

31<sup>st</sup> International Conference on Massive Storage Systems and Technology (MSST 2015)





# Advanced IO Architectures Leveraging Flash in Integrated, Scalable Systems

June, 2015

#### MIKE VILDIBILL

Vice President

Product Management & Emerging Technology Development

#### **About Us**

#### We Solve Big Data Lifecycle Management Challenges at Large Scale

#### **Customers:**

1,100+ in 50 Countries

#### **Go-To-Market:**

Direct, Partner Assist, Specialized VARs

#### **Headquarters:**

Santa Clara, CA

#### **Employees:**

550+ in 20 Countries

#### **History:**

Founded in 1998, Growing & Profitable

#### Manufacturing:

Chatsworth, CA

#### World-Renowned & Award Winning













Federal Computer Week



## **DDN** HPC Technology Throughout the Enterprise





### **DDN** Technology

#### Best of Class standalone and integrated solutions

**Application Acceleration, Burst Buffer High- Performance** Converged **Media Storage** 



#### **MEDIAScaler**<sup>™</sup>

Parallel

Workload Client Integrated Cloud: S3. & Swift, Active Archive and Tape Tiering

#### **Petascale** Lustre® Storage



#### EXAScaler™

Up to 100,000 Clients

Open Source

Leading metadata & small file performance

#### **Enterprise Scale-Out GPFS File Storage**

Infinite Memory Engine\*™



#### GRIDScaler™ GS7K™

Clients Integrated Object Storage, Tape

Up to ~16.000

NFS & CIFS

Snapshots, Replication

#### Core Storage Platforms



#### SFA<sup>™</sup>12KX

48GB/s, 1.7M IOPS 1.680 Drives in 2 Racks **Embedded Computing** 



#### SFA<sup>™</sup>7700X

12.5GB/s, 450K IOPS

60 Drives in 4U

396 Drives in 20U

#### Flexible Drive Configuration

All Flash, Hybrid or HDD-only

SAS **SATA** SSD

#### **Automated Flash Caching**

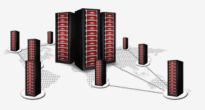
Adaptive Transparent Flash Cache **SFX**<sup>TM</sup> SFX API Gives Users Control [pre-staging, alignment, by-pass]



#### **WOS®**

#### **Web Object Scaler**

- 32 Trillion Unique Objects
- Data Protection & Distribution via Replication or Erasure Coding
  - Lowest latency data access and rebuild



#### **Options**

- Single 4U appliance up to 64 sites
  - OCP-compliant Hardware
  - Software-only





Unified

Management

DirectMon™

DirectMon

## **DDN** High-performance Portfolio

Four Strong Pillars





## SSD/NVM & BURST BUFFER IMETM

1000x IO Acceleration

100x File System Acceleration

10x Application Acceleration



#### FILE SYSTEMS SCALER™ APPLIANCES

Accelerating Time to Insight

Scale in GB/s, IOPS, TB

Mixed Workloads



#### PLATFORMS SFA™

SSD, SAS, SATA

Embedded F/S and Apps

Storage and Processors



### OBJECT STORAGE WOS®

Collaboration and Global Distribution, Private and Public Cloud

Massive Scale & Low Latency



Compute & Data

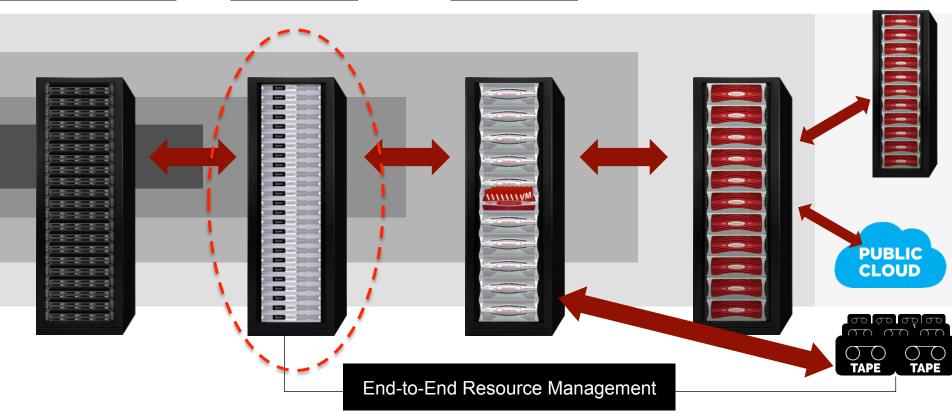
## **DDN** Integrated Supporting End-to-End Workloads







Distribution & Archive

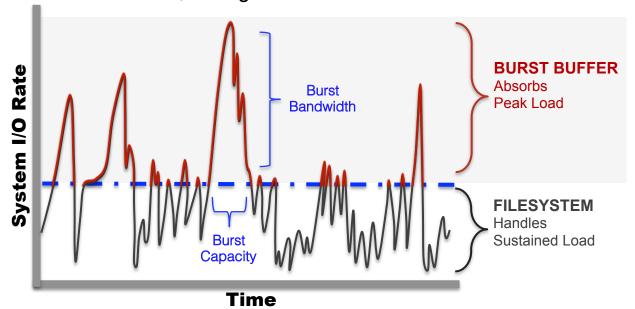




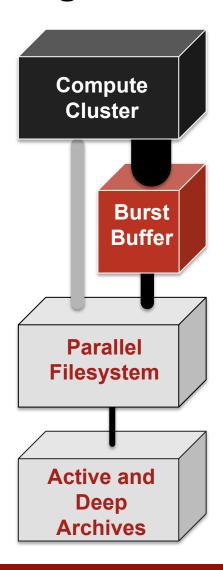
### A New Paradigm in I/O Provisioning

Analysis of a major HPC production storage system

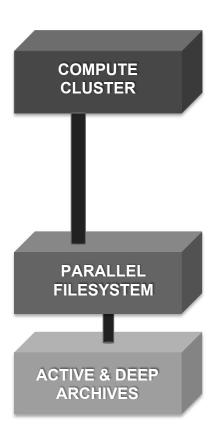
- 99% of the time, storage BW utilization < 33% of max
- 70% of the time, storage BW utilization < 5% of max



DDN's Infinite Memory Engine™ (IME) is a unified, distributed, non-volatile storage pool that is transparently accessible to parallel applications and is tightly integrated with proven high performance parallel filesystems. Configured as a Burst Buffer it changes how we provision I/O performance

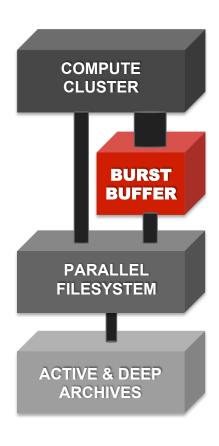


## Infinite Memory Engine™



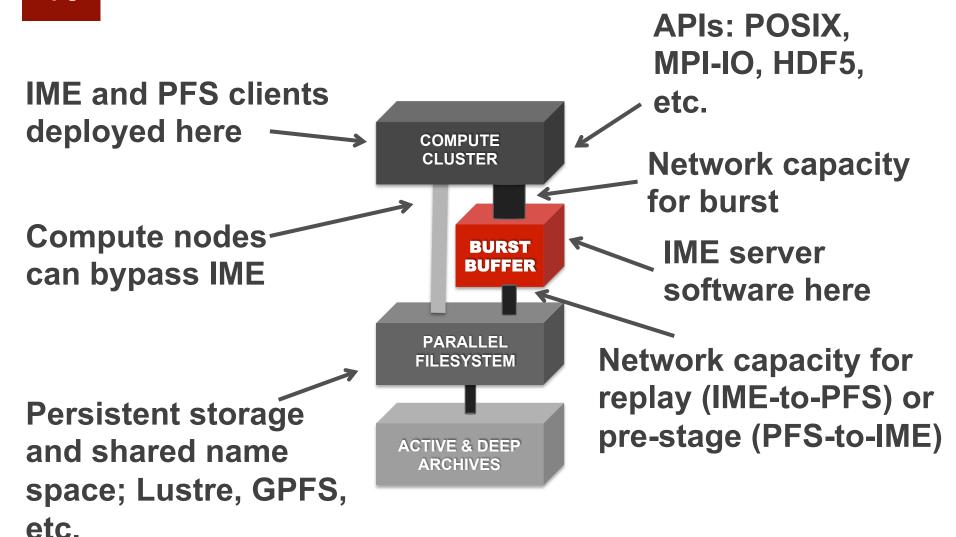


## **Infinite Memory Engine™**





## Infinite Memory Engine™



## IME Accelerates I/O in Several Ways "Problem Application" Case Study: S3D (write)

1) MITIGATES POOR PFS
PERFORMANCE caused by PFS

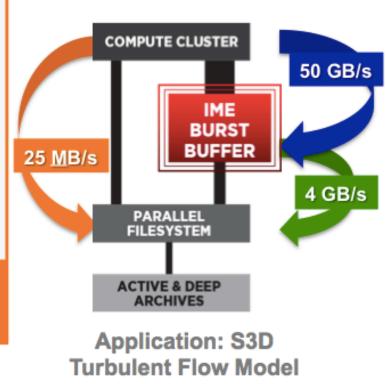
locking, small I/O, and mal-aligned, fragmented I/O patterns.

IME "makes bad apps run well" and also prevents a poor-behaving app from impacting the entire supercomputer.

This is especially valuable to diverse workload environments and ISV applications.

At SC14, we demonstrated 1000x speed-up on mal-formed I/O when using non-POSIX low-level communications.

1000x



10x

2) PROVIDES HIGHER PERFORMANCE I/O (bandwidth and latency) to the application.

Providing additional bandwidth here is relatively inexpensive.

Configuring 10x more bandwidth compared to PFS is typical.

3) IME DRIVES I/O MORE EFFICIENTLY TO THE PFS by re-aligning and coalescing data

within the non-volatile storage.

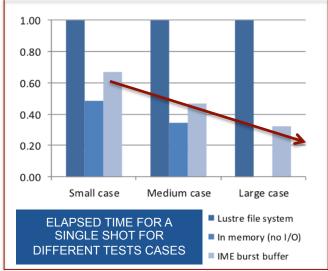
At SC14, we demonstrated 100x speed-up due to this efficiency. IOR benchmarks show a 3x - 20x speedup on I/Os <32KB.

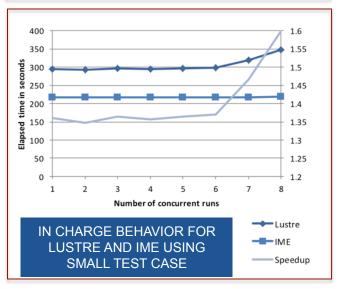
100x

## DDN IME Testbed Program Q3'14 – Present

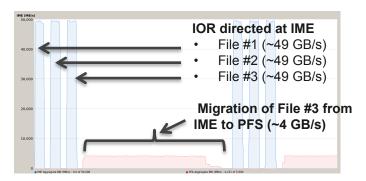
10+ IME Testbed deployments, demonstrating real-world app acceleration Example: Tullow Oil's RTM code:

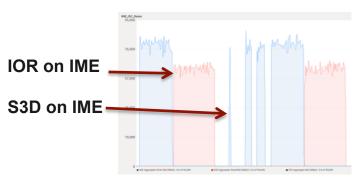
- ► A modest 100MB seismic image, if reconstructed with 5000 snapshotting time steps will lead to writing and then rereading 500GB of data, for a global data movement of 1 Terabyte
- ► A typical seismic survey will induce the generation of thousands of such images, usually computed in parallel with several independent jobs launched on the cluster, resulting in the movement of many petabytes of data during the execution of the parallel application
- IME transformed this I/O-bound production app into a Compute-bound one
- 3x <u>full-app speed-up</u> over Lustre alone





## DDN IME Public Demonstrations Q4'13 – Present







#### **DDN SC'13 IME Prototype Demo**

- First public demonstration
- IOR to shared-file, 4KB strided IO, ~100 MPI tasks
- ~49 GB/s write to IME
- ~4 GB/s "replay" to GPFS on SFA7700

#### **DDN ISC'14 IME Testbed Platform Demo**

- IME testbed hardware w/ ~140 MPI tasks
- IME MPI-IO / ROMIO interface
- IOR and S3D IO kernel
- Index fault tolerance (replication)
- ~80 GB/s write and ~67 GB/s read

#### DDN SC'14 IME Testbed Platform Demo

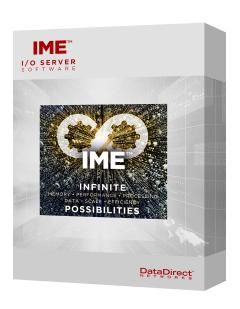
- Early preview of FUSE (POSIX) interface
- Ran IOR, S3D IO kernel, HACC IO kernel, and madBench2 through IME MPI-IO / ROMIO
- 300 600 MPI tasks
- ~80 GB/s write and ~80 GB/s read



## **How Does IME Help?**

Supports a Much Broader Range of Applications & Data Patterns

IME's "Beyond Burst Buffer"
capabilities extend beyond
checkpoint/restart to support
both large & small I/O, enabling
the acceleration of your
performance-hungry applications



#### **Featured Use Cases**

- Burst Buffer I/O Acceleration
  - Checkpoint-Restart
  - Write-back and Write-through Cache for File Alignment (direct effect) and Block Alignment (indirect effect)
  - Stage-in, Stage-out, Demand Loading
  - Isolation of ill-behaving applications
- Out-of-Core I/O
- Data Analysis Support
  - Post-processing
  - Visualization
- Temporary Data Storage
  - Sequential-job Data Sharing (many-task computing, ...)
  - Concurrent-job Data Sharing (coordinated sharing of data through several tasks)
  - Intermediate Results



### **Thank You!**

Keep in touch with us



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