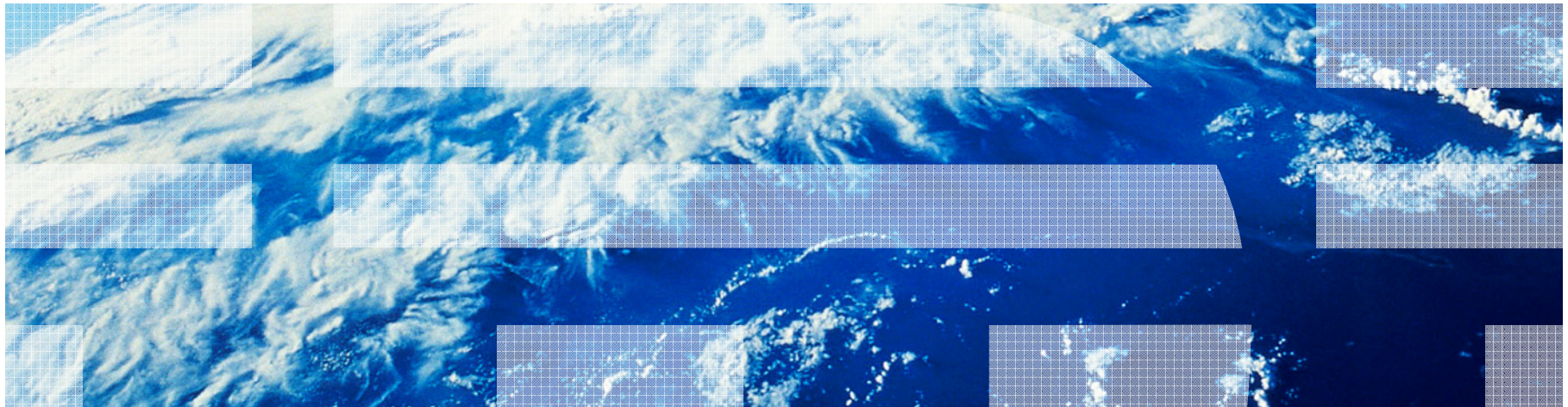


George Goldberg, Danny Harnik, **Dmitry Sotnikov**



5 June 2014

The Case for Sampling on Very Large File Systems



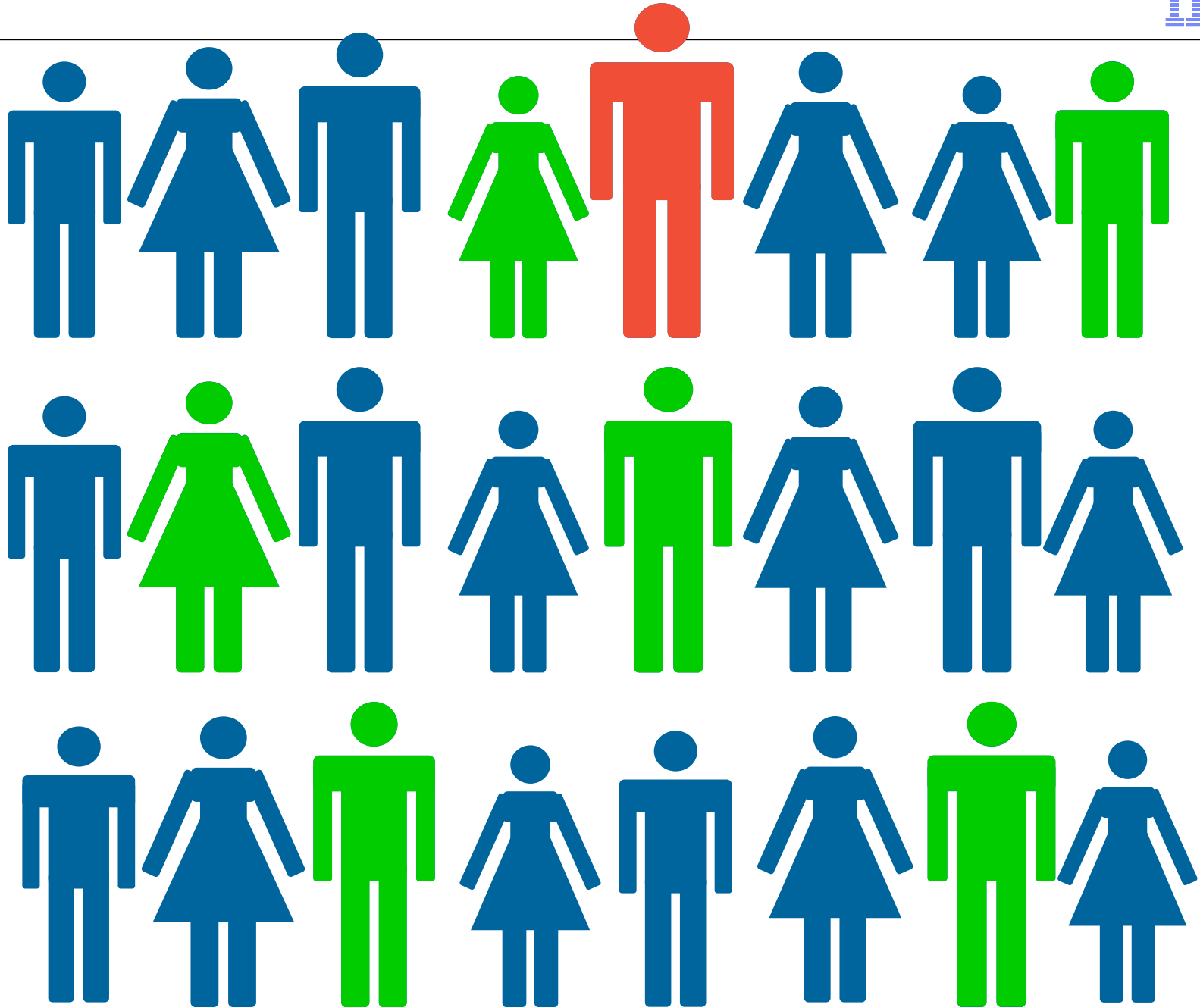
Sampling

- Sampling is broadly used in statistics and analytics, first and foremost for big amounts of data
- But sampling is hardly used for file systems

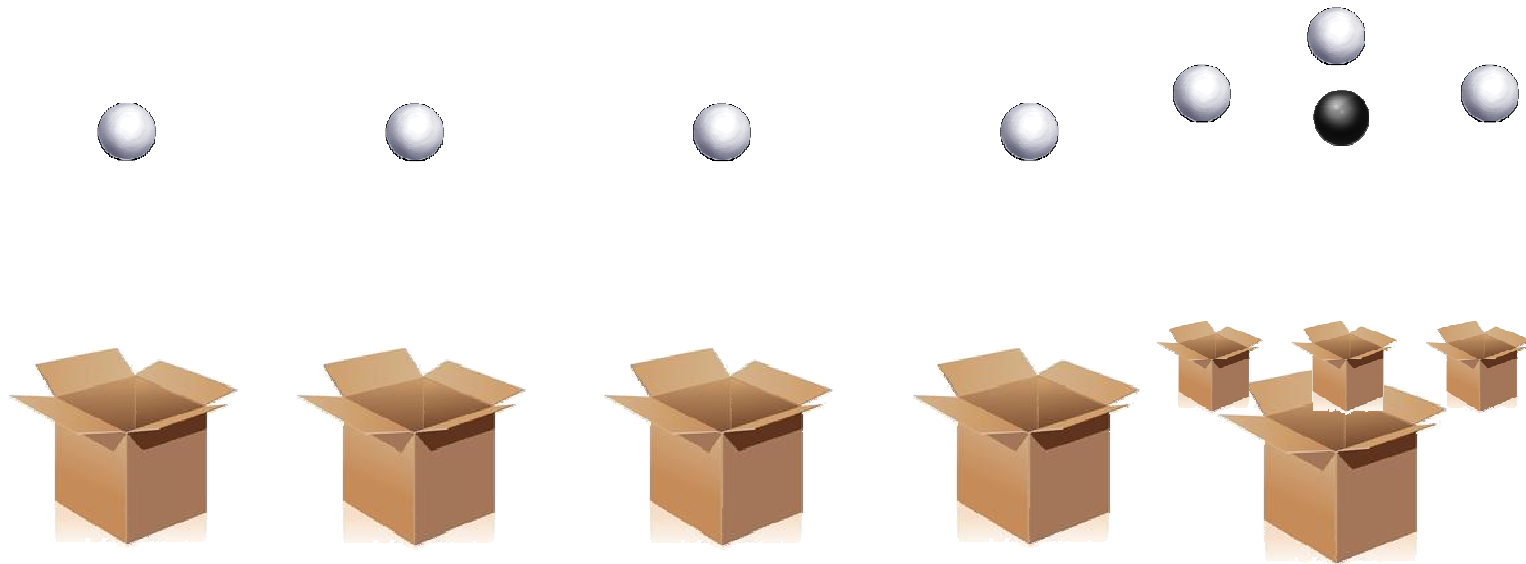
Why isn't sampling used for file systems?

Sampling Example:





Another Example: How many black balls are in a box (on average)?



A full scan (in expectation) is required to find the black balls.
But a full scan can calculate the exact number of black balls.

No apparent benefit for **sampling** in file systems.

To Summarize:

- Full scan is required
 - Full directory tree traversal
- Naïve random sampling fails
 - due to the high variability of file sizes
 - E.g. 99% of the files account for less than 10% of the capacity

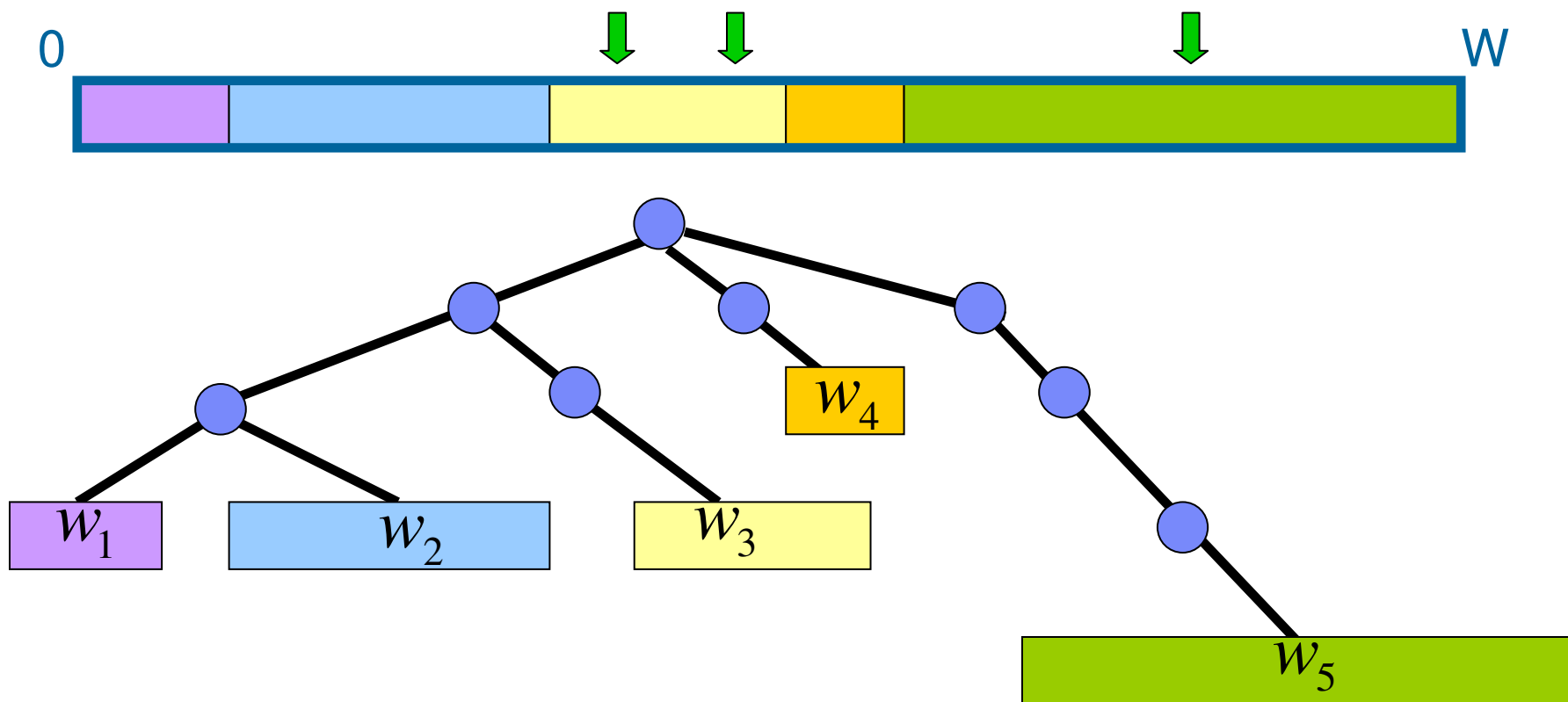
Why isn't sampling used for file systems?

1. No apparent benefit for sampling in file systems
2. Technical problems of sampling:
 - One pass
 - Randomness complexity
 - Large scale
 - Distributed environment

Remainder of this talk:

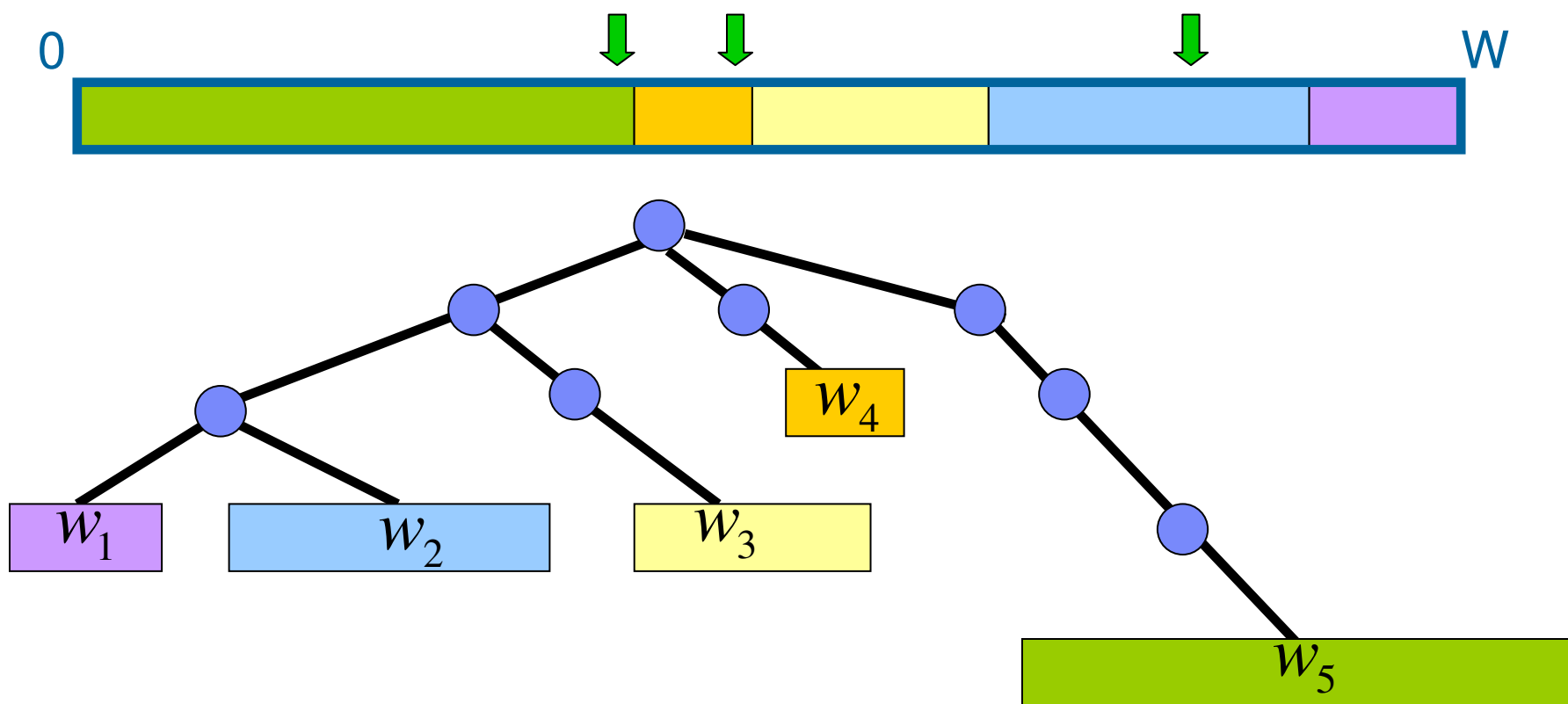
1. Solving the technical problems of sampling
2. Demonstrating beneficial real life use cases

Our Core Technique



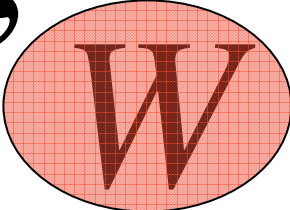
Sample:

Our Core Technique



Sample:

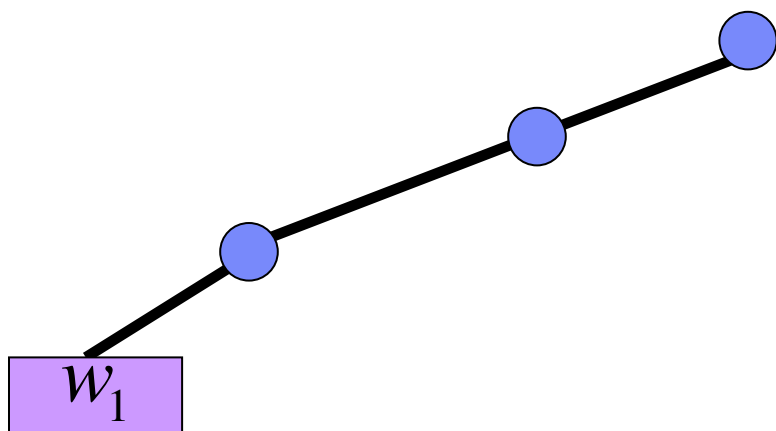
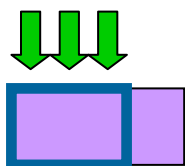
The Desired Distribution of File Appearances in the Sample

$$k_i \sim B\left(M, \frac{w_i}{W}\right)$$


Is W always known in advance?

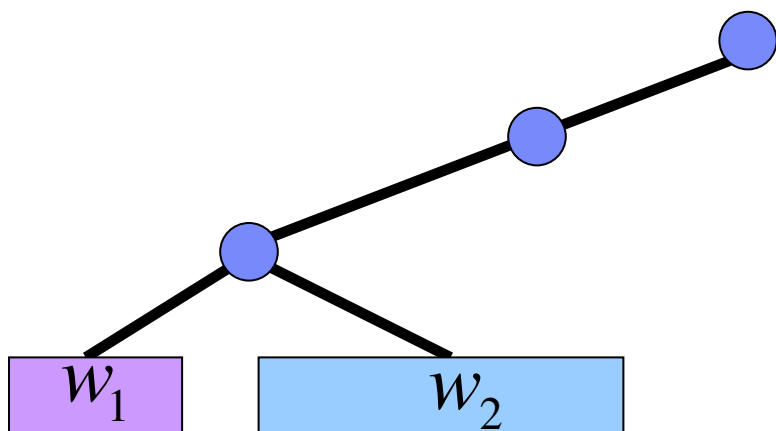
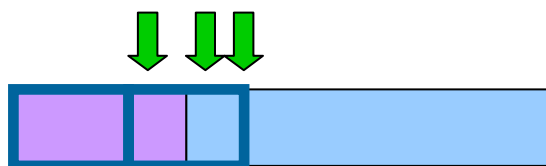
Computing W may require the a full scan by itself

Our One Pass Solution

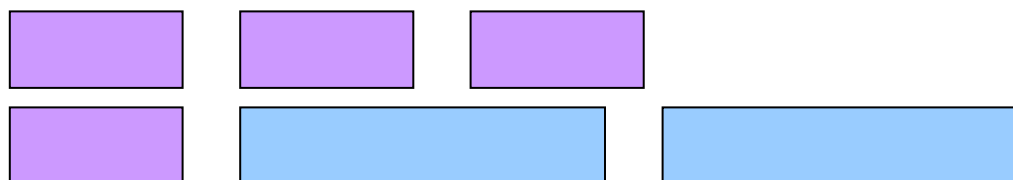


Sample: 

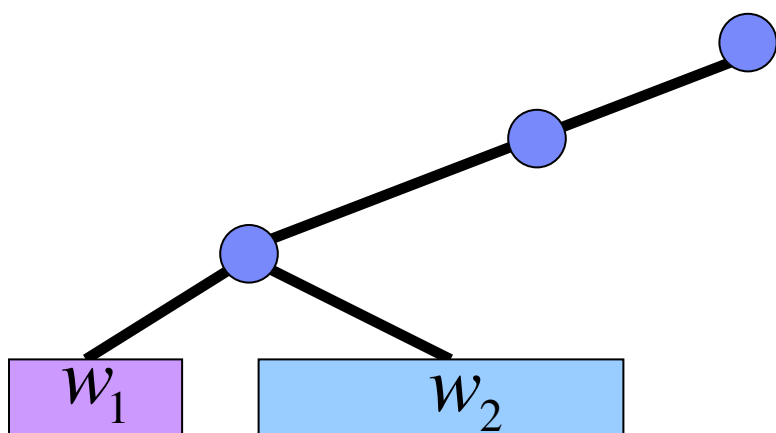
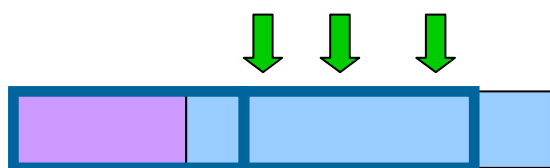
Our One Pass Solution



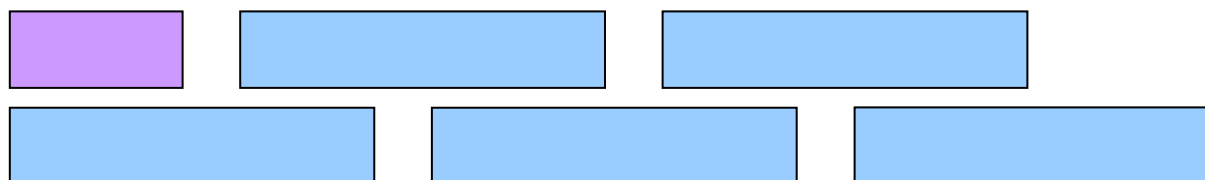
Sample:



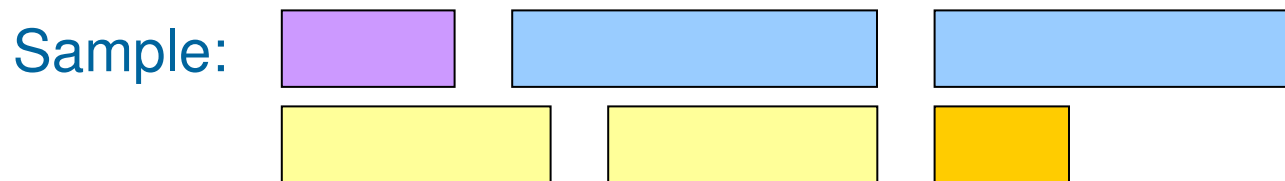
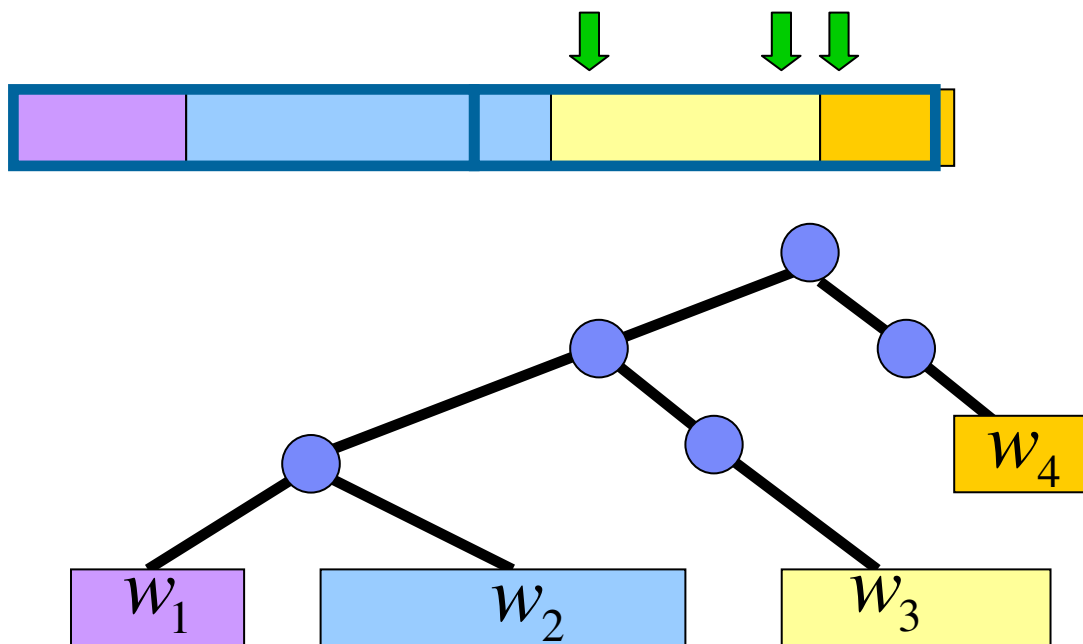
Our One Pass Solution



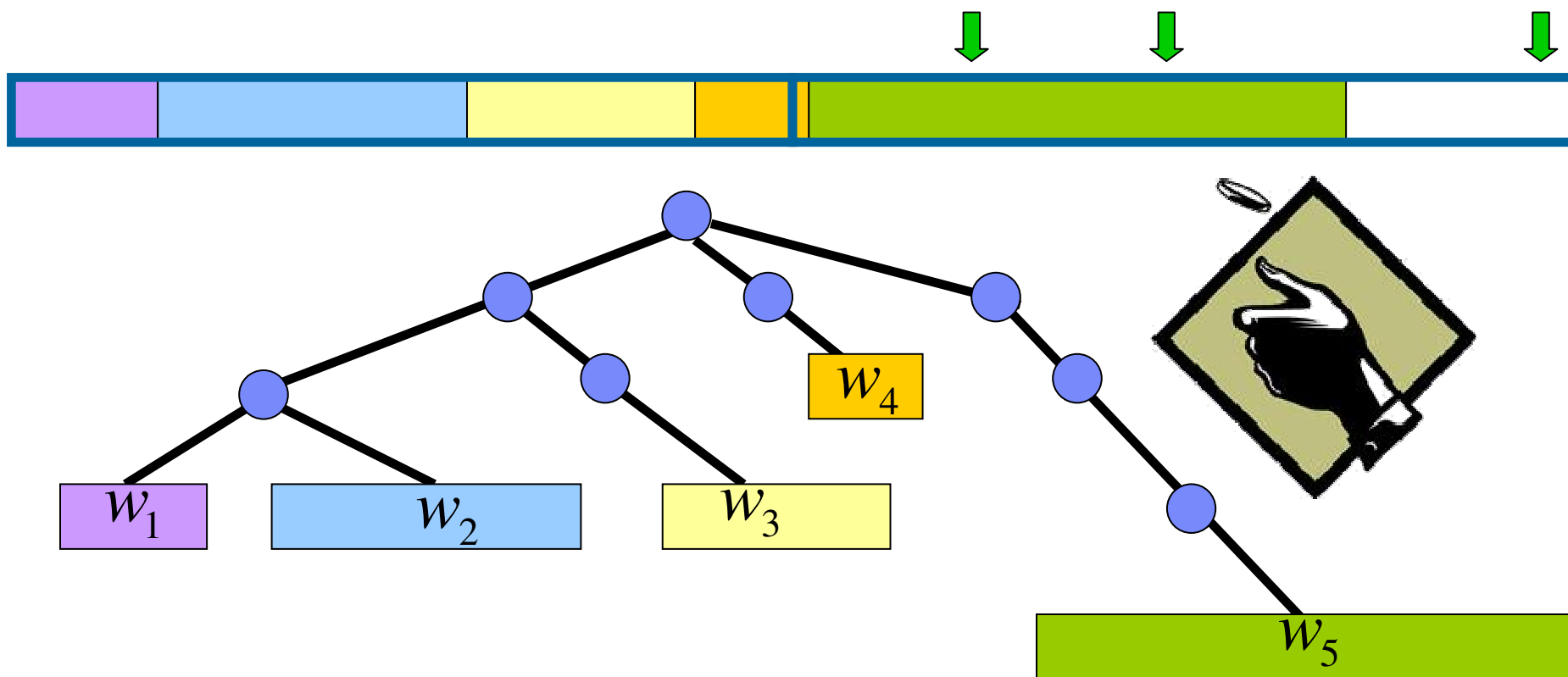
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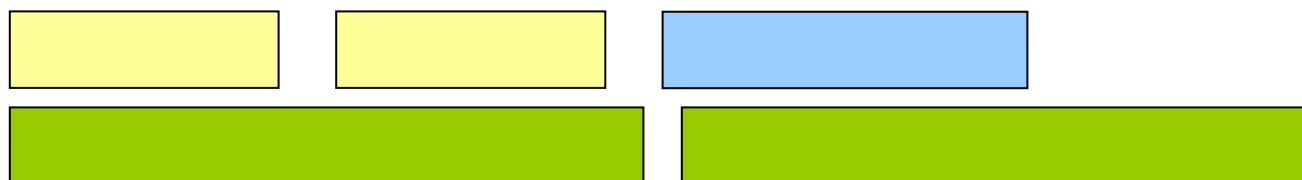
Our One Pass Solution



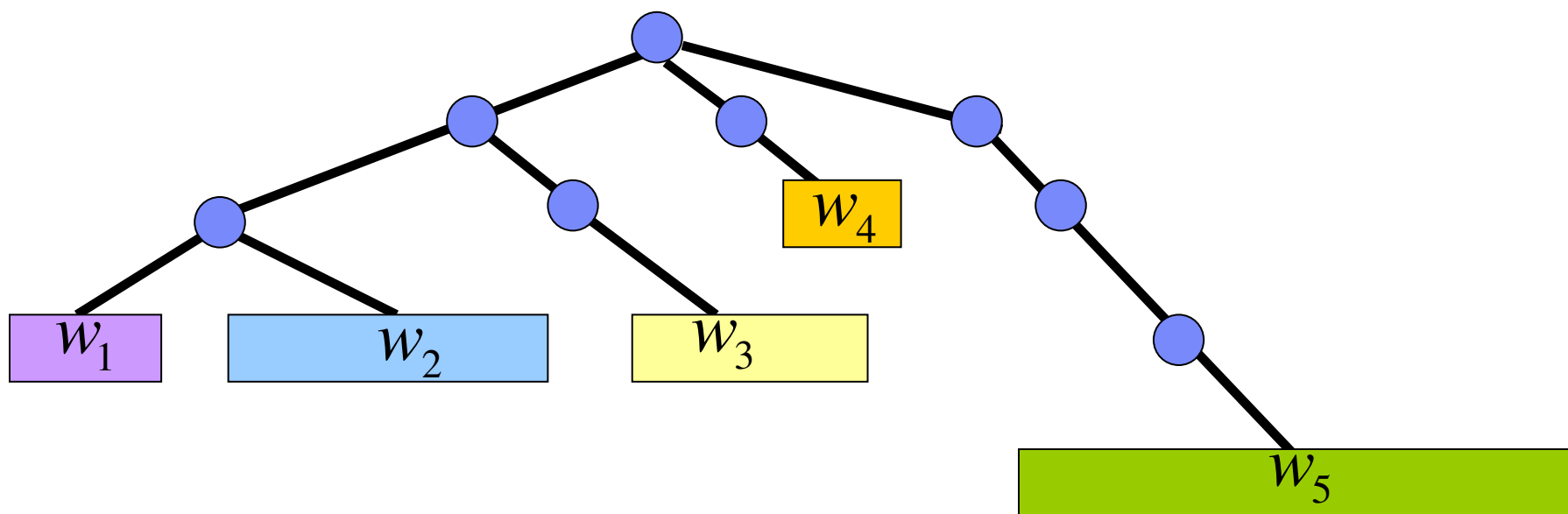
Our One Pass Solution



Sample:



Our One Pass Solution



Sample:

Additional Challenges - Distribution

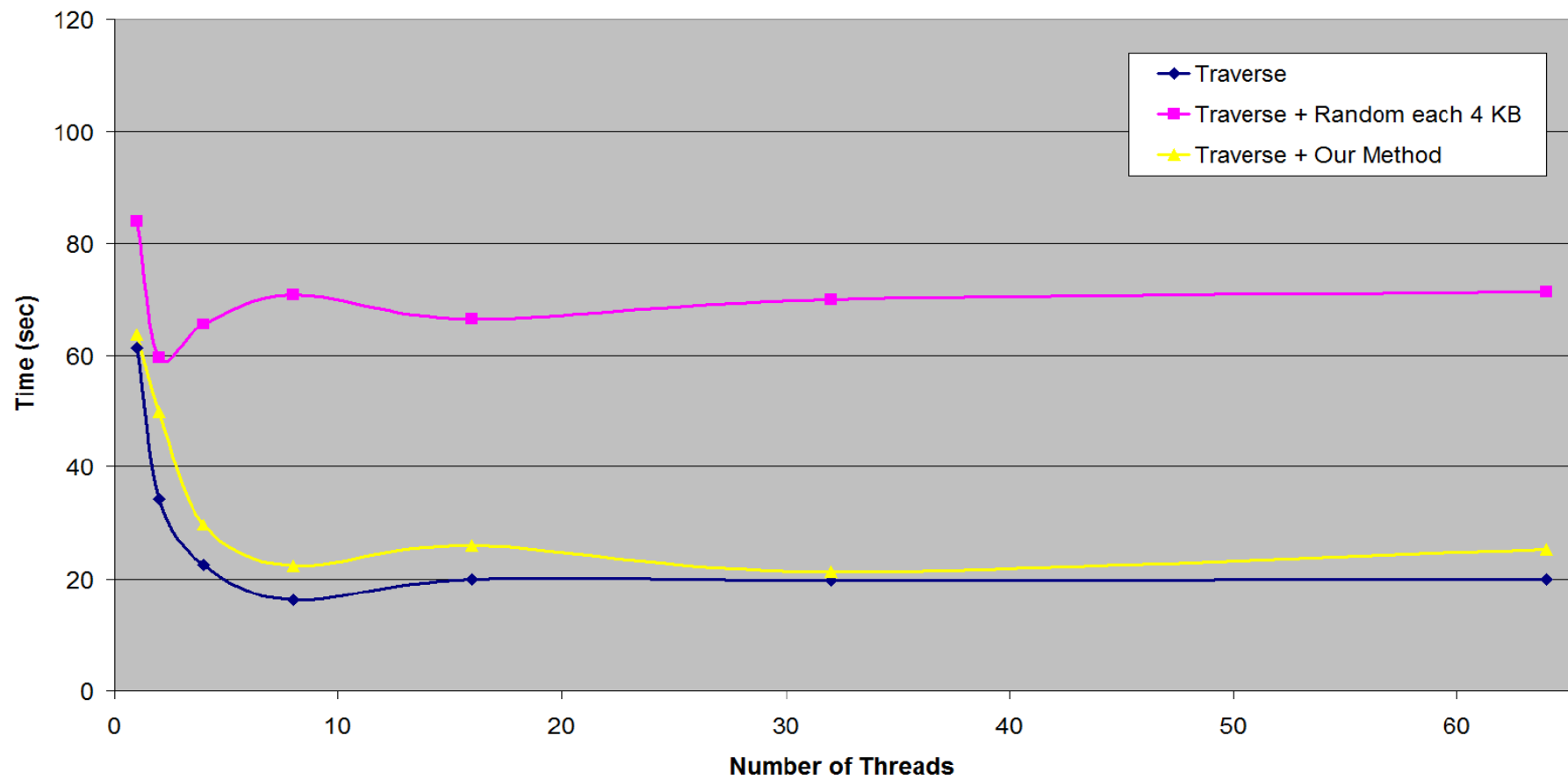
Traversal would greatly benefit from the multithreading and distribution.

So the sampling mechanism should also support distribution.

We have such solutions:

- Multithreaded (in a single node)
- Distributed (across nodes)

Evaluation of Our Method: Time Complexity



Use Cases

- Two scenarios where sampling is beneficial in file systems:
 - The query is expensive
 - The query is unknown in advance

- Real life examples:
 - The query is expensive
 - Testing and auditing mechanism e.g. Speech to text verification
 - Compression estimation

 - The query is unknown in advance
 - Offline analysis of file system distribution

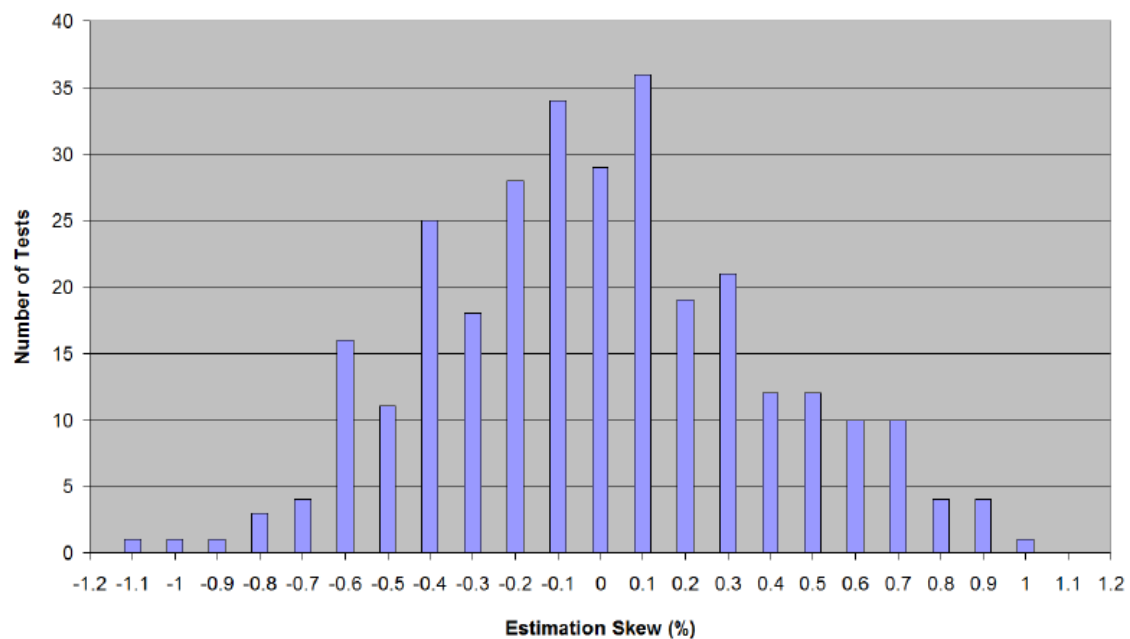
Evaluated Data Sets

Name	#file	Size
Impression FS	4.9 M	1.86 TB
Project Repository	17.6 M	7.8 TB
Compression Collection	21.5 K	430 GB
Bloated Repository	220M	93 TB

Use Case 1 – Expensive Query

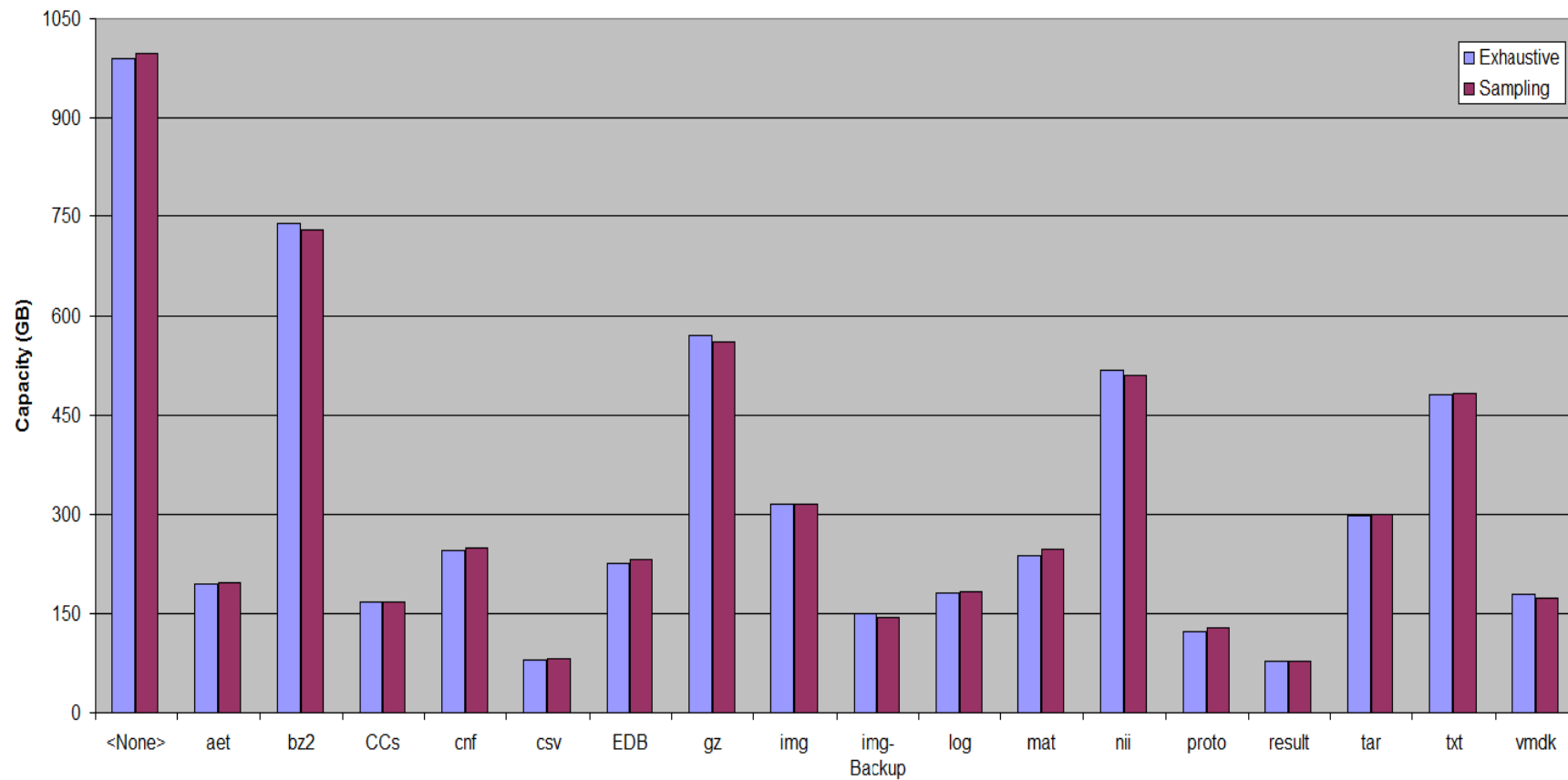
Compression Estimation

Data Set	Total Capacity (GB)	Capacity Read for Estimation	Exhaustive Time	Sampling + Estimation Time
Impressions	1905 GB	320 MB	> 13 hours	26 min
Compression	428 GB	320 MB	> 100 min	42 sec



Use Case 2 – Offline File System Analysis

Capacity Distribution per File Extension Type



To Summarize:

Why isn't sampling used for file systems?

1. No apparent benefit for sampling in file systems
2. Technical problems of sampling:

Remainder of this talk:

1. Solving the technical problems of sampling
2. Demonstrating beneficial real life use cases



Thanks

Questions

