

# HCTrie: A Structure for Indexing Hundreds of Dimensions for Use in File Systems Search

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# Summary of HCTrie

- A novel multi-dimensional search structure.
- It supports hundreds of dimensions. (Currently numerical attributes only.)
- It avoids intersection (JOIN) operations.
- It is simple, preserves locality of data, and may be good for range searches.
  - Trie of hypercubes using B+-Tree, or
  - Quadtree with B+-Tree descendant pointer arrays.
- It outperformed MySQL on range search speed on 5 million random dataset.

# Assumptions

- Multidimensional metadata search is beneficial for file search.
- Metadata are numeric.
- Range search is required. (data locality)
- There are hundreds of dimensions (attributes).
- Low cardinality on some attributes (and they are frequently used by search).
  - For example, types, such as ethnicity and gender for personnel database.
- Sometimes even range search is issued on those low-cardinality attributes.
  - For example, Mongoloid (Chinese through American Indian).

# Problems

- Combination of one-dimensional indexing
  - RDBMS falls in this: search results in B-Tree indices and combine, which leads to the Intersection or JOIN operation.
  - Intersection operations are slow:  $O(n)$  for each pair of attributes specified in the query.
- Existing multidimensional indexing structures
  - Are either inefficient in range search,
    - Such as K-D Tree.
  - Or do not scale against the number of dimensions.
    - Such as BSP-Tree, Grid-file, R-Tree, and Quadtree.
    - Basically for descendant pointer array, of which the size is  $O(2^d)$ .

# Approach / Idea

- Multidimensional indexing structure with scalability to the number of dimensions.
- Divide the search space in each dimension in each level: such as in Prefix-tree or Trie for one dimensional, and Quadtree for multidimensional.
- Just use B-Tree for the descendant pointer arrays to maintain the scalability to the number of dimensions.

# Example

Data item



Attributes (numerical [0-255])

	$d_1$	$d_2$	$d_3$	$d_4$	$d_5$
=	3	128	88	200	249

# Example

Data item



Attributes (numerical [0-255])

	d <sub>1</sub>	d <sub>2</sub>	d <sub>3</sub>	d <sub>4</sub>	d <sub>5</sub>
=	3	128	88	200	249
Bit-0(128)	0	1	0	1	1
Bit-1(64)	0	0	1	1	1
Bit-2(32)	0	0	0	0	1
Bit-3(16)	0	0	1	0	1
Bit-4(8)	0	0	1	1	1
Bit-5(4)	0	0	0	0	0
Bit-6(2)	1	0	0	0	0
Bit-7(1)	1	0	0	0	1

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Bit-1(64)	0	0	1	1	1	->	7	$L_1$
Bit-2(32)	0	0	0	0	1	->	1	$L_2$
Bit-3(16)	0	0	1	0	1	->	5	$L_3$
Bit-4(8)	0	0	1	1	1	->	7	$L_4$
Bit-5(4)	0	0	0	0	0	->	0	$L_5$
Bit-6(2)	1	0	0	0	0	->	16	$L_6$
Bit-7(1)	1	0	0	0	1	->	17	$L_7$

# Example

Data item

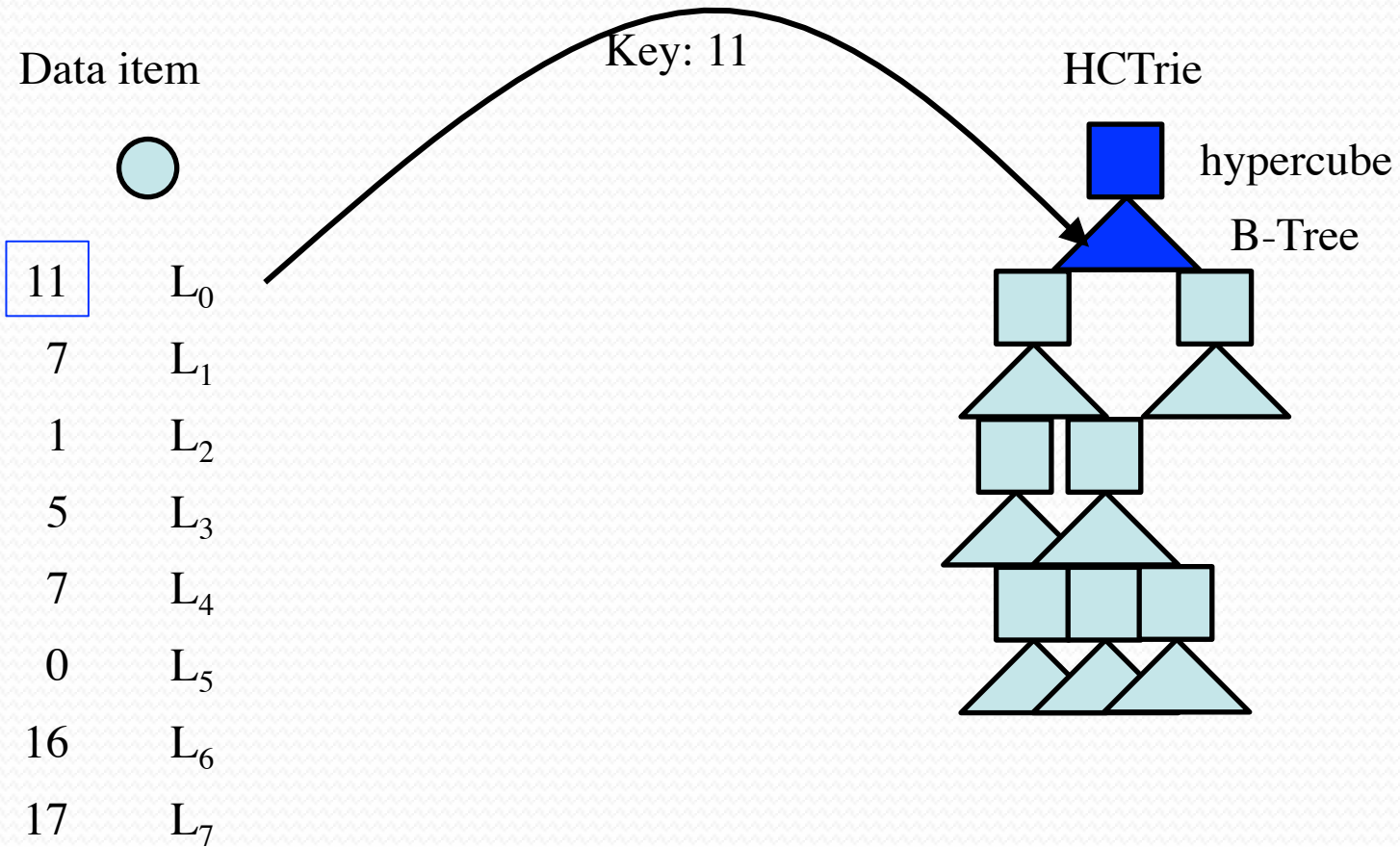


11	L <sub>0</sub>
7	L <sub>1</sub>
1	L <sub>2</sub>
5	L <sub>3</sub>
7	L <sub>4</sub>
0	L <sub>5</sub>
16	L <sub>6</sub>
17	L <sub>7</sub>

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# Example



# Example

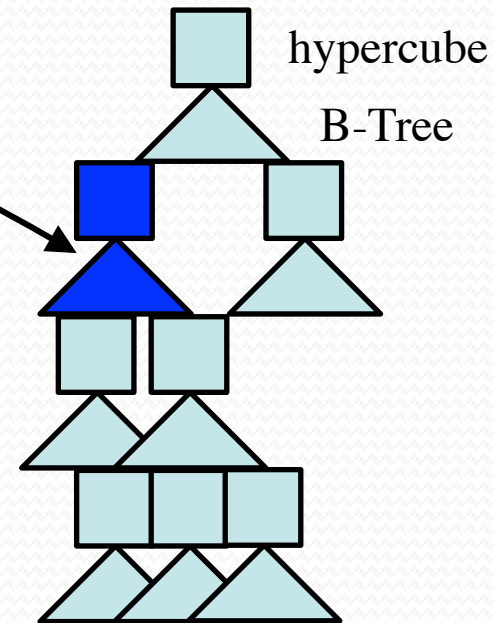
Data item



11	L <sub>0</sub>
7	L <sub>1</sub>
1	L <sub>2</sub>
5	L <sub>3</sub>
7	L <sub>4</sub>
0	L <sub>5</sub>
16	L <sub>6</sub>
17	L <sub>7</sub>

Key: 7

HCTrie





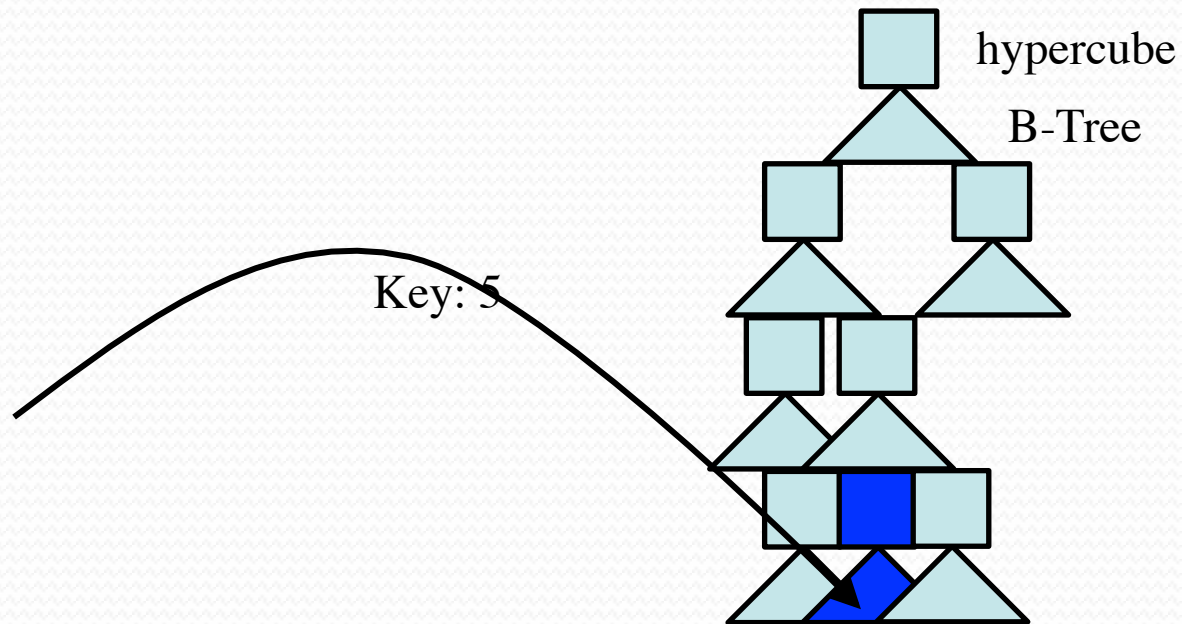
# Example

Data item



- 11 L<sub>0</sub>
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- 7 L<sub>4</sub>
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HCTrie



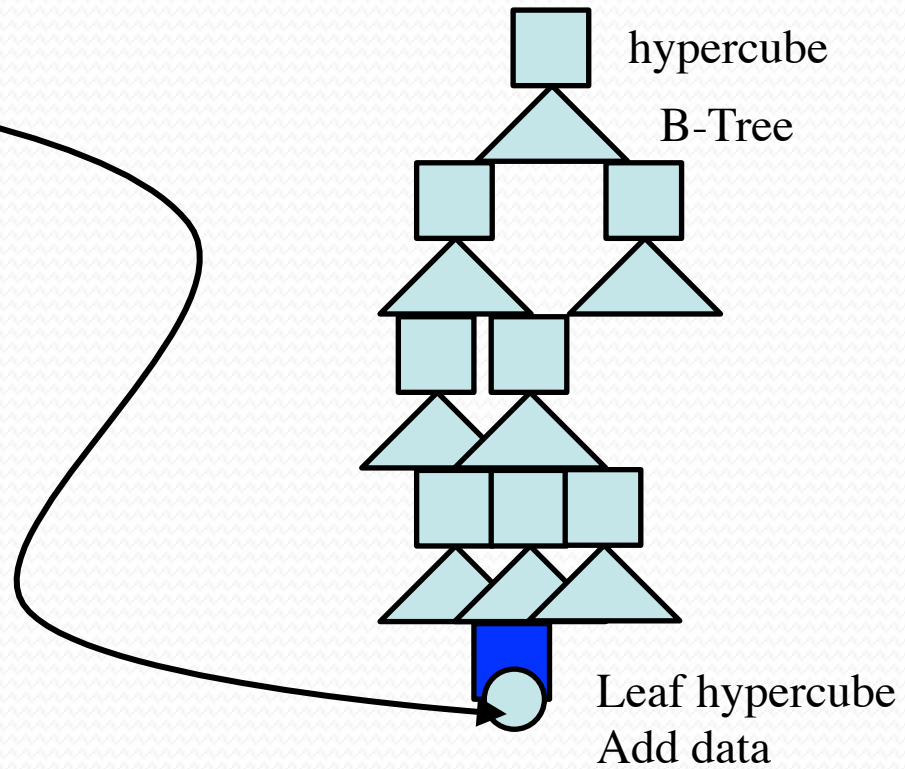


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Data item

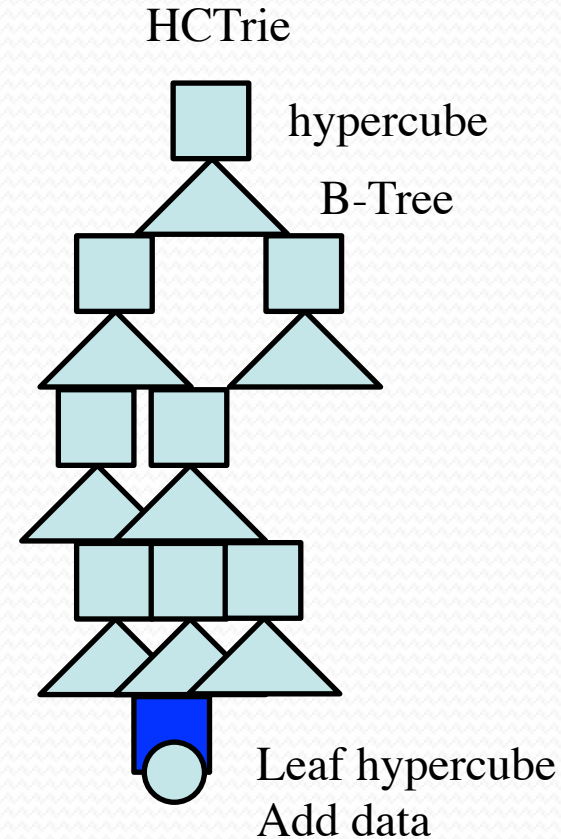
	
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HCTrie



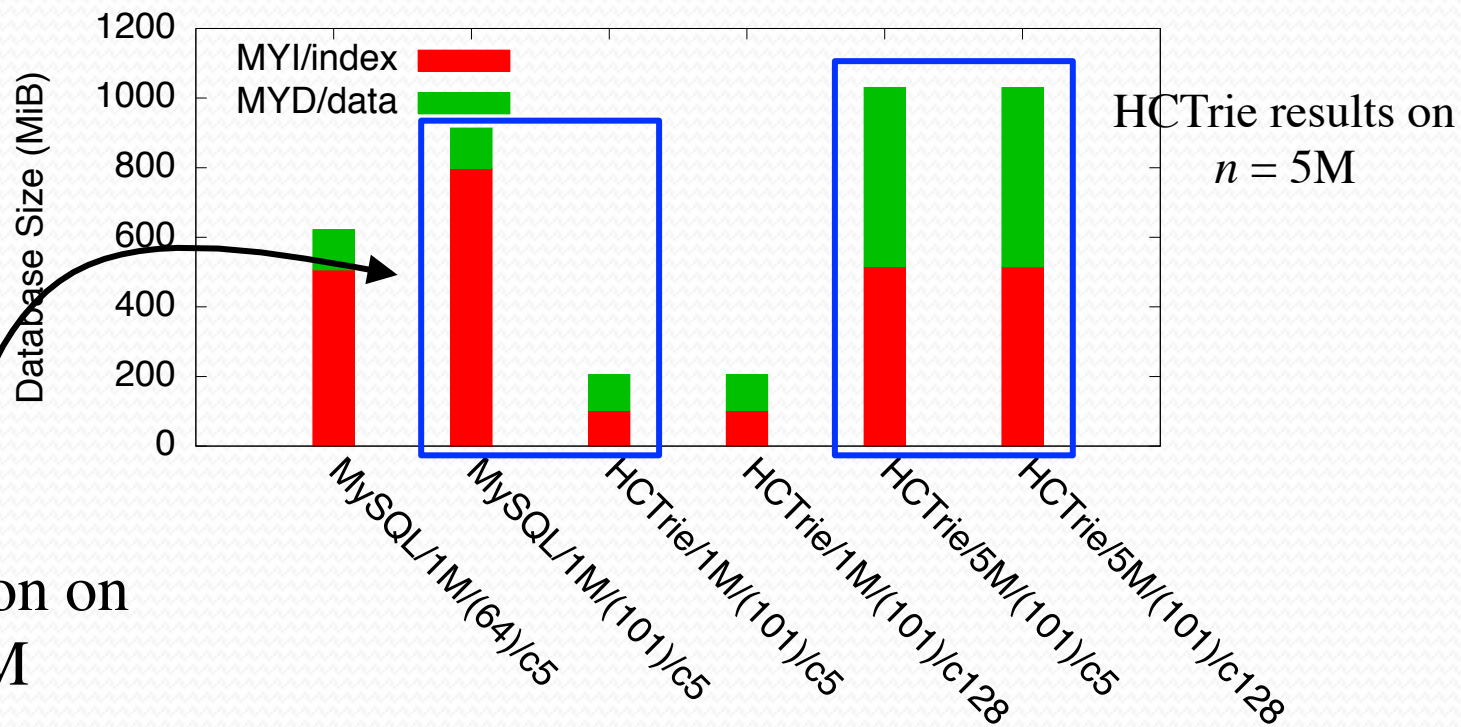
# Feasibility

- The width of the descendant pointer array: B-Tree
  - Possibly  $2^d$  (e.g.,  $2^{100}$ , is infeasible), but
  - Because nonempty hypercube is ignored, at most  $n$  hypercube is held.
- The height of the HCTrie
  - Equivalently, the number of levels in HCTrie
  - Possibly  $w$  (i.e., the bit length of keys, in the worst case)
  - Trie stops when the data is significantly discriminated from the others.
- The range search
  - The data items may be skipped in the unit of the hypercube.



# The index size

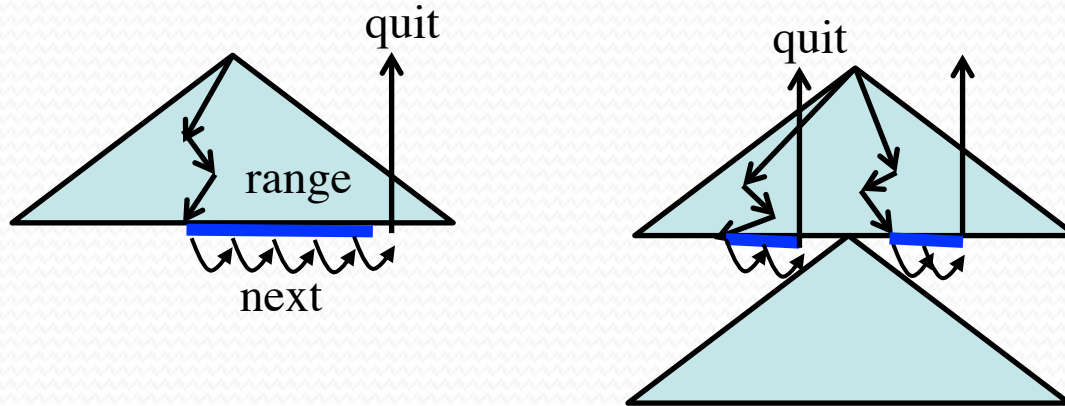
- The complexity for the index size:  $O(Bdn)$ 
  - The worst case is when a B-Tree page is consumed for each branch, and  $Bd =$  B-Tree page size and  $n =$  the number of items



Comparison on  
 $n = 1M$

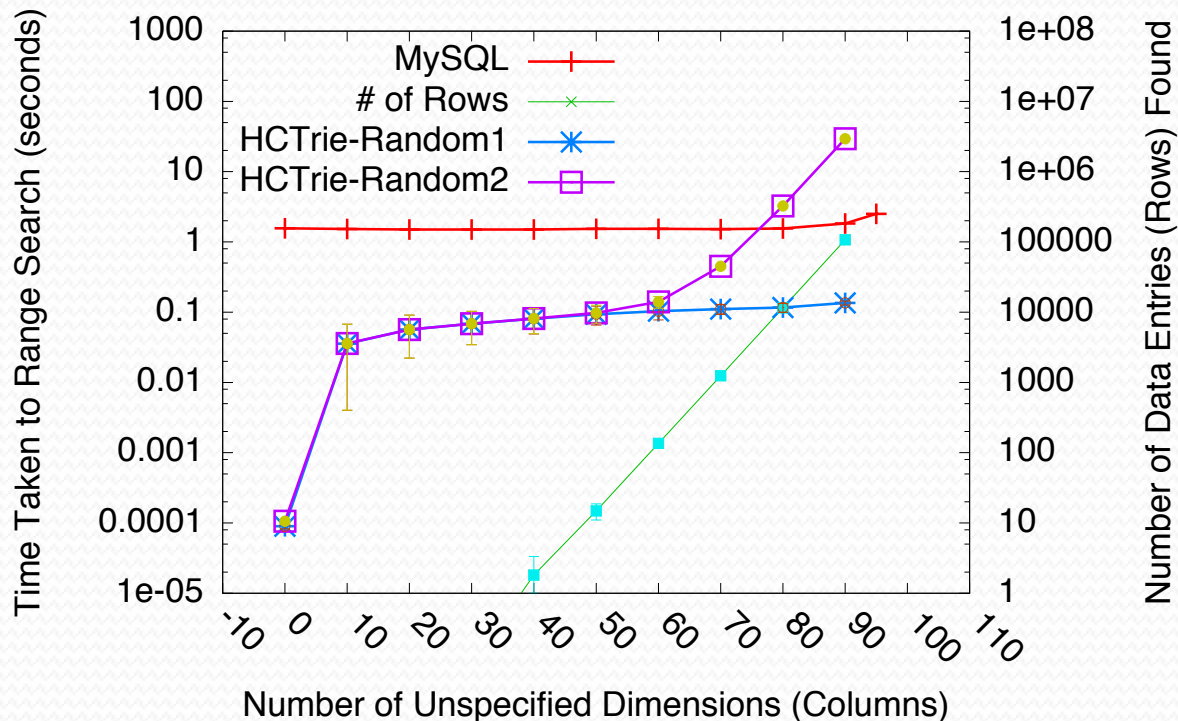
# How it runs for range search

- Search down the B-Tree for the key where range starts.
- Go to next (B+-Tree)
- Quit upon reaching beyond the query range.
- Candidates can (hopefully) be skipped by the unit of hypercubes at any levels.



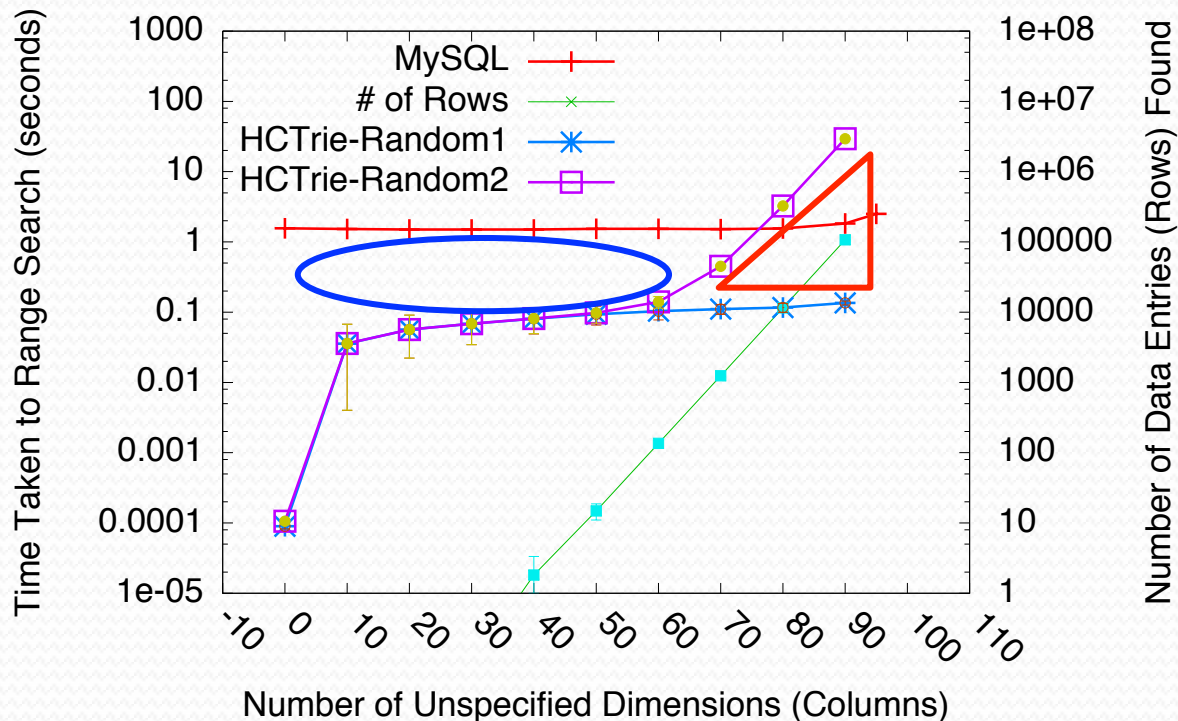
# The range search speed

- Random synthetic data with 100 dimensions.  $n = 1M$ .
- Low cardinality attributes: [0-4] (cardinality = 5).
- For each attribute, a range may be specified in the range search query. [0-3] if specified, or unspecified ([0-4]).
- For HCTrie, unspecified dimensions are randomly selected. For MySQL, the first  $x$  dimensions are unspecified.



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# Conclusion

- A novel multidimensional indexing structure is proposed. It works on hundreds of dimensions and avoid intersection operations to speed up the range search.

**THANKS**

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