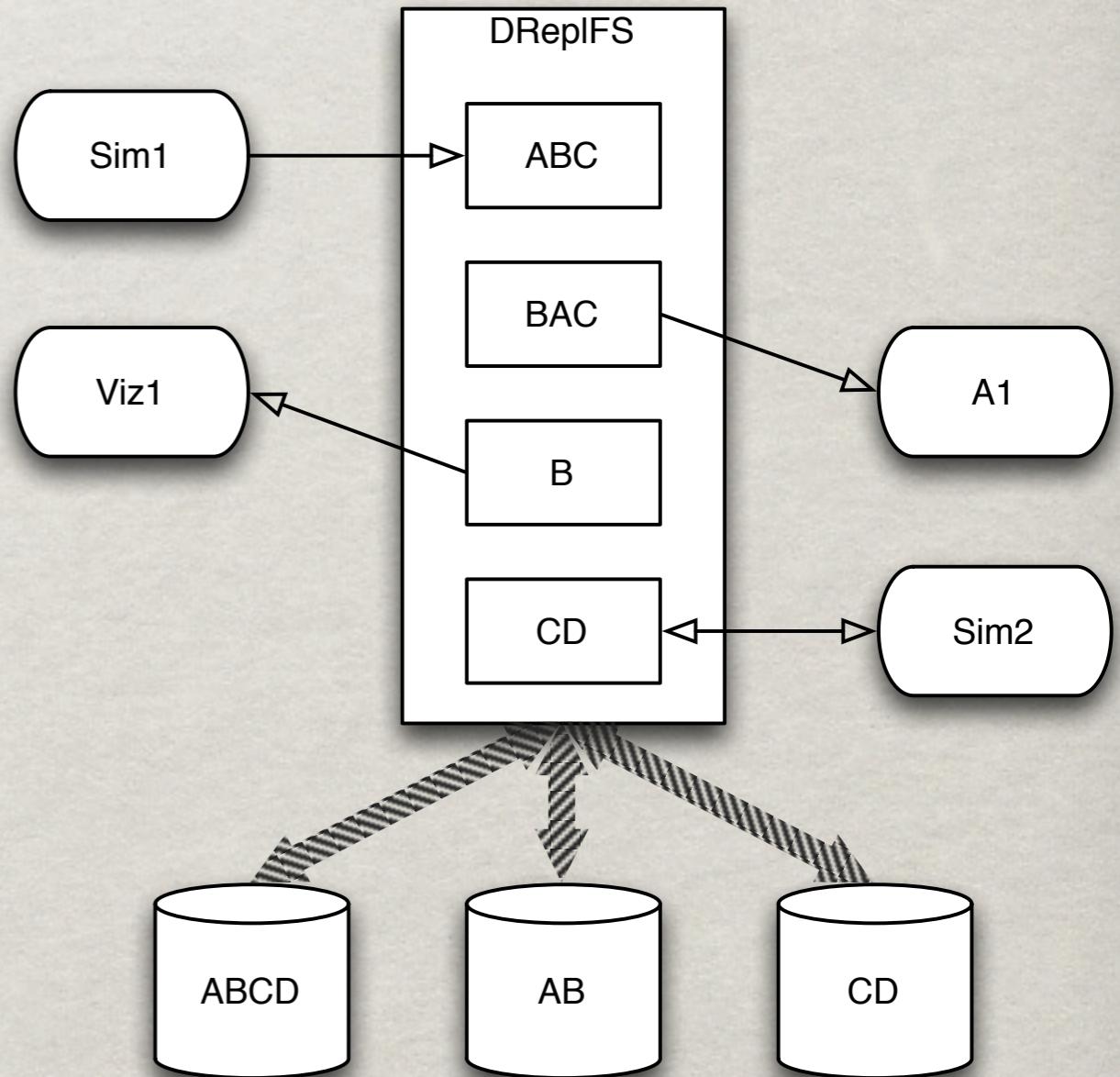
view v {
    // flip dimensions
    var flip[i,j] = data[j,i]

    // middle row
    var mr[i] = data[N/2, i]

    // each third element
    var te[i, j] = data[i*3, j*3]
}
```

DRePLFS

- ✿ Represent the application data formats (**views**) as virtual files
- ✿ Stored data formats (**replicas**) -- collection of replicas

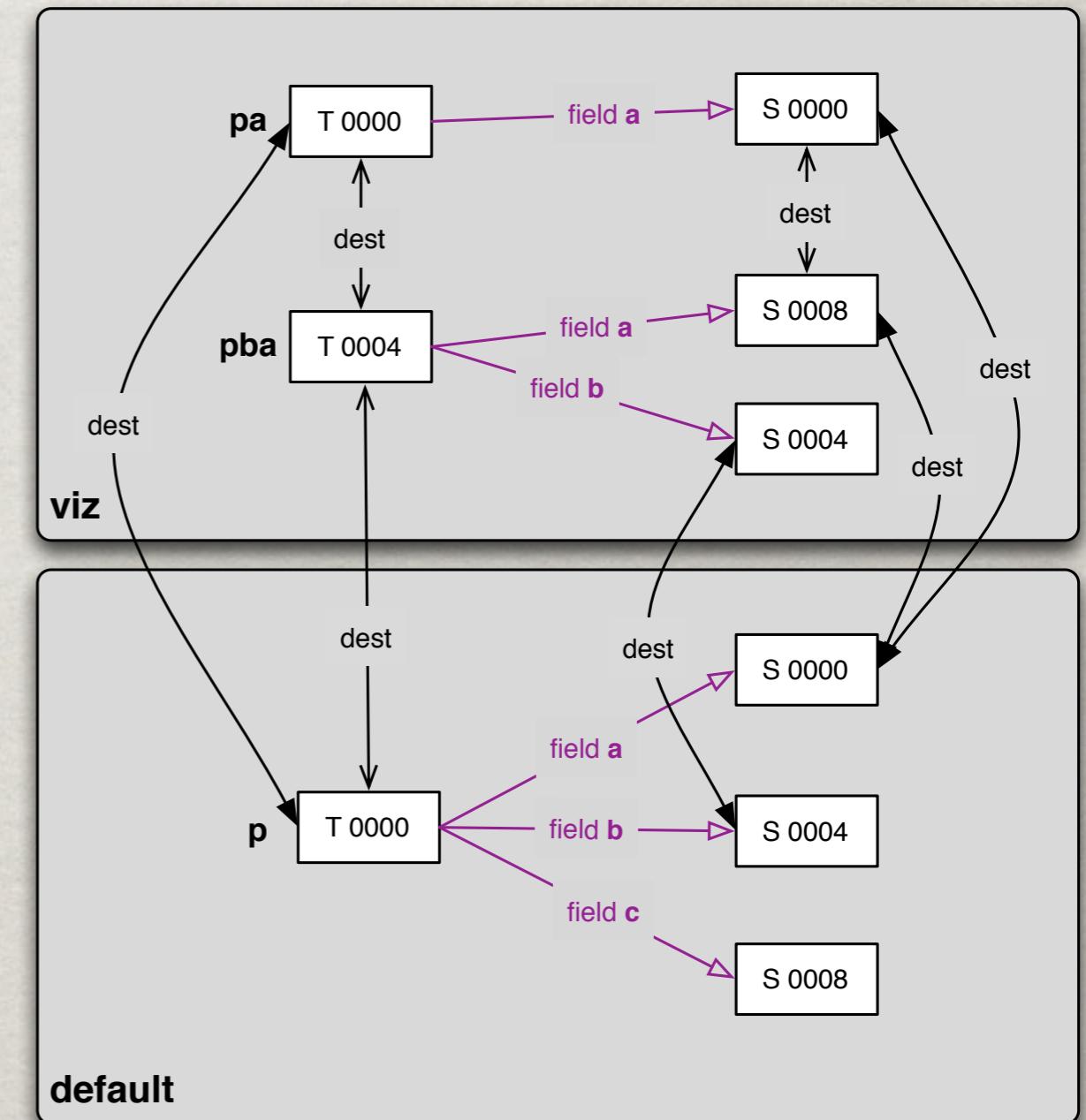


TRANSFORMATION RULES

```
dataset {
    var p struct {
        a, b, c float32
    }
}

view default {
    var p = p
}

view viz {
    var pa { a } = p
    var pba { b, a } = p
}
```



IMPLEMENTATION

- ✿ DReplFS -- Parser, Replication Engine, File Server in Go
- ✿ KDreplFS -- Parser in Go, Replication Engine and File Server in the Linux kernel

EXPERIMENTS

- ❖ Dataset

```
const N = 176160768
type Data struct {
    a, b, c float32
}
var data [N]Data
```

- ❖ Views

- ❖ array of structs (AOS)
- ❖ struct of arrays (SOA)
- ❖ partial (only b)

- ❖ Replicas

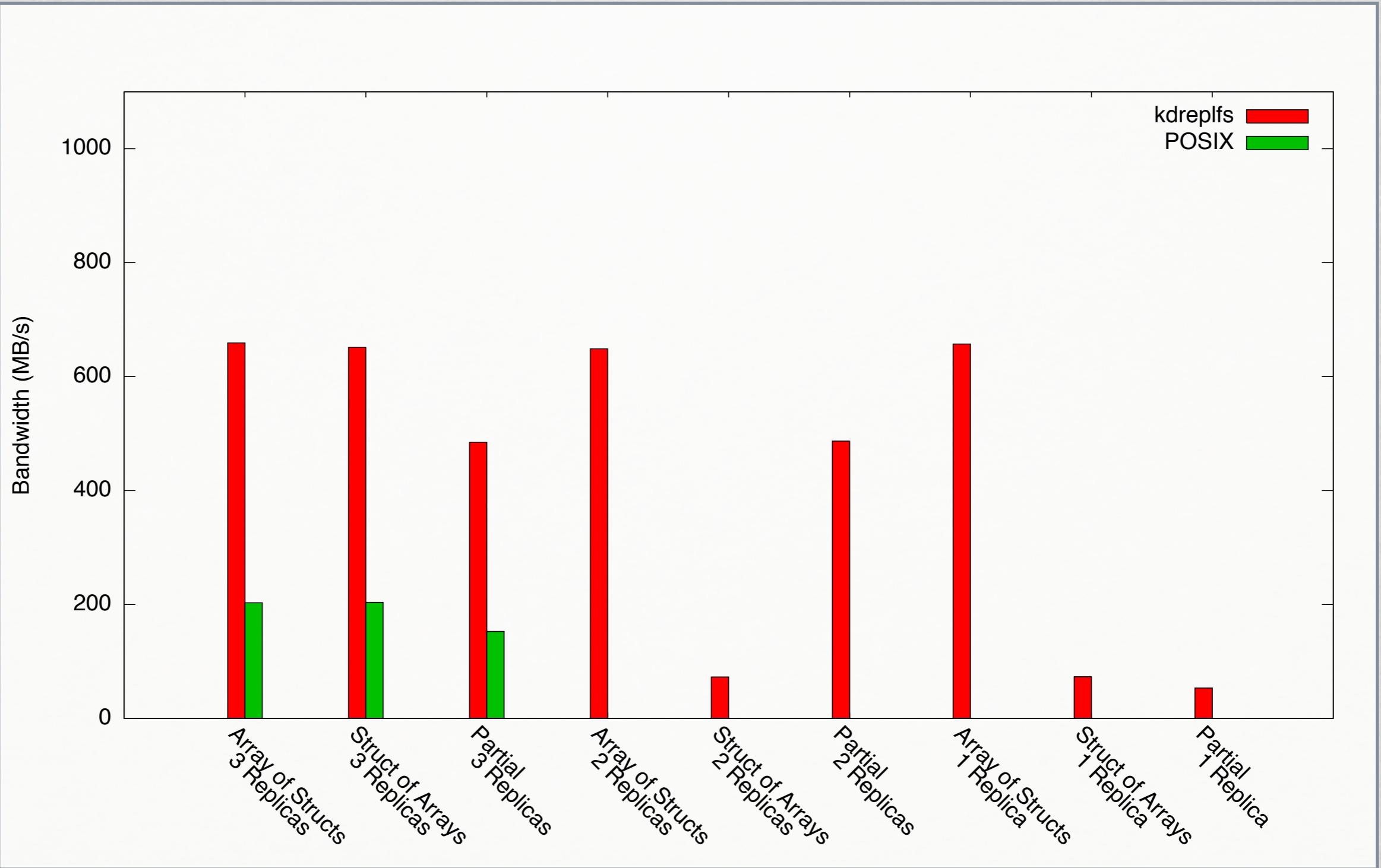
- ❖ three replicas (AOS, SOA, b)
- ❖ two replicas (AOS, b)
- ❖ one replica (AOS)

- ❖ Each replica on separate SSD

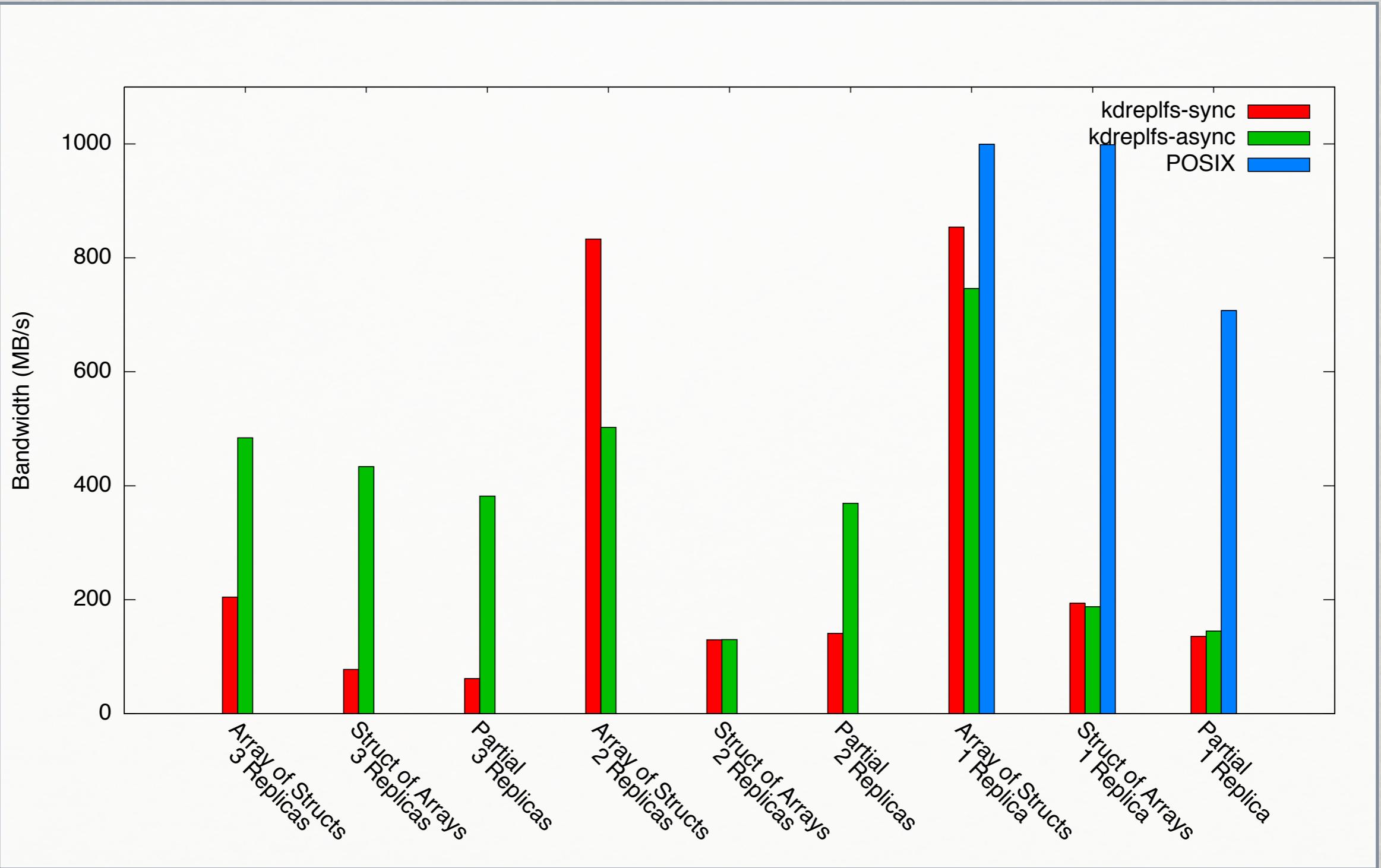
- ❖ File Servers

- ❖ pass-through (POSIX)
- ❖ kdreplfs

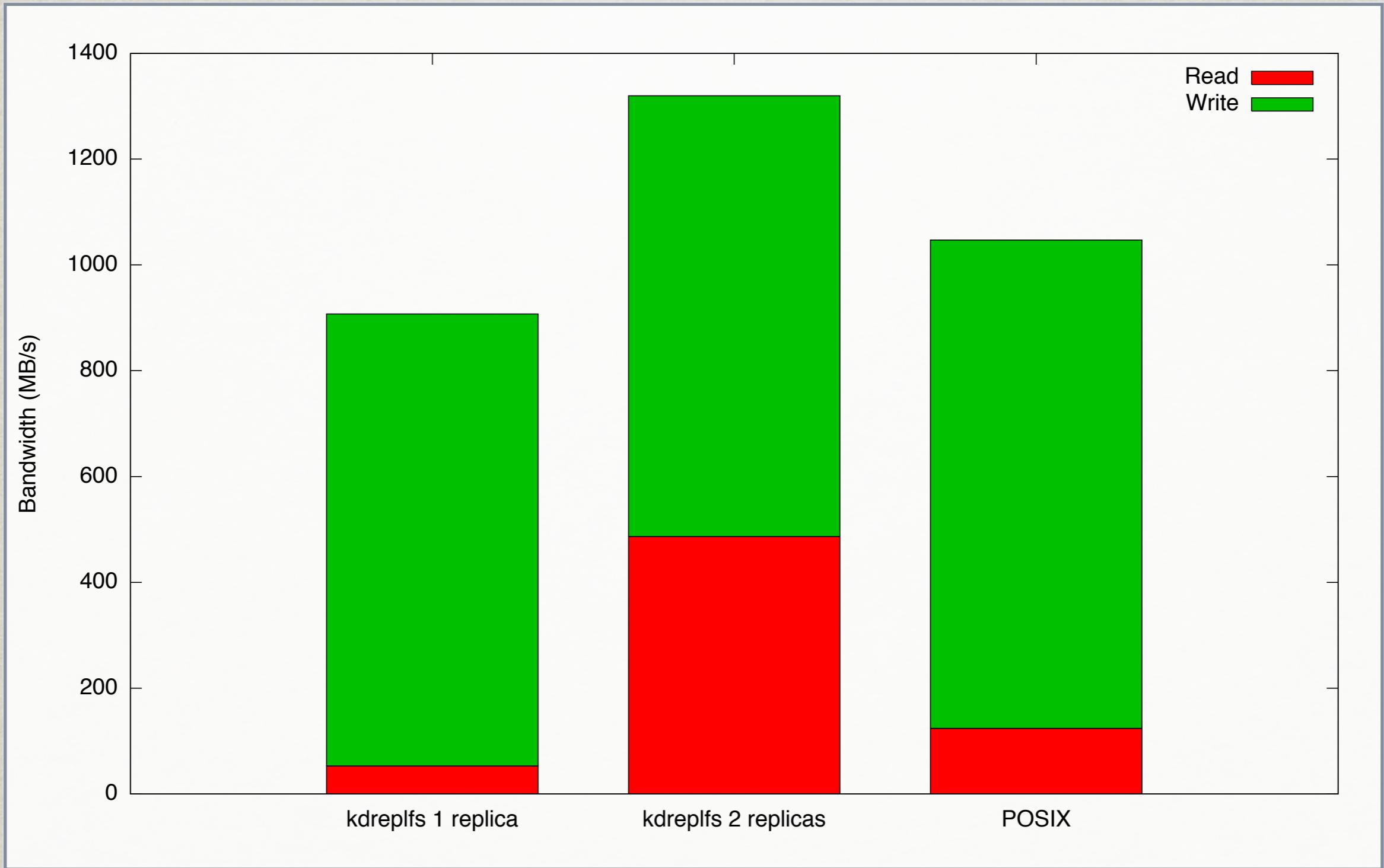
RESULTS: READ



RESULTS: WRITE



RESULTS: COMBINED



FUTURE WORK

- ✿ Variable-sized arrays
- ✿ More array element orders (z-order, Hilbert)
- ✿ Optimizations
- ✿ Endianness for primary types
- ✿ Support for HDF5 replicas
- ✿ Implementation that doesn't use file servers
- ✿ Automatic generation of dataset definition from standard data formats (HDF5, NetCDF)