

A Virtual Object Store and Yet Another HSM

An update from the GA Storage group







How it all started?

- The Storage Software Group at General Atomics has a long tradition in data handling
 - Going back to 1995 when we ran the San Diego Supercomputing Center
- Main product is Nirvana, a complete (virtual) object store solution
 - Storage abstraction, federation and tiering
 - Metadata repository, extraction and handling
 - A policy/ILM engine
 - Audit trail

http://www.ga.com/nirvana



A Virtual Object Store

- Nirvana operates on top of existing storage
- Nirvana does not provide its own filesystem solution
 - There are many available, why re-invent the wheel?
- Nirvana can operate on top of anything that supports
 - File paths
 - Basic file permissions
 - Data ingest and retrieval

At least in theory, we provide implementation for a fixed set

NetApp

cleversafe

Google Cloud Storage

EMC²

SwiftStack

amazon S3

IBM Spectrum Scale

Open ZFS

ISILON



panasas

HG

ST

What was the problem?

- Nirvana was very capable, but lacked standard APIs
 - Hard to integrate in existing workflows
 - Even though it had a rich set of proprietary tools, portals and APIs
- So we went ahead and added
 - A standard object storage API, implementing the S3 REST API
 - A standard POSIX interface, and we called it EasyHSM



Nirvana with S3

- The S3 REST protocol has become the de-facto object storage standard
 - Based on published AWS S3 documentation
 - Many client tools and libraries available
- Since Nirvana is essentially an object store, it was a natural fit
- Currently provided as an optional component

 Can be installed on dedicated nodes, or alongside the other Nirvana daemons



Nirvana with S3 (cont)

Nirvana accessed through Cloudberry Explorer

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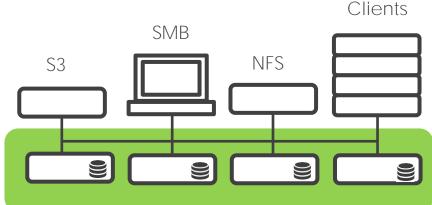
The POSIX interface

- Nirvana natively does not provide a fully POSIX compliant native API
 - A natural restriction due to support for many different backend storage solutions
- Developing a fully featured caching filesystem not feasible
- We looked for an existing filesystem that is HSM enabled out of the box
 - IBM Spectrum Scale (aka GPFS) seemed the best



The IBM Spectrum Scale Advantage

- A mature, very reliable storage system
 With solid backing from IBM
- Highly scalable
 - Originally designed for HPC applications
- Multiple access point protocols
 - High performance
 Native Client Drivers
 - Traditional NFS, SMB/CIFS
 - Even an S3 interface
- Natively HSM-enabled
 - Standard DMAPI interface
 - Rich ILM capabilities







GPFS

EasyHSM as a Nirvana POSIX frontend

 EasyHSM designed as a Hierarchical Storage Management (HSM) solution for IBM Spectrum Scale (GPFS)



- GPFS provides the namespace management
 And hot data storage management
- EasyHSM provides the tiering logic
 - Between GPFS storage and external storage



Why yet another HSM?

- All available HSM solutions were cost prohibitive
 - They employ capacity based licensing!



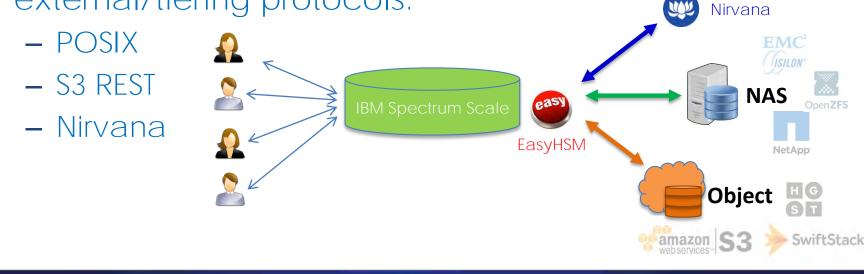
EasyHSM is not free either, but we charge a flat fee

 Plus, none would talk the native Nirvana protocol



Going beyond Nirvana

- During EasyHSM development, it become clear that there was very little Nirvana-specific code
 So we decided to make EasyHSM generic
- EasyHSM now supports the following external/tiering protocols:





EasyHSM vs Competition

- EasyHSM is the only solution that allows tiering using multiple external protocols (both POSIX and Object)
- EasyHSM does a straight mapping between GPFS path and external storage path/URI
 - Minimal massaging, e.g. adding protocol and IP
 - No obfuscation, easy to interact with external tools
- Scalable, low overhead implementation
 - Linear scaling over multiple hardware nodes
 - Not in the path for hot data
- Pure software solution
 - Does not need dedicated hardware
- Fixed price licensing (not capacity based)



For more information

- EasyHSM home page: <u>http://www.ga.com/easyhsm</u>
- Nirvana home page: <u>http://www.ga.com/nirvana</u>

If you just want to know more, feel free to

- Contact me at Igor.Sfiligoi@ga.com
- Contact the program manager at <u>Robert.Murphy@ga.com</u>



Other Recent Nirvana Changes

- Dramatic scrubbing/reconciliation speedup

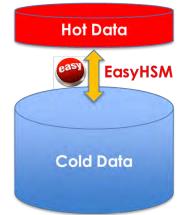
 System attributes: observed 1M files/minute (16k/s)
 JPG scrubbing: observed 60k files/minute (1k/s)
- New administration interface





Why use EasyHSM?

- Not all data needs to be in the fast, GPFS layer
 But all files must be visible to the users
- EasyHSM provides an effective tiering solution
 Uses HSM file stubs to link to external storage
 - Policy driven explicit movement of data between GPFS and external storage
 - Transparent high performance retrieval of data into the GPFS layer on user access





EasyHSM components

- Tools for migrating data from GFPS to external storage
- Tools for freeing disk space on GPFS (stubbing)
 Invisible to final users
- A daemon for transparent recall on access
 - And handling file removal
- Tools for explicit recall from external storage to GPFS
- Support scripts for easy integration with GPFS Policy Manager (ILM)

