

#### ELECTRICAL & COMPUTER ENGINEERING TEXAS A&M UNIVERSITY

## Virtualize and Share Non-Volatile Memory in User Space

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## Outline



- Introduction
- Motivation and Goal
- Architecture
- Conclusions
- Acknowledgements

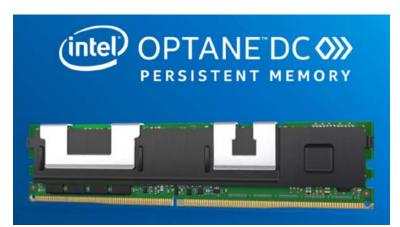
## Introduction



- The non-volatile memory has becomes promising storage device because of some amazing properties
  - Byte-addressability
  - Non-volatility
  - Low latency
  - Low power in idle (except for NVDIMM)



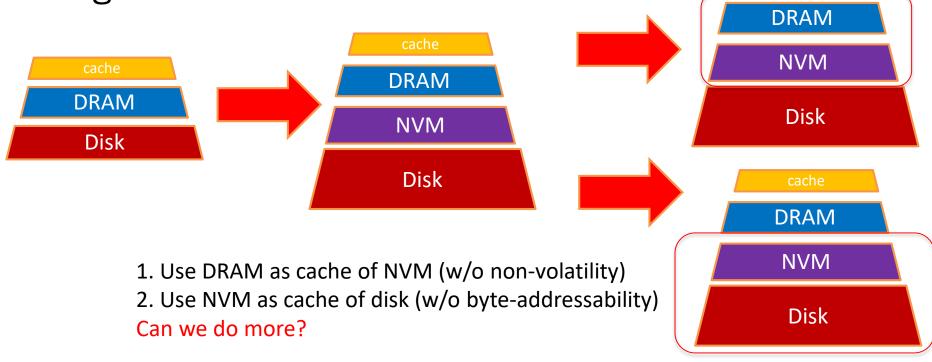
HPE 8GB NVDIMM single Rank x4 DDR4-2133 Module



#### Introduction



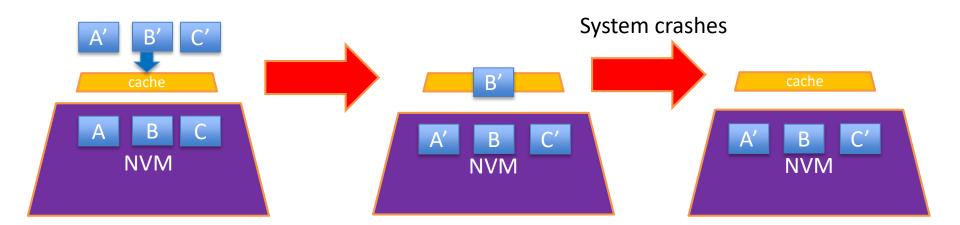
 Unlike DRAM and disk, how to deploy NVM (put in which layer of memory hierarchy) does not have an agreement so far







- Directly attach to memory bus as DIMM under cache are "not persistent" after power cycling
- Need write ordering! (sol: logs and transactions)



## **Motivations**

- Several prior work focusing on building a specific file system tailed for NVM
- Scmfs (SC'11), NOVA (FAST'16, MSST'17), Strata (SOSP'17)
  - Limit users to use their file systems
  - No concurrency
  - System calls are too expensive and will squander the low latency provided by NVM
    - Handling almost everything in <u>user space</u> provides much better performance
    - Intel SPDK (<u>https://spdk.io</u>): user space, polling-based, NVMe driver
      - ULL SSD: Intel Optane SSD/Samsung Z-NAND



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#### **Motivations**



- SNIA NVM Programming Model/Intel PMDK(https://pmem.io/pmdk/)
  - Use mmap interface to access NVM
- Virtualize and share NVM (between processes), like virtual memory (mmap)
  - Virtual NVM capacity more than physical available capacity
    - Leveraging storage device as data final destination
- Leveraging DRAM as cache
  - Performance: better latency; avoid log searching
  - Write lifetime issue of PCM: reduce write to NVM

#### **Our Goals**



- User space
  - library
- Transactional interface
  Log
- mmap-like access form
- Virtualization and sharing of NVM
  - Leverage storage device
- DRAM cache

#### Methodology

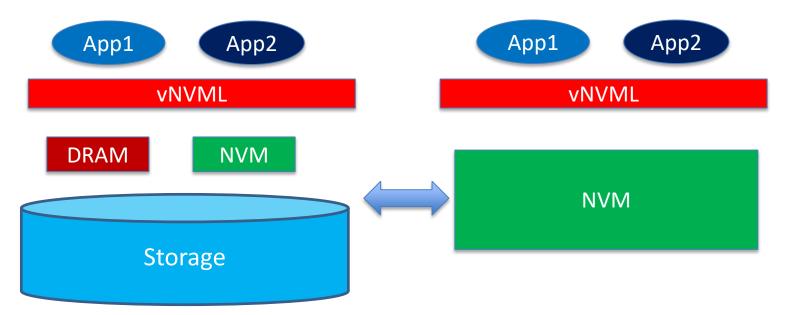


- Leveraging the existing mmap function
- Integrate DRAM, NVM, and SSD to provide virtual NVM
  - Treat (DRAM + NVM + SSD) as a huge NVM pool
  - Its performance is very close to that of NVM (or DRAM)

## Methodology



- User space library: vNVML
  - Access NVM only through vNVML
  - Support concurrently (processes) access
  - Allocate (virtual) NVM regardless of actual NVM size



#### Example

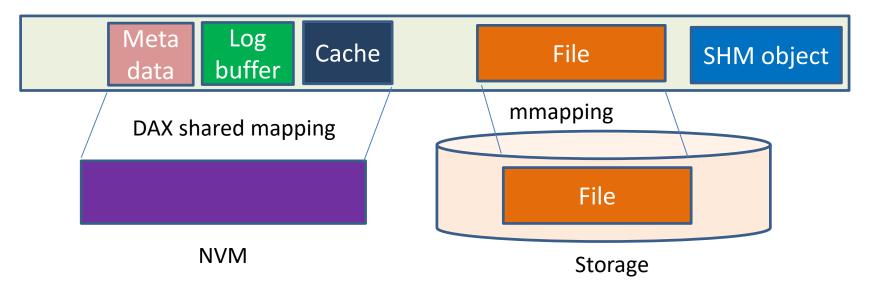


ptr = nv\_allocate(filepath, filesize, mode);  $tid = nv_txbegin();$ // TX starts x = \*ptr;// read y = \*(ptr + sizeof(x));// read x = 1; y = 2; nv\_write(tid, ptr, &x, sizeof(x)); //write nv\_write(tid, ptr+sizeof(x), &y, sizeof(y)); //write nv\_commit(tid); //TX commits

#### Components



#### Virtual address space

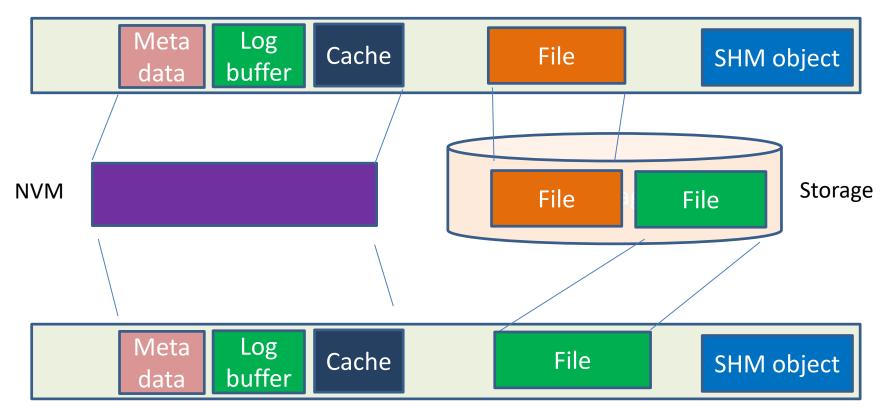


- Limitations/challenge:
- 1. File system must support mmap
- 2. Virtual addressed cannot be stored in NVM

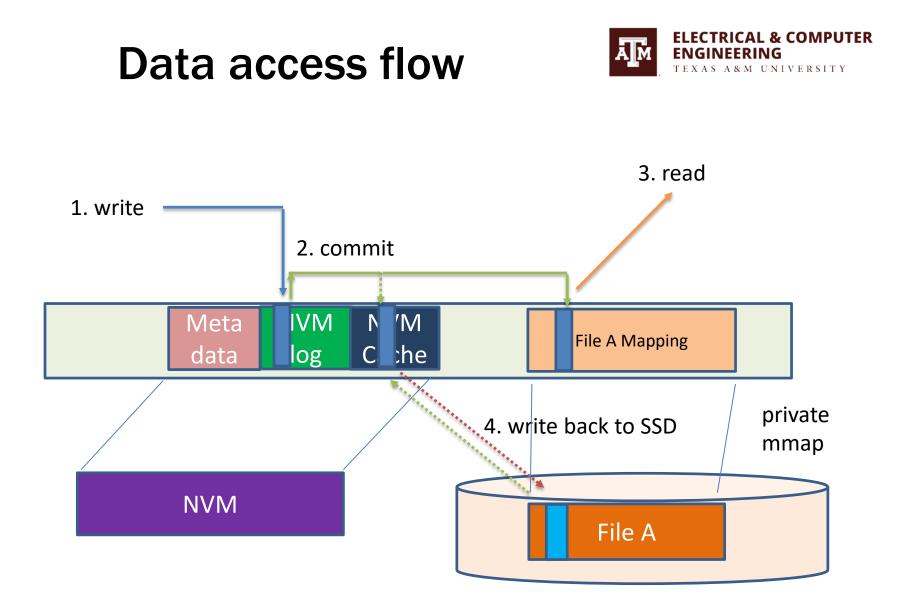
#### Components



#### Process 1 virtual address space



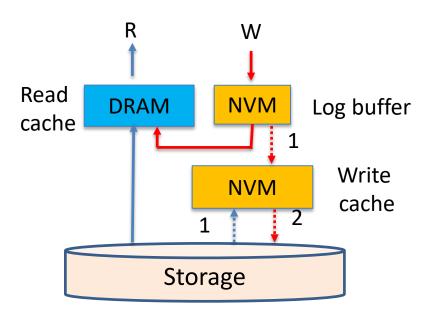
Process 2 virtual address space



## **R/W flows**

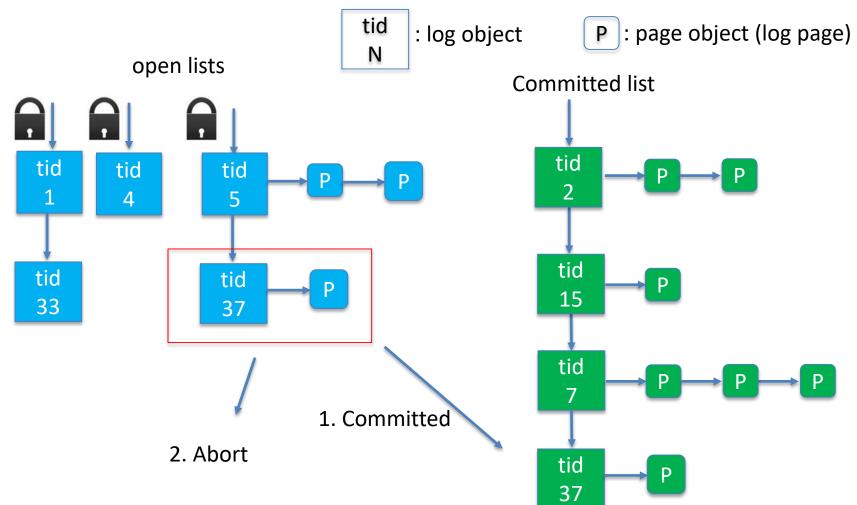


- DRAM as read only cache
- Limitation: Read committed TX
- NVM as log buffer and
- Write only cache
- Two background threads
  - Update the logs to write cache
  - Update the write cache to storage



#### Log structure

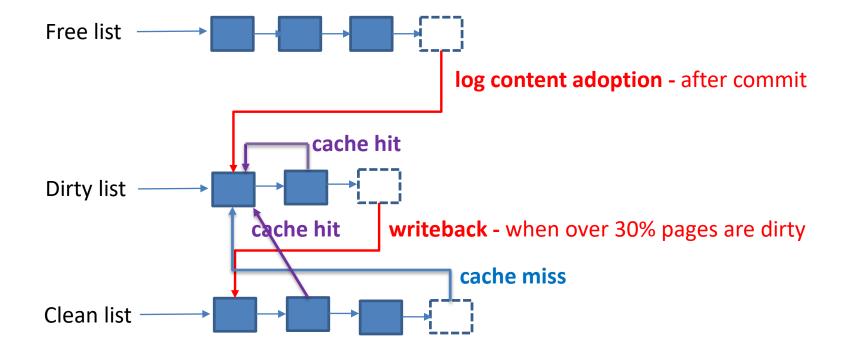




Limitation: write first should commit first (only when writing the same object)

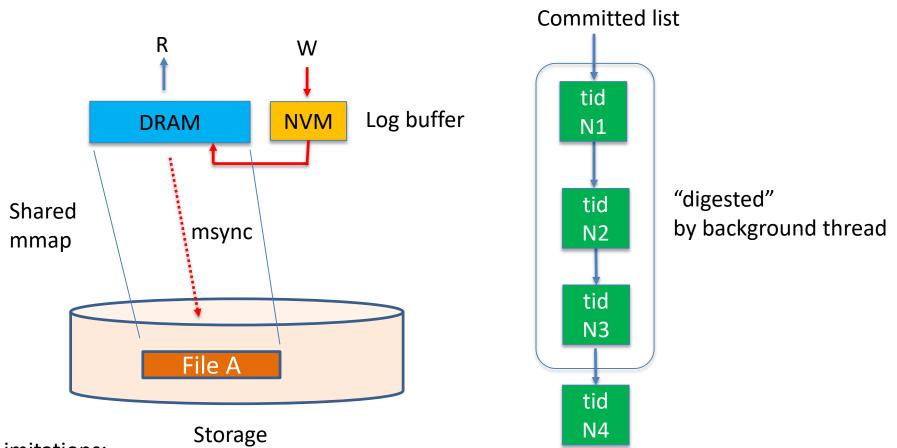
#### **NVM Cache Management**





#### **Shared files**





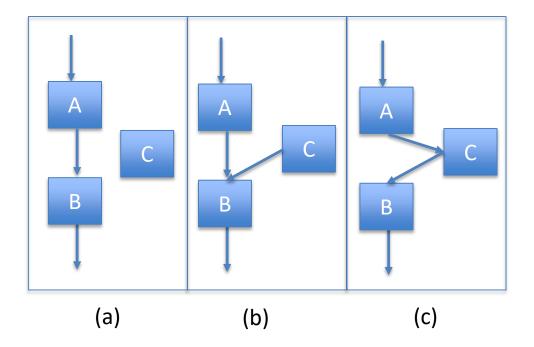
Limitations:

- 1. write first should commit first (only when writing the same object)
- 2. All writes of a TX must write to the same shared file

### **Recovery after crashing**



- Dirty pages: check dirty bits
- Logs of committed list: leverage 8-byte atomicity (pointer) of cpu
- Insert: (a) => (b) => (c)
- Delete: (c) => (b) => (a)

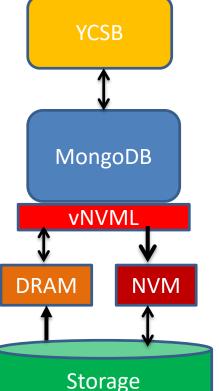


#### - CPU: 4 cores

– 4 MongoDB instances run concurrently

#### Experiment methodology

- YCSB + MongoDB + Library
  - YCSB generates read/write traffic (workload) to MongoDB
    - Fixed size record: 64KB
    - Run 100K records for each experiments
  - MongoDB accesses the NVM through library
  - Baseline: MongoDB generates files directly to NVM, and disables journaling/msync
  - Platform setting:
    - 12GB DRAM, 12GB emulated NVM





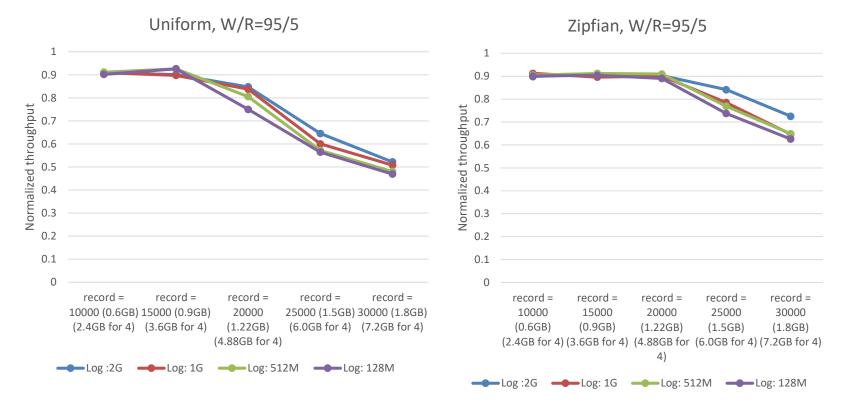


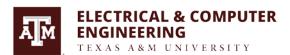


- Assume NVM size is fixed, how to partition the log buffer size and cache size?
- How does vNVML perform compared to other libraries?

#### **Results of fixed cache size**

• NVM cache size is 4GB, record number is the size of data set in the MongoDB

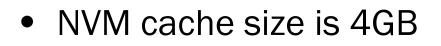


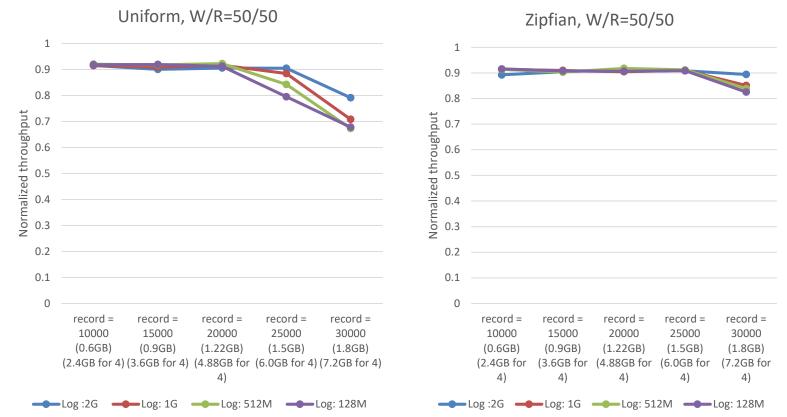


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#### **Results of fixed cache size**

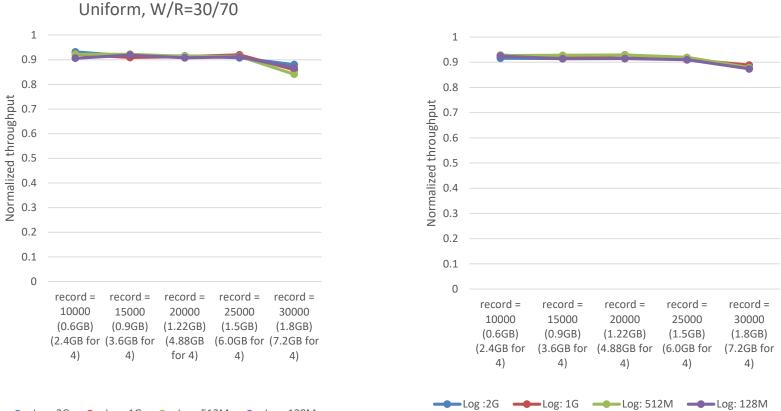




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NVM cache size is 4GB



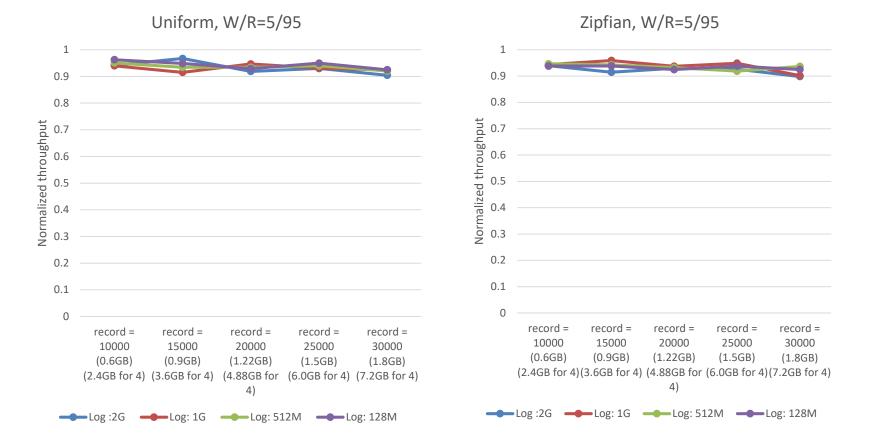


Zipfian, W/R=30/70

→ Log :2G → Log: 1G → Log: 512M → Log: 128M

#### **Results of fixed cache size**

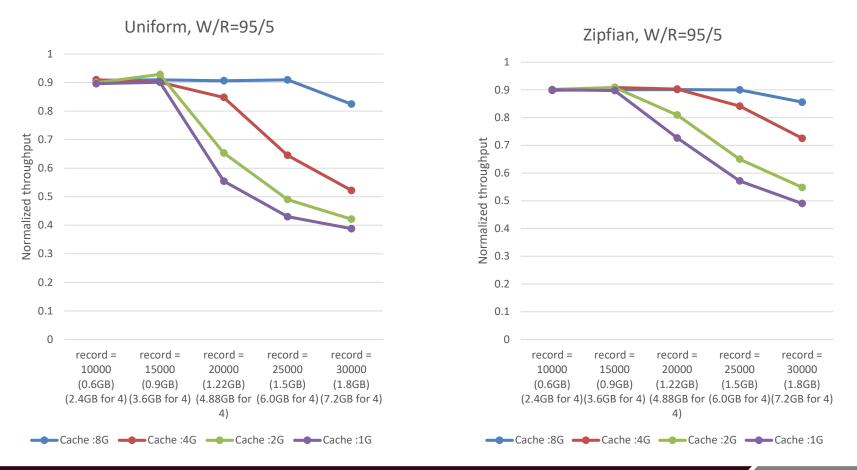
• NVM cache size is 4GB





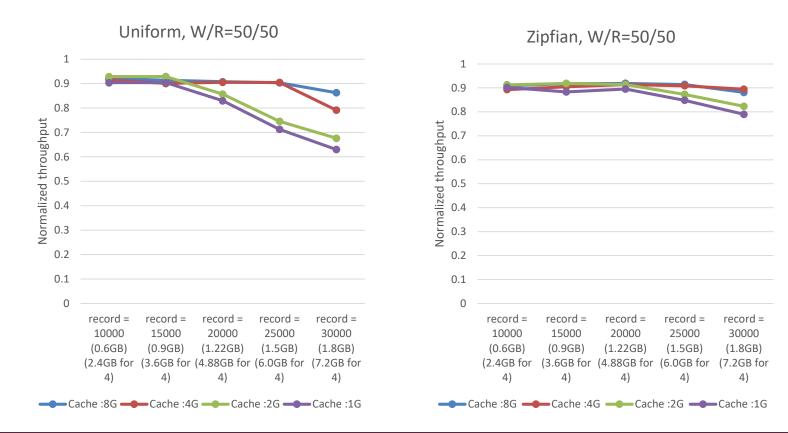


#### • NVM log buffer size is 2GB



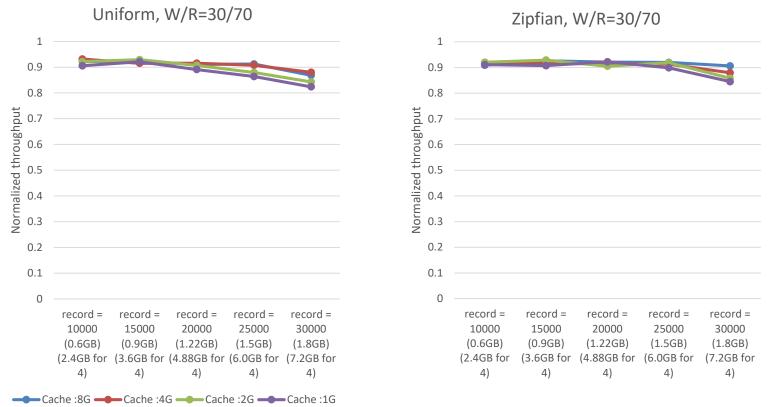


#### • NVM log buffer size is 2GB

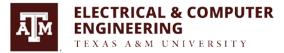




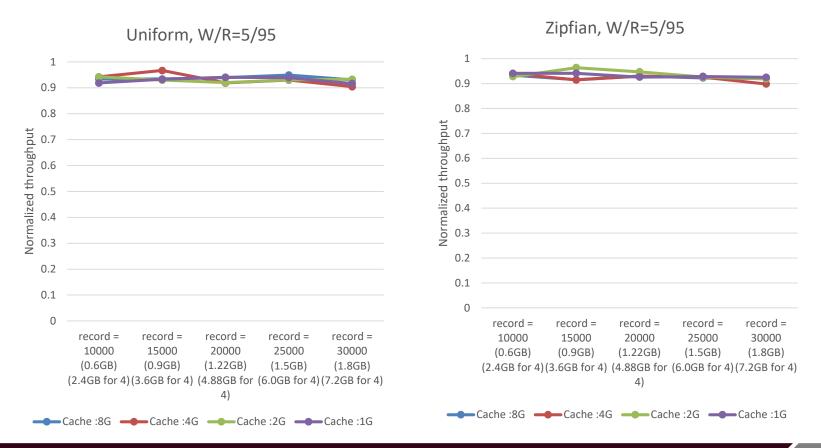




Cache :8G —Cache :4G —Cache :2G —Cache :1G





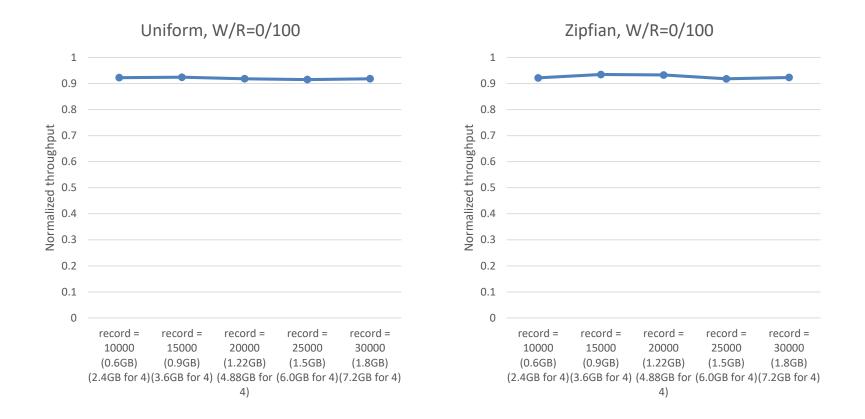


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#### **Results of read only case**

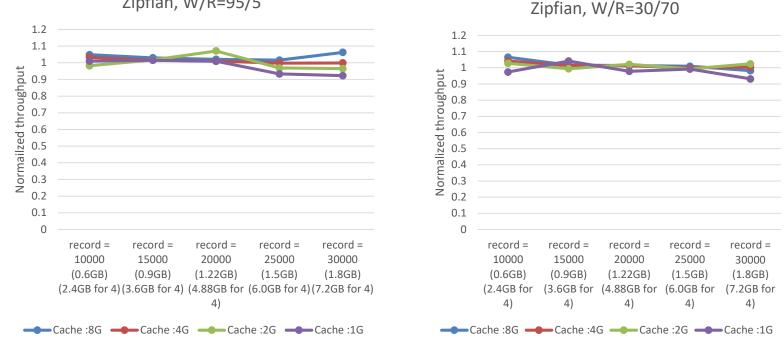
• NVM log buffer size is 128MB, cache size is 4GB



## **Results of docker container** using bind mount



- NVM log buffer size is 2GB
- Baseline: access library from normal processes with the same setting



Zipfian, W/R=95/5

## Comparison of other libraries

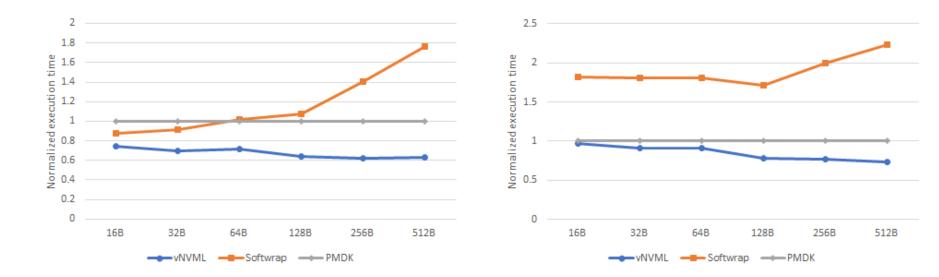


- We use a microbenchmark to compare three libraries: vNVML, PMDK, and SoftWrAP (MSST'15)
- We allocate a 2GB array in NVM, and write certain amount of data to each 4K page until we have written all pages in the 2GB NVM array





#### X-axis stands for the written data of each page; Y-axis is total execution time



Write 2GB NVM array once

Write 2GB NVM array 16 times

#### Conclusions



- The log buffer size does not affect the performance a lot (less than 10%) when we shrink the size of log buffer from 2GB to 128MB
- The vNVML can provide over 90% throughput compared to that of baseline if the NVM cache system can handle the write traffic well
- The performance between accessed vNVML from normal processes and from docker container has no much difference

### Acknowledgements



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Thank You