

# APIs for Persistent Memory Programming

**MSST 2018** 

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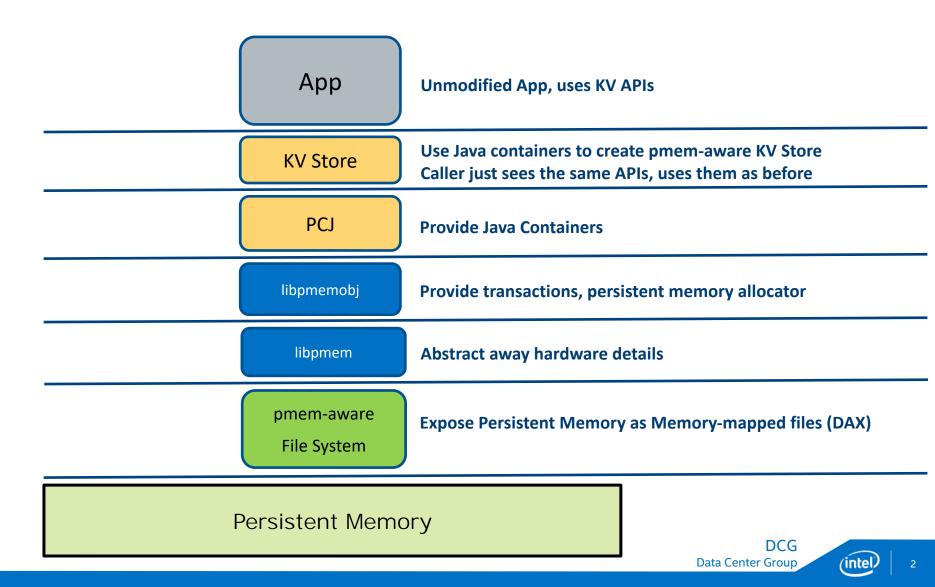
**NVM Software Architect** 

**Intel Corporation** 

DCG Data Center Group

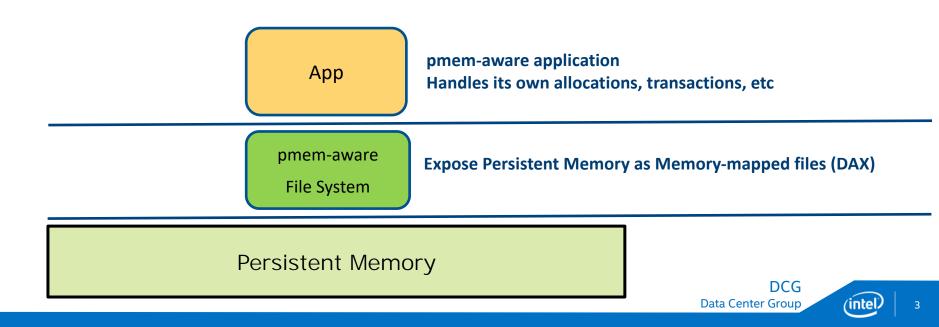
# A Full-Stack Example

Using a key-value store as an example

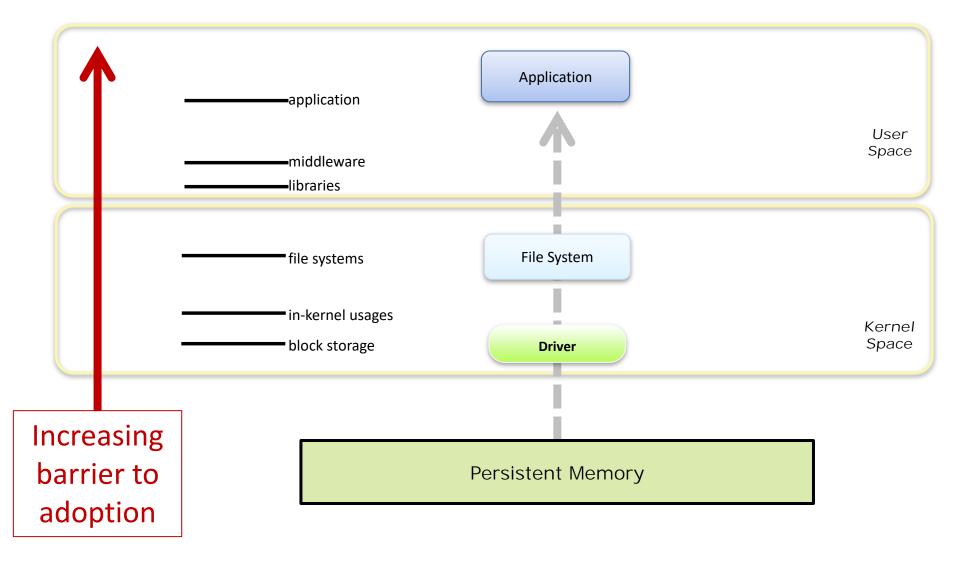


# Another Full-Stack Example

The app does everything

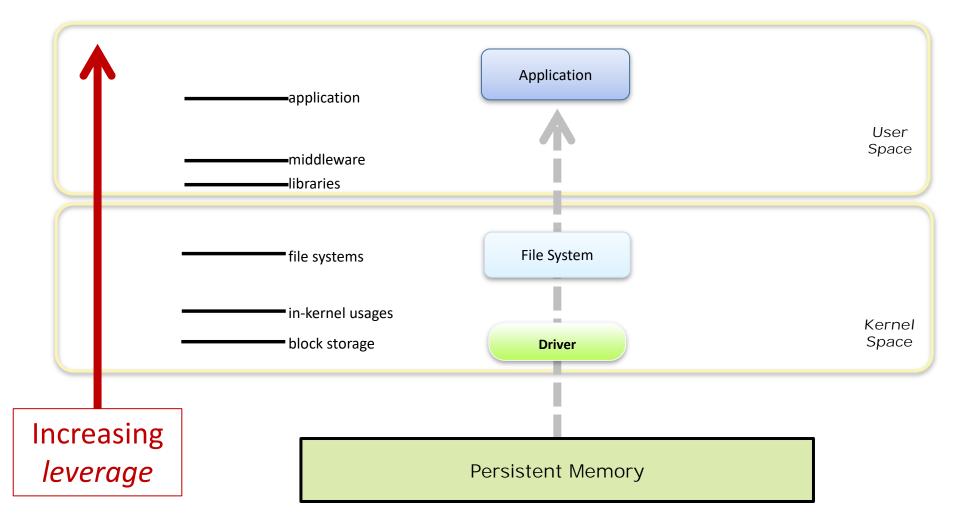


### Transparency Levels for pmem



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### Transparency Levels for pmem



# Ancient History

June 2012

- Formed the NVM Programming TWG
- Immediate participation from key OSVs, ISVs, IHVs

January 2013

- Held the first PM Summit (actually called "NVM Summit")
   January 2014
- TWG published rev 1.0 of the NVM Programming Model

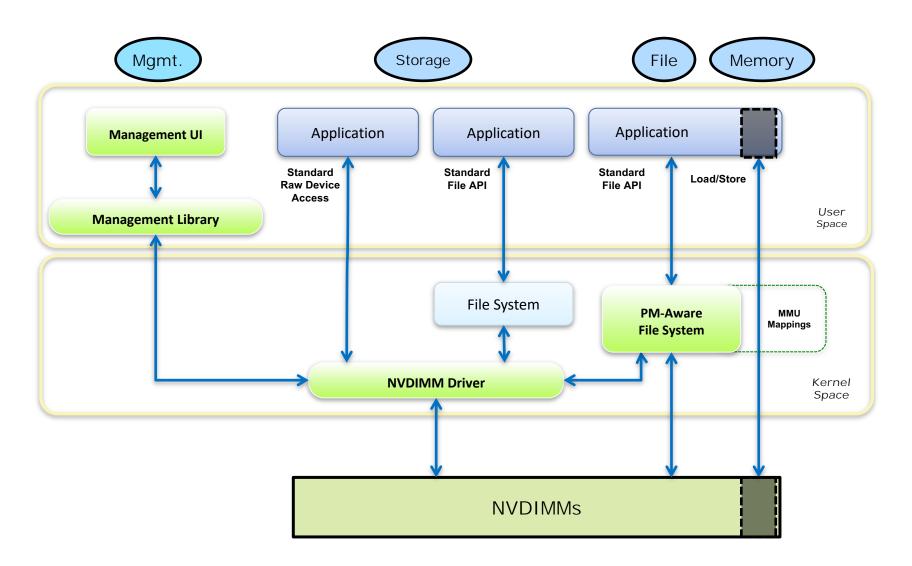
June 2017

Rev 1.2 published

And now...

- Programming model supported & shipping in multiple operating systems
- APIs built on top of the programming model available

# The SNIA NVM Programming Model

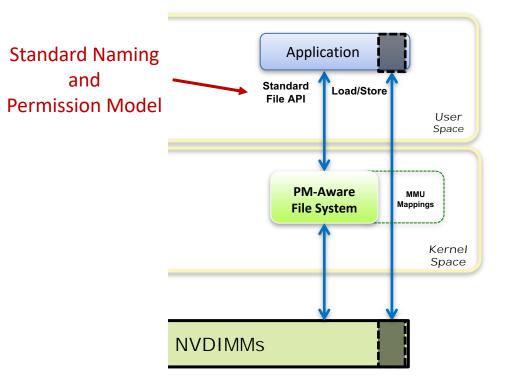


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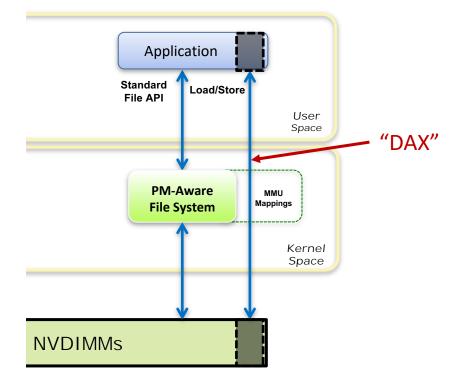
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# Must Open File Before Mapping



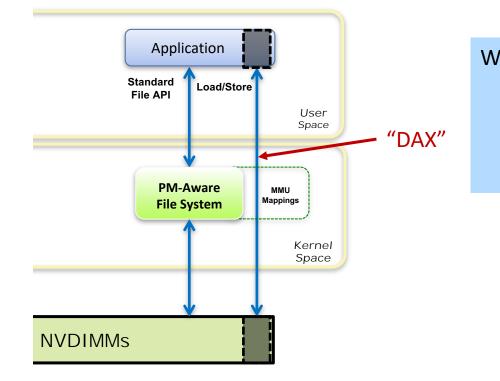


### Direct Access Definition: no paging, no page cache use





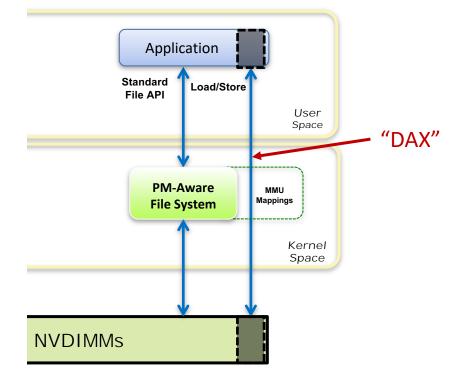
### **Direct Access**



Windows: DAX Support is shipping NTFS is PM-Aware Some new APIs PMDK support



### **Direct Access**

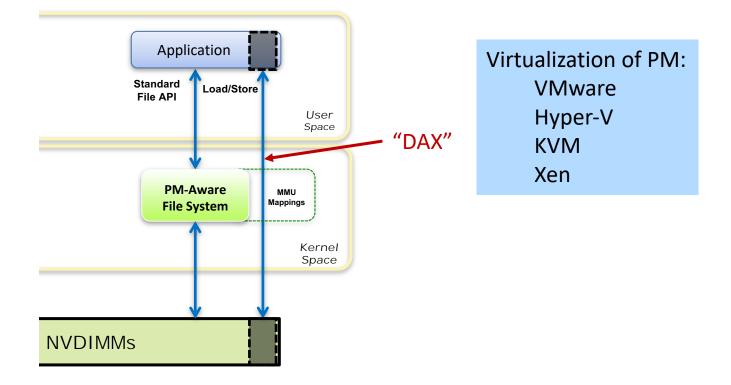


#### Linux:

DAX Support is shipping ext4 is PM-Aware XFS is PM-Aware PMDK support

More filesystems coming

### **Direct Access**





# **Applications: Public Demos**

• 2017 was an interesting year for demos...

### SAP SAPPHIRE Oracle OpenWorld

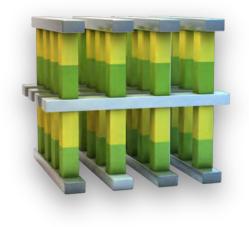
• Built on the Persistent Memory programming model!



### **Intel Persistent Memory**

#### New Type of Memory

- Persistent, Large Capacity & Byte Addressable
  - 6 TB per two-socket system
- DDR4 Socket Compatible
  - Can Co-exist with Conventional DDR4 DRAM DIMMs
- Cheaper than DRAM
- Availability
  - 2018







## trivial.c

fd = open(filename, O\_RDWR);

```
pmaddr = mmap(NULL, 4096, PROT_READ|PROT_WRITE, MAP_SHARED, fd, 0);
```

close(fd);

```
strcpy(pmaddr, "Hello, Persistent Memory!");
```

```
msync((void *)pmaddr, 4096, MS_SYNC);
```



# trivial.c

fd = open(filename, O\_RDWR);

```
pmaddr = mmap(NULL, 4096, PROT_READ|PROT_WRITE, MAP_SHARED, fd, 0);
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close(fd);

```
strcpy(pmaddr, "Hello, Persistent Memory!");
```

```
msync((void *)pmaddr, 4096, MS_SYNC);
```

- pmaddr could point to a really huge capacity terabytes!
  - Want some allocator like malloc/free/new or language integration
- strcpy is not atomic
- msync is not atomic
- Basic memory-mapped files are not transactional up to the caller



# Also, you should know...

### msync now just flushes CPU caches

- no page cache with DAX
- Platforms may support "Optimized Flush"
- Flush changes from using user space instructions for performance
- Windows supports this
- Linux supports this with new MAP\_SYNC flag
- Future platforms may have persistent CPU caches
- ACPI property tells you this
- Write future-proof code by looking at this property & skipping flushes
- Persistent Memory errors appear as memory errors
- For example: SIGBUS on an uncorrectable in Linux

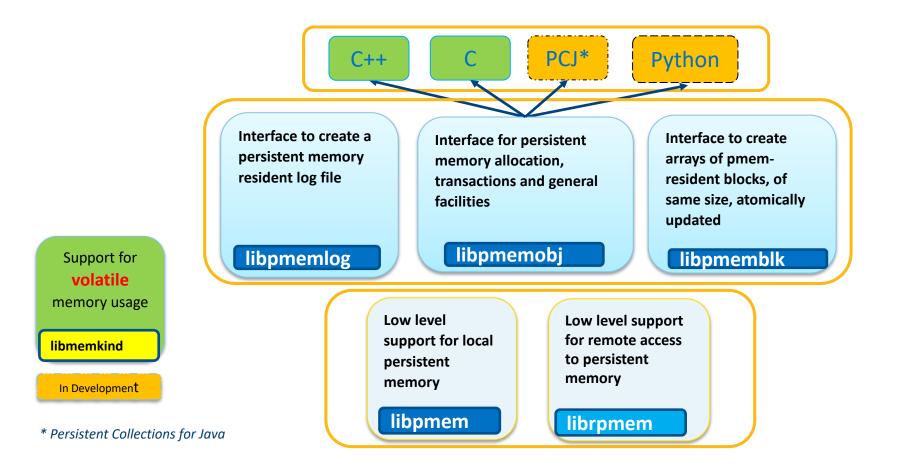
### The Persistent Memory Development Kit PMDK http://pmem.io

- PMDK is a collection of libraries
  - Developers pull only what they need
    - Low level programming support
    - Transaction APIs
  - Fully validated
  - Performance tuned.
- Open Source & Product neutral





### **PMDK** Libraries





# Also, you should know...

### PMDK libraries are validated to product quality

- Many hundreds of unit tests
- Many hundreds of system tests

We don't think we're all done now...

- Performance work continues, with some significant results
- Feature development continues
  - RAS
  - More mature language integration (especially around C++)
  - More mature replication
- Still adding libraries
- Example: libpmemkv

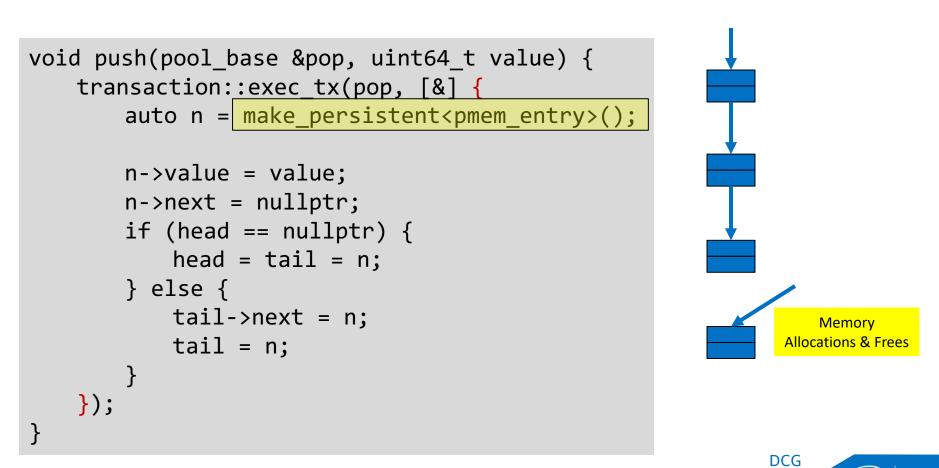


Ten libraries, tools, examples...

```
void push(pool base &pop, uint64 t value) {
   transaction::exec_tx(pop, [&] {
       auto n = make_persistent<pmem_entry>();
       n->value = value;
       n->next = nullptr;
       if (head == nullptr) {
           head = tail = n;
       } else {
           tail->next = n;
           tail = n;
       }
   });
}
```

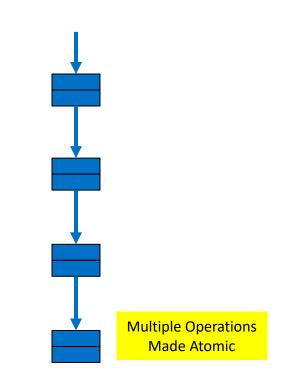
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```
void push(pool_base &pop, uint64_t value) {
    transaction::exec_tx(pop, [&] {
        auto n = make_persistent<pmem_entry>();
```

```
n->value = value;
n->next = nullptr;
if (head == nullptr) {
    head = tail = n;
} else {
    tail->next = n;
    tail = n;
}
```



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}

Complex transactions, allocation handled by libraries

- No "flush" calls to manage in most cases
- Each ISV doesn't have to re-invent
- Performance tuned (esp for future enhancements)
- Licensing is very liberal
- Steal all the code you want!
- PMDK is a convenience, not a requirement
- Build your own library if you like!



### **Persistent Collections for Java**

...

. . .

```
PersistentIntArray data = new PersistentIntArray(1024);
ObjectDirectory.put("My_fancy_persistent_array", data); // no serialization
data.set(0, 123);
```

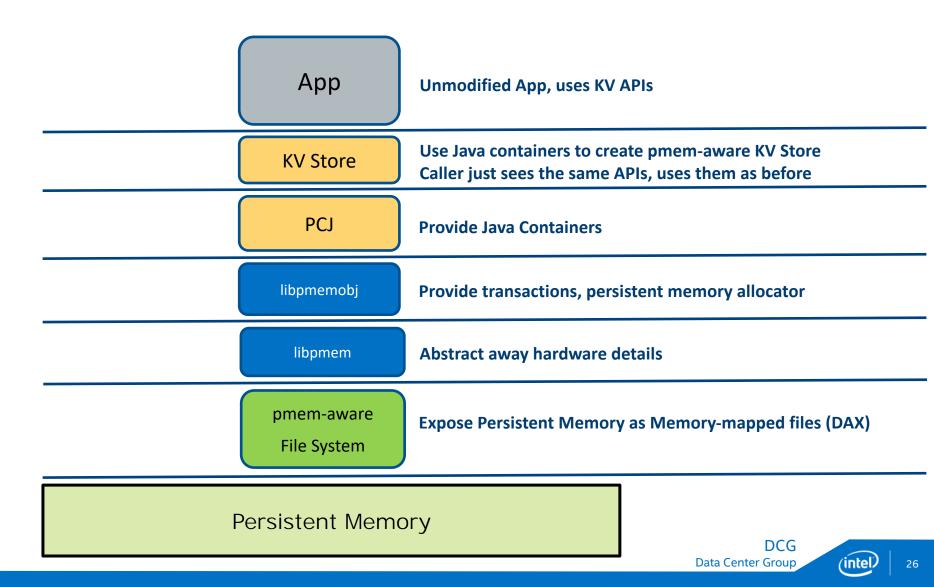
No flush calls. Transactional. Java library handles it all.

See "pilot" project at: https://github.com/pmem/pcj



# A Full-Stack Example

Using a key-value store as an example



# SNIA TWG Ongoing Work

### Security

PM Hardware Security Threat Model (balloting)

Remote persistent memory (via RDMA)

- Ongoing optimizations for RDMA worked in multiple forums
- Remote asynchronous flush (under discussion)
- **Higher-level Semantics**
- As we learn more..



# More Information

### http://snia.org/PM

Specs, workgroups, webcasts, videos, presentations

### http://pmem.io

PMDK and other persistent memory programming information

### http://pmem.io/documents

Links to publications, standards, Windows & Linux info

http://software.intel.com/pmem

Intel Developer Zone for persistent memory programming