

# Distributed Digital Preservation with LOCKSS

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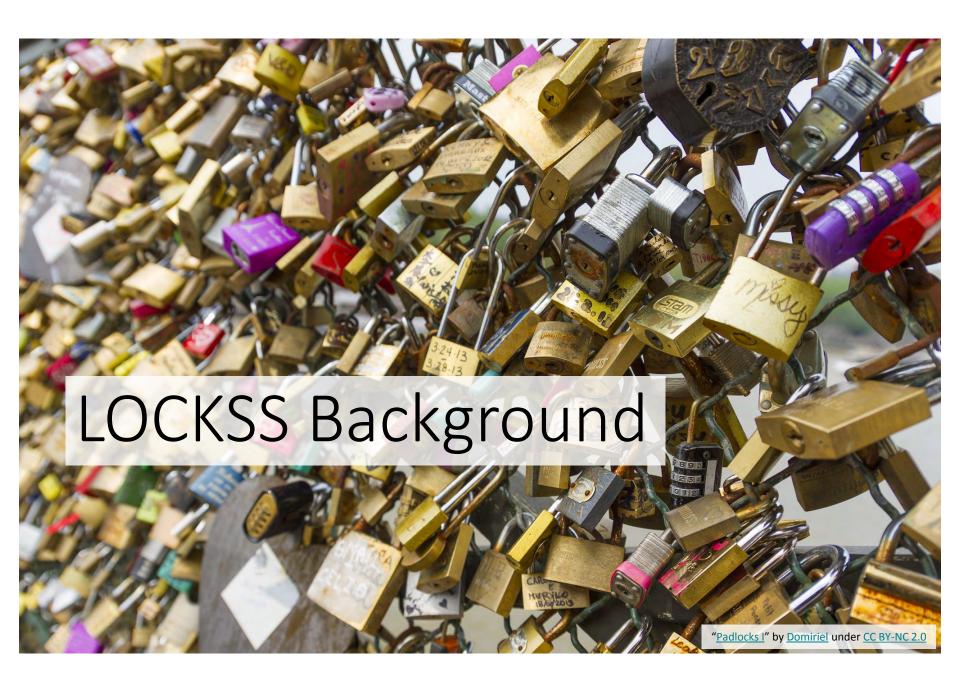
Massive Storage Systems and Technology
14 May 2018

#### overview

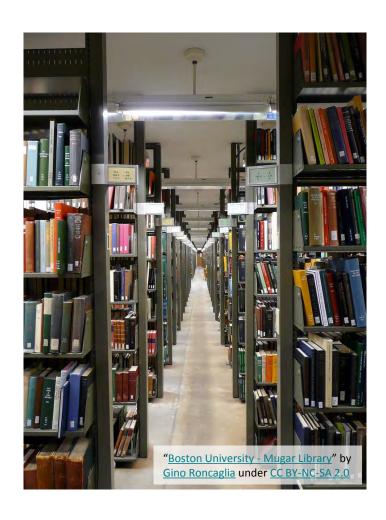
- LOCKSS background
- preservation principles
- distributed preservation
- what's next for LOCKSS?







# (digital) libraries







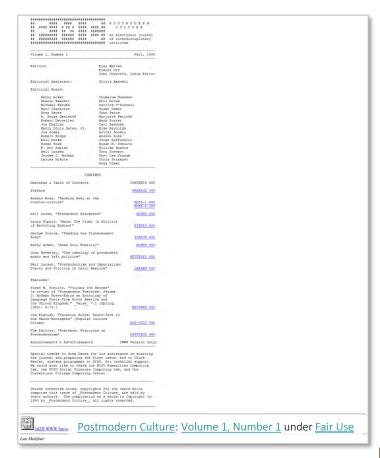
# lots of copies (were already) keeping stuff safe

- print journal holdings incidentally resilient:
  - distributed
  - decentralized
  - irrevocable
  - tamper-evident
  - publisher-independent



# move to online publishing

- own  $\rightarrow$  lease
- local custody → contingent access
- lots of distributed copies → fewer, centralized copies
- net effect:
  - endanger scholarly record
  - obviate library role





#### LOCKSS but for e-journals

- p2p software for ejournal preservation
- restore preservation features of print journal holdings for digital
- re-empower libraries, individually + communally
- improve durability of digital scholarly record





# LOCKSS for more than e-journals

- set out to build ejournal preservation system
- ended up building generic digital preservation core
- growing number of communities use to preserve other digital materials



















# community + digital preservation

- communities complement LOCKSS:
  - resilience against organizational failure
  - native heterogeneity
- preservation is an active community effort
- lots of communities keep stuff safe







# lots of copies

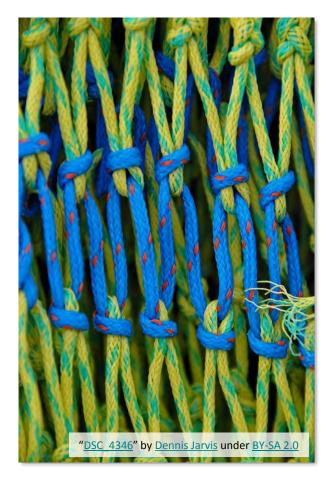
- intuitive best practice
- LOCKSS typically operates w/ 4+ copies
- enlist copies to attest to expected integrity value
- lots of copies enables:
  - majority votes w/ minority of participating copies
  - higher-confidence attestations via landslide agreement





# routine audit + repair

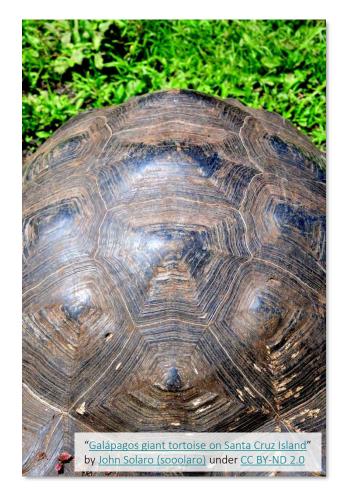
- ensuring long-term bit integrity
  - must read data to know it's good
  - easier to repair data sooner
- network nodes conduct polls to validate integrity of distributed copies
- more nodes = more security
  - more nodes can be down
  - more copies can be corrupted
  - ...and polls will still conclude
- nonces force re-hashing
- peers are mutually-distrusting





# fail slowly

- fast-operating, tightlycoupled systems fail quickly
- LOCKSS is conservative
   + sophisticated about
   repairs
- polls run slow to enable detection + mitigation of cause of damage





#### threat model

- familiar threats:
  - media + hardware obsolescence
  - software obsolescence
  - natural disaster
- more typical threats:
  - economic failure
  - organizational failure
  - operator error
- security threats:
  - internal attack
  - external attack





#### distributed + decentralized

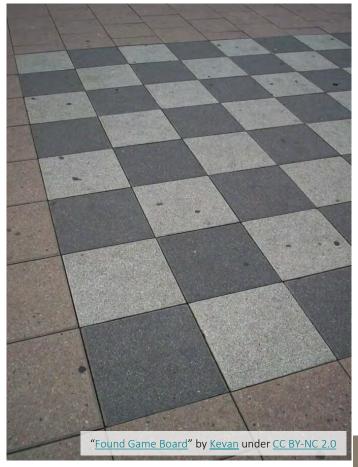
- no monopoly on copymaking
- more copies doesn't mitigate correlated risk
- independent, decorrelated copies
- minimize central points of failure or vulnerability





#### no centralized fixity store

- fixity data subject to same threats as data whose integrity it assures
- fixity data is more vulnerable, in fact, since more valuable + more centralized
- LOCKSS uses fixity data in limited ways



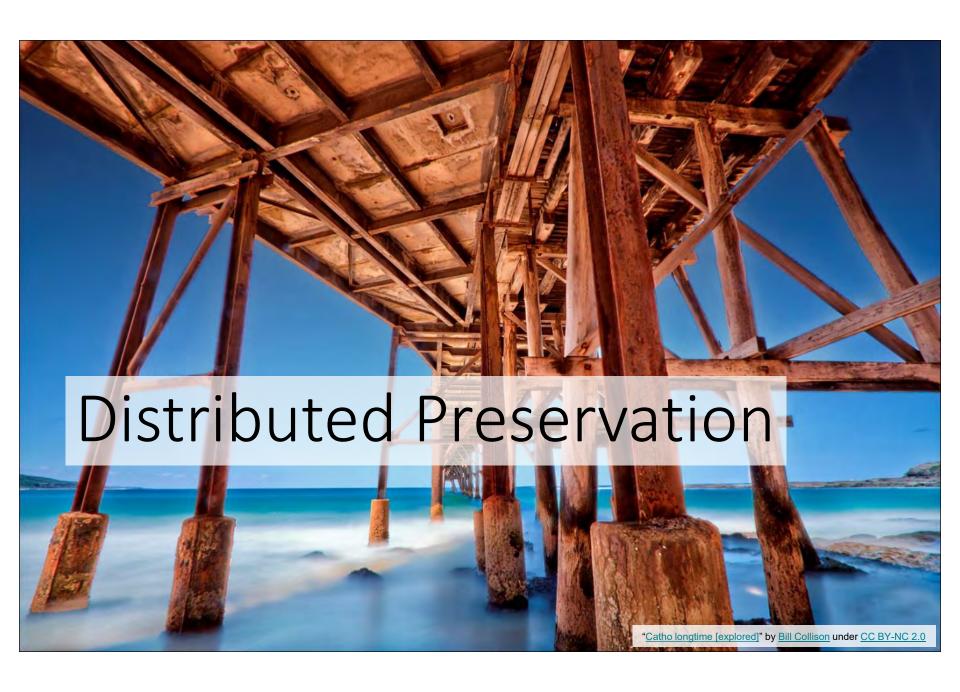


# local custody

- if preserving data is core to mission, LOCKSS helps maintain that competency + commitment in-house
- unencumbered access for use by designated community
- conserving autonomy + leverage w/ content + service providers
- jurisdictional transparency + control

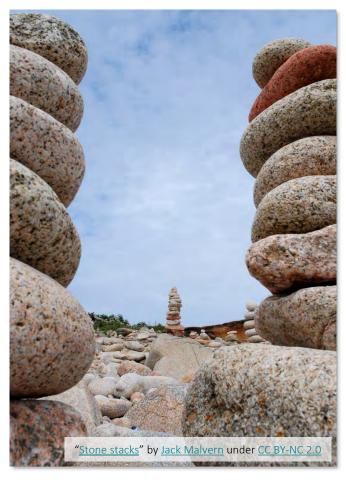






#### where does distributed preservation fit?

- may be integrated into own infrastructure (e.g., offsite replication)
- as a wholly hosted service:
  - for some, may be main preservation solution
  - for others, may supplement local preservation





#### use cases

- scholarly record
- government documents
- web archives
- collaborative collections
- any types of content valued in common by a community





#### distributed preservation providers

- hosted services w/ varied architectures, service tiers, levels of assurance, replication factors
- replication nodes include memory orgs + cloud
- none (including LOCKSS) require local preservation infrastructure
- LOCKSS provides opportunity for copreservation

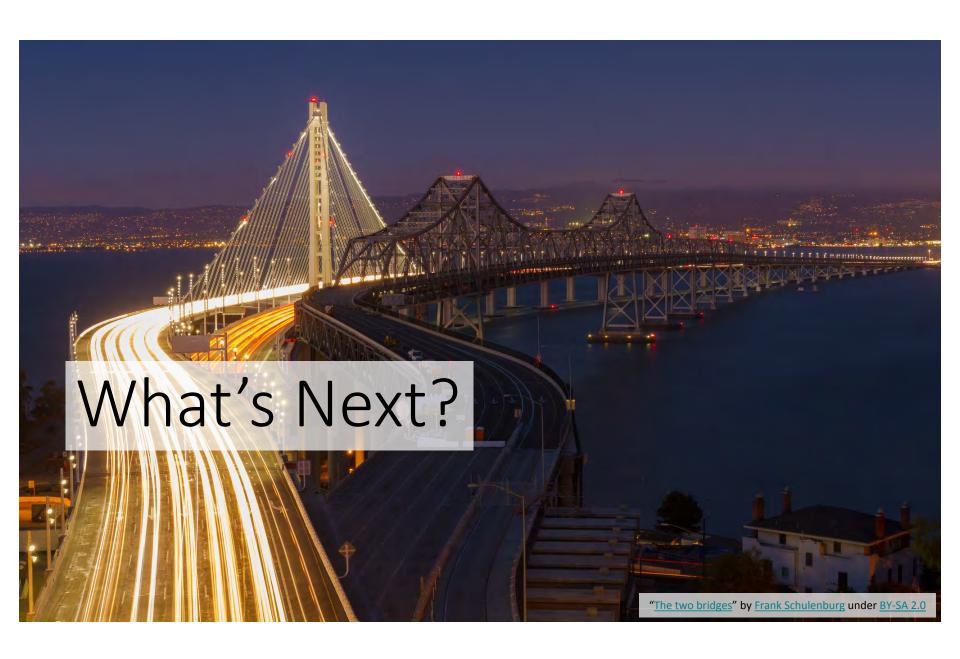






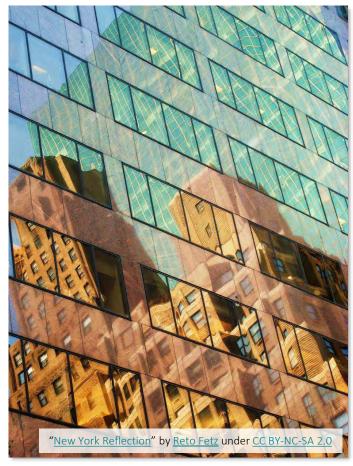






#### re-architecture rationale

- de-silo + enable external integrations
- foster developer community
- capitalize on work of broader communities
- create space for system enhancements
- evolve w/ web + digital preservation ecosystem





#### anticipated outcomes

- functional parity + backward compatibility
- components providing value outside of end-toend system
- better integration + data hand-offs w/ other apps
- increased use to preserve repository content
- increased use to preserve content managed by nonmemory institutions





